

Advanced Loot

Filename	Description	SampleRate	BitDepth	Channels	Duration
Barrel_Search_01.wav	wood, break, debris, destruction, impact	48000	24	2	00:00.500
Barrel_Search_02.wav	wood, break, debris, destruction, impact	48000	24	2	00:00.625
Barrel_Search_03.wav	wood, break, debris, destruction, impact	48000	24	2	00:00.465
Barrel_Smash_01.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.500
Barrel_Smash_02.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.625
Barrel_Smash_03.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.500
Barrel_Smash_04.wav	wood, break, debris, destruction, impact	48000	24	2	00:02.000
Barrel_Smash_05.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.500
Bone_Pile_01.wav	bone, rattle debris, impact, rummage	48000	24	2	00:01.750
Bone_Pile_02.wav	bone, rattle debris, impact, rummage	48000	24	2	00:01.500
Bone_Pile_03.wav	bone, rattle debris, impact, rummage	48000	24	2	00:01.750
Bookshelf_Foley_01.wav	wood, shelf, book, search, rummage	48000	24	2	00:00.625
Bookshelf_Foley_02.wav	wood, shelf, book, search, rummage	48000	24	2	00:00.625
Bookshelf_Foley_03.wav	wood, shelf, book, search, rummage	48000	24	2	00:00.561
Bookshelf_Foley_04.wav	wood, shelf, book, search, rummage	48000	24	2	00:00.679
Chest_Foley_01.wav	wood, creak, latch, treasure	48000	24	2	00:01.387
Chest_Foley_02.wav	wood, creak, latch, treasure	48000	24	2	00:01.500
Chest_Foley_03.wav	wood, creak, latch, treasure	48000	24	2	00:01.250
Chest_Foley_04.wav	wood, creak, latch, treasure	48000	24	2	00:00.937
Chest_Foley_05.wav	wood, creak, latch, treasure	48000	24	2	00:00.626
Chest_Foley_06.wav	wood, creak, latch, treasure	48000	24	2	00:00.785
Chest_Foley_07.wav	wood, creak, latch, treasure	48000	24	2	00:01.250
Chest_Foley_08.wav	wood, creak, latch, treasure	48000	24	2	00:01.500
Chest_Foley_09.wav	wood, creak, latch, treasure	48000	24	2	00:01.250
Chest_Foley_10.wav	wood, creak, latch, treasure	48000	24	2	00:01.375
Chest_Locked_01.wav	wood, shake	48000	24	2	00:00.676
Chest_Locked_02.wav	wood, shake	48000	24	2	00:00.500
Chest_Locked_03.wav	wood, shake	48000	24	2	00:00.625
Chest_Unlock_01.wav	mechanism, open, click	48000	24	2	00:00.736
Chest_Unlock_02.wav	mechanism, open, click	48000	24	2	00:00.500

Filename	Description	SampleRate	BitDepth	Channels	Duration
Chest_Unlock_03.wav	mechanism, open, click	48000	24	2	00:01.000
Coffin_Foley_01.wav	wood, lid, drag, heavy, slide	48000	24	2	00:01.438
Coffin_Foley_02.wav	wood, lid, drag, heavy, slide	48000	24	2	00:00.768
Coffin_Foley_03.wav	wood, lid, drag, heavy, slide	48000	24	2	00:00.937
Coffin_Foley_04.wav	wood, lid, drag, heavy, slide	48000	24	2	00:01.376
Crate_Search_01.wav	wood, creak, slide	48000	24	2	00:00.500
Crate_Search_02.wav	wood, creak, slide	48000	24	2	00:00.471
Crate_Search_03.wav	wood, creak, slide	48000	24	2	00:00.500
Crate_Smash_01.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.278
Crate_Smash_02.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.125
Crate_Smash_03.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.125
Crate_Smash_04.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.125
Crate_Smash_05.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.125
Crate_Smash_06.wav	wood, break, debris, destruction, impact	48000	24	2	00:01.375
Drawer_Foley_01.wav	slide, wood, search, furniture	48000	24	2	00:01.375
Drawer_Foley_02.wav	slide, wood, search, furniture	48000	24	2	00:00.857
Drawer_Foley_03.wav	slide, wood, search, furniture	48000	24	2	00:01.000
