Master of Dreams - Ambisonic Sounds - Sea Waves Loops Vol.3			
Ambix WAV			
Filename	**Duration**	**Bitrate/samplerate**	**Channels**
Sea_beach_people far_loop_01_Ambix	3:49	24 Bit / 96 Khz	4
Sea_beach_people far_loop_02_Ambix	1:19	24 Bit / 96 Khz	4
Sea_beach_people far_loop_03_Ambix	2:24	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_01_Ambix	2:08	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_02_Ambix	1:01	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_03_Ambix	1:40	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_04_Ambix	1:43	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_05_Ambix	1:07	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_06_Ambix	0:42	24 Bit / 96 Khz	4
Waves_crash_pebble_beach_far_loop_07_Ambix	1:39	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_01_Ambix	2:50	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_02_Ambix	2:13	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_03_Ambix	2:27	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_04_Ambix	2:22	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_05_Ambix	1:39	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_06_Ambix	0:41	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_07_Ambix	2:27	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_08_Ambix	0:38	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_09_Ambix	1:38	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_10_Ambix	2:01	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_11_Ambix	1:41	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_12_Ambix	1:37	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_13_Ambix	1:09	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_14_Ambix	1:37	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_15_Ambix	1:43	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_16_Ambix	2:05	24 Bit / 96 Khz	4
Waves_crashing_breakwater_loop_17_Ambix	1:33	24 Bit / 96 Khz	4
Stereo WAV			
Sea_beach_people far_loop_01_Stereo	3:49	24 Bit / 96 Khz	2
Sea_beach_people far_loop_02_Stereo	1:19	24 Bit / 96 Khz	2
Sea_beach_people far_loop_03_Stereo	2:24	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_01_Stereo	2:08	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_02_Stereo	1:01	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_03_Stereo	1:40	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_04_Stereo	1:43	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_05_Stereo	1:07	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_06_Stereo	0:42	24 Bit / 96 Khz	2
Waves_crash_pebble_beach_far_loop_07_Stereo	1:39	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_01_Stereo	2:50	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_02_Stereo	2:13	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_03_Stereo	2:27	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_04_Stereo	2:22	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_05_Stereo	1:39	24 Bit / 96 Khz	2
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Waves_crashing_breakwater_loop_14_Stereo	1:37	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_15_Stereo	1:43	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_16_Stereo	2:05	24 Bit / 96 Khz	2
Waves_crashing_breakwater_loop_17_Stereo	1:33	24 Bit / 96 Khz	2