Drawer_Foley_04.wav	slide, wood, search, furniture	48000	24	2	00:00.978
Sack_Foley_01.wav	fabric, search, rummage	48000	24	2	00:00.513
Sack_Foley_02.wav	fabric, search, rummage	48000	24	2	00:00.626
Sack_Foley_03.wav	fabric, search, rummage	48000	24	2	00:00.875
Sarcophagus_Slide_01.wav	stone, slide, heavy, concrete, drag, crypt, tomb	48000	24	2	00:00.750
Sarcophagus_Slide_02.wav	stone, slide, heavy, concrete, drag, crypt, tomb	48000	24	2	00:01.750
Sarcophagus_Slide_03.wav	stone, slide, heavy, concrete, drag, crypt, tomb	48000	24	2	00:00.750
Sarcophagus_Slide_04.wav	stone, slide, heavy, concrete, drag, crypt, tomb	48000	24	2	00:00.914
Urn_Search_01.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.500
Urn_Search_02.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.625
Urn_Search_03.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.375
Urn_Search_04.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.375
Urn_Search_05.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.375
Urn_Search_06.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.516
Urn_Search_07.wav	ceramic, clay, lid, stoneware, pot, jar, vase	48000	24	2	00:00.531

Filename	Description	SampleRate	BitDepth	Channels	Duration
Urn_Smash_01.wav	ceramic, break, debris, shatter, impact	48000	24	2	00:01.000
Urn_Smash_02.wav	ceramic, break, debris, shatter, impact	48000	24	2	00:02.000
Urn_Smash_03.wav	ceramic, break, debris, shatter, impact	48000	24	2	00:02.016
Urn_Smash_04.wav	ceramic, break, debris, shatter, impact	48000	24	2	00:02.000
Weapons_Rack_Foley_01.wav	metal, rummage, misc, rattle	48000	24	2	00:00.721
Weapons_Rack_Foley_02.wav	metal, rummage, misc, rattle	48000	24	2	00:00.625
Weapons_Rack_Foley_03.wav	metal, rummage, misc, rattle	48000	24	2	00:00.525
Weapons_Rack_Foley_04.wav	metal, rummage, misc, rattle	48000	24	2	00:00.750
Book_Foley_01.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.523
Book_Foley_02.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.458
Book_Foley_03.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.500
Book_Foley_04.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.500
Book_Foley_05.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.625
Book_Foley_06.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.417
Book_Foley_07.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.687
Book_Foley_08.wav	paper, page, rustle, open, tome, recipe, skillbook	48000	24	2	00:00.500
Large_Coin_Pile_01.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.435
Large_Coin_Pile_02.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.406
Large_Coin_Pile_03.wav	metal, jingle, clink, treasure, gold, currencyMetal, Loot, Money, Gold, Forage	48000	24	2	00:00.650
Large_Coin_Pile_04.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.500
Large_Coin_Pile_05.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.667
Large_Coin_Pile_06.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.445
Medium_Coin_Pile_01.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.500
Medium_Coin_Pile_02.wav	metal, jingle, clink, treasure, gold, currencyMetal, Loot, Money, Gold, Forage	48000	24	2	00:00.590
Medium_Coin_Pile_03.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.562
Medium_Coin_Pile_04.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.485
Small_Coin_Pile_01.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.463
Small_Coin_Pile_02.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.375
Small_Coin_Pile_03.wav	metal, jingle, clink, treasure, gold, currencyMetal, Gold, Loot, Money	48000	24	2	00:00.960
Small_Coin_Pile_04.wav	metal, jingle, clink, treasure, gold, currency	48000	24	2	00:00.303

Filename	Description	SampleRate	BitDepth	Channels	Duration
Gem_01.wav	crystal, clink, treasure, glass, gemstone	48000	24	2	00:00.500
Gem_02.wav	crystal, clink, treasure, glass, gemstone	48000	24	2	00:00.500
Gem_03.wav	crystal, clink, treasure, glass, gemstone	48000	24	2	00:00.193
Gem_04.wav	crystal, clink, treasure, glass, gemstone	48000	24	2	00:00.294
Gem_05.wav	crystal, clink, treasure, glass, gemstone	48000	24	2	00:00.500
Magic_Gem_01.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:02.250
Magic_Gem_02.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:02.500
Magic_Gem_03.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:02.250
Magic_Gem_04.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:02.093
Magic_Gem_05.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:03.000
Magic_Gem_06.wav	crystal, sparkle, clink, treasure, glass, gemstone	48000	24	2	00:03.000
Generic_Loot_Clothes_Pickup_01.wav	cloth, fabric, rustle, soft	48000	24	2	00:00.500
Generic_Loot_Clothes_Pickup_02.wav	cloth, fabric, rustle, soft	48000	24	2	00:00.375
Generic_Loot_Clothes_Pickup_03.wav	cloth, fabric, rustle, soft	48000	24	2	00:00.333
Generic_Loot_Clothes_Pickup_04.wav	cloth, fabric, rustle, soft	48000	24	2	00:00.487
Generic_Loot_Clothes_Pickup_05.wav	cloth, fabric, rustle, soft	48000	24	2	00:00.454
Generic_Loot_Glass_Pickup_01.wav	clink, bright, sharp	48000	24	2	00:00.375
Generic_Loot_Glass_Pickup_02.wav	clink, bright, sharp	48000	24	2	00:00.375
Generic_Loot_Glass_Pickup_03.wav	clink, bright, sharp	48000	24	2	00:00.282
Generic_Loot_Gravel_Pickup_01.wav	crunchy, debris, gritty, stones, rocks	48000	24	2	00:00.343
Generic_Loot_Gravel_Pickup_02.wav	crunchy, debris, gritty, stones, rocks	48000	24	2	00:00.375
Generic_Loot_Gravel_Pickup_03.wav	crunchy, debris, gritty, stones, rocks	48000	24	2	00:00.500
Generic_Loot_Leather_Pickup_01.wav	rustle, strap, soft, rugged	48000	24	2	00:00.472
Generic_Loot_Leather_Pickup_02.wav	rustle, strap, soft, rugged	48000	24	2	00:00.750
Generic_Loot_Leather_Pickup_03.wav	rustle, strap, soft, rugged	48000	24	2	00:00.406
Generic_Loot_Leather_Pickup_04.wav	rustle, strap, soft, rugged	48000	24	2	00:00.445
Generic_Loot_Misc_Metal_Pickup_01.wav	jingle, clank, pieces, misc, bright	48000	24	2	00:00.264
Generic_Loot_Misc_Metal_Pickup_02.wav	jingle, clank, pieces, misc, bright	48000	24	2	00:00.500
Generic_Loot_Misc_Metal_Pickup_03.wav	jingle, clank, pieces, misc, bright	48000	24	2	00:00.500
Generic_Loot_Misc_Metal_Pickup_04.wav	jingle, clank, pieces, misc, bright	48000	24	2	00:00.500
Generic_Loot_Misc_Object_Pickup_01.wav	misc, debris, pieces	48000	24	2	00:00.412
Generic_Loot_Misc_Object_Pickup_02.wav	misc, debris, pieces	48000	24	2	00:00.496

Filename	Description	SampleRate	BitDepth	Channels	Duration
Generic_Loot_Misc_Object_Pickup_03.wav	misc, debris, pieces	48000	24	2	00:00.333
Generic_Loot_Misc_Wood_Pickup_01.wav	debris, pile, rough	48000	24	2	00:00.504
Generic_Loot_Misc_Wood_Pickup_02.wav	debris, pile, rough	48000	24	2	00:00.562
Generic_Loot_Misc_Wood_Pickup_03.wav	debris, pile, rough	48000	24	2	00:00.500
Generic_Loot_Misc_Wood_Pickup_04.wav	debris, pile, rough	48000	24	2	00:00.458
Generic_Loot_Plant_Pickup_01.wav	herbs, grass	48000	24	2	00:00.390
Generic_Loot_Stone_Pickup_01.wav	rock, rubble, drag, gravel	48000	24	2	00:00.500
Generic_Loot_Stone_Pickup_02.wav	rock, rubble, drag, gravel	48000	24	2	00:00.500
Generic_Loot_Stone_Pickup_03.wav	rock, rubble, drag, gravel	48000	24	2	00:00.185
Generic_Loot_Stone_Pickup_04.wav	rock, rubble, drag, gravel	48000	24	2	00:00.500
Generic_Loot_Stone_Pickup_05.wav	rock, rubble, drag, gravel	48000	24	2	00:00.500
Generic_Loot_Stone_Pickup_06.wav	rock, rubble, drag, gravel	48000	24	2	00:00.500
Chainmail_Armour_01.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.750
Chainmail_Armour_02.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.625
Chainmail_Armour_03.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.750
Chainmail_Armour_04.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.750
Chainmail_Armour_05.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.625
Chainmail_Armour_06.wav	metal, armor, rattle, scrape, clatter, chains	48000	24	2	00:00.750
Plate_Armour_01.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.000
Plate_Armour_02.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.000
Plate_Armour_03(1).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.187
Plate_Armour_03(2).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.187
Plate_Armour_03.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.187
Plate_Armour_04.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.000
Plate_Armour_05.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.812
Plate_Armour_06(1).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.875
Plate_Armour_06.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.875
Plate_Armour_07(1).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.625
Plate_Armour_07.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.625
Plate_Armour_08(1).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.500
Plate_Armour_08.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.500
Plate_Armour_09.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:01.000

Filename	Description	SampleRate	BitDepth	Channels	Duration
Plate_Armour_10(1).wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.625
Plate_Armour_10.wav	metal, armor, rattle, scrape, clatter, heavy	48000	24	2	00:00.625
Axe_Foley_01.wav	Heavy, sharp, weapon, metal	48000	24	2	00:00.668
Axe_Foley_02.wav	Heavy, sharp, weapon, metal	48000	24	2	00:00.875
Axe_Foley_03.wav	Heavy, sharp, weapon, metal	48000	24	2	00:00.750
Battle_Axe_Foley_01.wav	Heavy, sharp, weapon, metal	48000	24	2	00:00.860
Battle_Axe_Foley_02.wav	Heavy, sharp, weapon, metal	48000	24	2	00:00.817
Club_Foley_01.wav	wood, heavy, blunt	48000	24	2	00:00.500
Club_Foley_02.wav	wood, heavy, blunt	48000	24	2	00:00.406
Club_Foley_03.wav	wood, heavy, blunt	48000	24	2	00:00.500
Club_Foley_04.wav	wood, heavy, blunt	48000	24	2	00:00.437
Club_Foley_05.wav	wood, heavy, blunt	48000	24	2	00:00.500
Club_Foley_06.wav	wood, heavy, blunt	48000	24	2	00:00.500
Flail_Foley_01.wav	metal, chain, rattle	48000	24	2	00:00.625
Flail_Foley_02.wav	metal, chain, rattle	48000	24	2	00:00.375
Flail_Foley_03.wav	metal, chain, rattle	48000	24	2	00:00.562
Flail_Foley_04.wav	metal, chain, rattle	48000	24	2	00:00.625
Flail_Foley_05.wav	metal, chain, rattle	48000	24	2	00:00.625
Greatsword_Foley_01.wav	Shing, Metal, Sharp, Big	48000	24	2	00:00.687
Greatsword_Foley_02.wav	Shing, Metal, Sharp, Big	48000	24	2	00:00.875
Greatsword_Foley_03.wav	Shing, Metal, Sharp, Big	48000	24	2	00:00.750
Greatsword_Foley_04.wav	Shing, Metal, Sharp, Big	48000	24	2	00:01.000
Greatsword_Foley_05.wav	Shing, Metal, Sharp, Big	48000	24	2	00:01.000
Mace_Foley_01.wav	blunt, metal	48000	24	2	00:00.750
Mace_Foley_02.wav	blunt, metal	48000	24	2	00:00.750
Mace_Foley_03.wav	blunt, metal	48000	24	2	00:00.750
Mace_Foley_04.wav	blunt, metal	48000	24	2	00:00.709
Maul_Foley_01.wav	Heavy, Blunt, Hammer, Large	48000	24	2	00:00.708
Maul_Foley_02.wav	Heavy, Blunt, Hammer, Large	48000	24	2	00:00.625
Maul_Foley_03.wav	Heavy, Blunt, Hammer, Large	48000	24	2	00:00.750
Maul_Foley_04.wav	Heavy, Blunt, Hammer, Large	48000	24	2	00:01.000
Maul_Foley_05.wav	Heavy, Blunt, Hammer, Large	48000	24	2	00:00.750

Filename	Description	SampleRate	BitDepth	Channels	Duration
Metal_Shield_Foley_01.wav	block, defence, parry, heavy	48000	24	2	00:00.750
Metal_Shield_Foley_02.wav	block, defence, parry, heavy	48000	24	2	00:00.625
Metal_Shield_Foley_03.wav	block, defence, parry, heavy	48000	24	2	00:00.937
Metal_Shield_Foley_04.wav	block, defence, parry, heavy	48000	24	2	00:00.750
Metal_Shield_Foley_05.wav	block, defence, parry, heavy	48000	24	2	00:00.671
Wood_Shield_Foley_01.wav	block, defence, parry	48000	24	2	00:00.500
Wood_Shield_Foley_02.wav	block, defence, parry	48000	24	2	00:00.625
Wood_Shield_Foley_03.wav	block, defence, parry	48000	24	2	00:00.562
Wood_Shield_Foley_04.wav	block, defence, parry	48000	24	2	00:00.437
Wood_Shield_Foley_05.wav	block, defence, parry	48000	24	2	00:00.437
Herb_Forage_01.wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.687
Herb_Forage_02.wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.807
Herb_Forage_03.wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.653
Herb_Forage_04(1).wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.375
Herb_Forage_04.wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.375
Herb_Forage_05.wav	plant, grass, dirt, forage, ingredients	48000	24	2	00:00.843
Herb_Forage_06.wav	plant, grass, dirt, forage, ingredientsPlant, Forage, Harvest, Pick, Foliage, Ingredients	48000	24	2	00:00.490
Amulet_Foley_01.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.500
Amulet_Foley_02.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.625
Chalice_Foley_01.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.625
Chalice_Foley_02.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.936
Ring_Foley_01.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.500
Ring_Foley_02.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.625
Ring_Foley_03.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.812
Ring_Foley_04.wav	jewellery, treasure, trinkets, valuables	48000	24	2	00:00.875
Cloth_Armour_01.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.591
Cloth_Armour_02.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.667
Cloth_Armour_03.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.779
Cloth_Armour_04.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.446
Cloth_Armour_05.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.544
Cloth_Armour_06.wav	fabric, clothes, rustle, soft, gear, equip, outfit	48000	24	2	00:00.765
Leather_Armour_01.wav	heavy, stretch, rustle, inventory, gear, equip, outfit	48000	24	2	00:00.536

Filename	Description	SampleRate	BitDepth	Channels	Duration
Leather_Armour_02.wav	heavy, stretch, rustle, inventory, gear, equip, outfit	48000	24	2	00:00.853
Leather_Armour_03.wav	heavy, stretch, rustle, inventory, gear, equip, outfit	48000	24	2	00:00.900
Leather_Armour_04.wav	heavy, stretch, rustle, inventory, gear, equip, outfit	48000	24	2	00:00.900
Leather_Armour_05.wav	heavy, stretch, rustle, inventory, gear, equip, outfit	48000	24	2	00:00.847
Bow_Foley_01.wav	wood, light, ranged	48000	24	2	00:00.468
Bow_Foley_02.wav	wood, light, ranged	48000	24	2	00:00.500
Bow_Foley_03.wav	wood, light, ranged	48000	24	2	00:00.500
Bow_Foley_04.wav	wood, light, ranged	48000	24	2	00:00.651
Bow_Foley_05.wav	wood, light, ranged	48000	24	2	00:00.500
Crossbow_Foley_01.wav	wood, light, ranged, mechanism	48000	24	2	00:00.500
Crossbow_Foley_02(1).wav	wood, light, ranged, mechanism	48000	24	2	00:00.406
Crossbow_Foley_02.wav	wood, light, ranged, mechanism	48000	24	2	00:00.406
Crossbow_Foley_03.wav	wood, light, ranged, mechanism	48000	24	2	00:00.500
Dagger_Foley_01(1).wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.359
Dagger_Foley_01.wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.359
Dagger_Foley_02.wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.546
Dagger_Foley_03.wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.500
Dagger_Foley_04.wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.500
Dagger_Foley_05.wav	sharp, light, metal, shing, ranged	48000	24	2	00:00.331
Spear_Foley_01.wav	ranged, wood, long	48000	24	2	00:00.500
Spear_Foley_02.wav	ranged, wood, long	48000	24	2	00:00.625
Spear_Foley_03.wav	ranged, wood, long	48000	24	2	00:00.457
Spear_Foley_04.wav	ranged, wood, long	48000	24	2	00:00.500
Spear_Foley_05.wav	ranged, wood, long	48000	24	2	00:00.500
Staff_Foley_01.wav	wood, stick, blunt	48000	24	2	00:00.239
Staff_Foley_02.wav	wood, stick, blunt	48000	24	2	00:00.500
Staff_Foley_03.wav	wood, stick, blunt	48000	24	2	00:00.312
Staff_Foley_04.wav	wood, stick, blunt	48000	24	2	00:00.500
Staff_Foley_05.wav	wood, stick, blunt	48000	24	2	00:00.718
Sword_Foley_01.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.875
Sword_Foley_02.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.750
Sword_Foley_03.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.750

Filename	Description	SampleRate	BitDepth	Channels	Duration
Sword_Foley_04.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.531
Sword_Foley_05.wav	sharp, metal, shing, sheathe	48000	24	2	00:01.125
Sword_Foley_06.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.687
Sword_Foley_07.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.625
Sword_Foley_08.wav	sharp, metal, shing, sheathe	48000	24	2	00:00.875
Wand_Foley_01.wav	stick, light, small, magic, wizard, wood	48000	24	2	00:00.230
Wand_Foley_02.wav	stick, light, small, magic, wizard, wood	48000	24	2	00:00.252
Wand_Foley_03.wav	stick, light, small, magic, wizard, wood	48000	24	2	00:00.296
Wand_Foley_04.wav	stick, light, small, magic, wizard, wood	48000	24	2	00:00.156
Wand_Foley_05.wav	stick, light, small, magic, wizard, wood	48000	24	2	00:00.208
Essence_Pickup_01.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.500
Essence_Pickup_02.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.375
Essence_Pickup_03.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.500
Essence_Pickup_04.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.562
Essence_Pickup_05.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.625
Essence_Pickup_06.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.750
Essence_Pickup_07.wav	wisp, light, bright, ethereal, magical	48000	24	2	00:01.500
Orb_Pickup_01.wav	magical, mystical, energy	48000	24	2	00:01.750
Orb_Pickup_02.wav	magical, mystical, energy	48000	24	2	00:02.000
Orb_Pickup_03.wav	magical, mystical, energy	48000	24	2	00:01.000
Orb_Pickup_04.wav	magical, mystical, energy	48000	24	2	00:01.000
Orb_Pickup_05.wav	magical, mystical, energy	48000	24	2	00:01.500
Runestone_Pickup_01.wav	Magic, stone, rock	48000	24	2	00:02.000
Runestone_Pickup_02.wav	Magic, stone, rock	48000	24	2	00:01.750
Runestone_Pickup_03.wav	Magic, stone, rock	48000	24	2	00:02.000
Runestone_Pickup_04.wav	Magic, stone, rock	48000	24	2	00:02.000
Runestone_Pickup_05.wav	Magic, stone, rock	48000	24	2	00:02.000
Shard_Pickup_01.wav	glass, magic, bright, clink	48000	24	2	00:01.250
Shard_Pickup_02.wav	glass, magic, bright, clink	48000	24	2	00:01.250
Shard_Pickup_03.wav	glass, magic, bright, clink	48000	24	2	00:01.500
Shard_Pickup_04.wav	glass, magic, bright, clink	48000	24	2	00:01.250
Shard_Pickup_05.wav	glass, magic, bright, clink	48000	24	2	00:01.250

Filename	Description	SampleRate	BitDepth	Channels	Duration
Shard_Pickup_06.wav	glass, magic, bright, clink	48000	24	2	00:01.625
Potion_Bottle_01.wav	glass, liquid, vial, alchemy, clinkLoot, Items, Forage	48000	24	2	00:00.304
Potion_Bottle_02.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_03.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_04.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_05.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_06.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_07.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.351
Potion_Bottle_08.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.324
Potion_Bottle_09.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.218
Potion_Bottle_10.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Potion_Bottle_11.wav	glass, liquid, vial, alchemy, clink	48000	24	2	00:00.500
Cursed_Stinger_01.wav	dark, reward, reveal. ethereal	48000	24	2	00:03.750
Cursed_Stinger_02.wav	dark, reward, reveal. ethereal	48000	24	2	00:05.000
Cursed_Stinger_03.wav	dark, reward, reveal. ethereal	48000	24	2	00:06.500
Cursed_Stinger_04.wav	dark, reward, reveal. ethereal	48000	24	2	00:04.750
Cursed_Stinger_05.wav	dark, reward, reveal. ethereal	48000	24	2	00:04.500
Legendary_Stinger_01.wav	reward, reveal, ethereal, exotic	48000	24	2	00:03.000
Legendary_Stinger_02.wav	reward, reveal, ethereal, exotic	48000	24	2	00:02.750
Legendary_Stinger_03.wav	reward, reveal, ethereal, exotic	48000	24	2	00:03.250
Legendary_Stinger_04.wav	reward, reveal, ethereal, exotic	48000	24	2	00:04.000
Legendary_Stinger_05.wav	reward, reveal, ethereal, exotic	48000	24	2	00:04.500
Mythical_Stinger_01.wav	reward, reveal, epic, ethereal	48000	24	2	00:04.500
Mythical_Stinger_02.wav	reward, reveal, epic, ethereal	48000	24	2	00:05.000
Mythical_Stinger_03.wav	reward, reveal, epic, ethereal	48000	24	2	00:06.000
Mythical_Stinger_04.wav	reward, reveal, epic, ethereal	48000	24	2	00:05.500
Mythical_Stinger_05.wav	reward, reveal, epic, ethereal	48000	24	2	00:05.750
Rare_Stinger_01.wav	reward, reveal, special, ethereal	48000	24	2	00:02.250
Rare_Stinger_02.wav	reward, reveal, special, ethereal	48000	24	2	00:01.750
Rare_Stinger_03.wav	reward, reveal, special, ethereal	48000	24	2	00:01.250
Rare_Stinger_04.wav	reward, reveal, special, ethereal	48000	24	2	00:01.500
Rare_Stinger_05.wav	reward, reveal, special, ethereal	48000	24	2	00:02.000

Filename	Description	SampleRate	BitDepth	Channels	Duration
Uncommon_Stinger_01.wav	reward, reveal	48000	24	2	00:01.250
Uncommon_Stinger_02.wav	reward, reveal	48000	24	2	00:01.500
Uncommon_Stinger_03.wav	reward, reveal	48000	24	2	00:01.500
Uncommon_Stinger_04.wav	reward, reveal	48000	24	2	00:01.625
Uncommon_Stinger_05.wav	reward, reveal	48000	24	2	00:01.500