

Foley Fight

Filename	Description	BitDepth	SampleRate	Channels	Duration
001 FS040101.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
002 FS040102.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
003 FS040103.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
004 FS040104.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
005 FS040105.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
006 FS040106.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:09
007 FS040107.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
008 FS040108.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:07
009 FS040109.wav	Heavy Punches; Heavy Punch With Bright Thud. - Punch	16	44100	2	00:06
010 FS040201.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
011 FS040202.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
012 FS040203.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
013 FS040204.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
014 FS040205.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
015 FS040206.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
016 FS040207.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
017 FS040208.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
018 FS040209.wav	Low Thud Punches; Low Thud Punch With Crunch. - Punch	16	44100	2	00:07
019 FS040301.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
020 FS040302.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
021 FS040303.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
022 FS040304.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
023 FS040305.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
024 FS040306.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
025 FS040307.wav	Heavy Face Punches; Heavy Face Punch With Whoosh, Thud And Bone Crunch. - Punch Face	16	44100	1	00:07
026 FS040401.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:07
027 FS040402.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:07
028 FS040403.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:06
029 FS040404.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:06
030 FS040405.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:07
031 FS040406.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:07
032 FS040407.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:08
033 FS040408.wav	Chin Punches; Chin Punch With Heavy Thud. - Punch Chin	16	44100	2	00:07
034 FS040501.wav	Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight Sweetener	16	44100	2	00:07

035 FS040502.wav	Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight Sweetener	16	44100	2	00:07
036 FS040503.wav	Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight Sweetener	16	44100	2	00:07
037 FS040504.wav	Low End Punches; Heavy Punch With Low Thud And Light Bone Crack. - Fight Sweetener	16	44100	2	00:07
038 FS040601.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:07
039 FS040602.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:08
040 FS040603.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:07
041 FS040604.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:08
042 FS040605.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:07
043 FS040606.wav	Low Body Punches; Heavy Punch With Very Low End Thud. - Punch Body	16	44100	2	00:07
044 FS040701.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
045 FS040702.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
050 FS040707.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
047 FS040704.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
048 FS040705.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
049 FS040706.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:07
046 FS040703.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:07
051 FS040708.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:06
052 FS040709.wav	Heavy Body Punches; Punch With Thud Like A Baseball Glove Or Sand Bag. - Fight Sweetener	16	44100	1	00:07
053 FS040801.wav	Punching Bag Hits; Multiple Punches Into Heavy Bag With Low Thuds And Light Whooshes, Some Close Up Chain Rattle. - Fight Sweetener	16	44100	2	00:30
054 FS040802.wav	Punching Bag Hits; Multiple Punches Into Heavy Bag With Low Thuds And Light Whooshes, Some Close Up Chain Rattle. - Fight Sweetener	16	44100	2	00:08
055 FS040901.wav	Punches With Grunts; Punch With Light Grunt And Crunch With Metal Ring Out. - Grunt With Punch	16	44100	2	00:07
056 FS040902.wav	Punches With Grunts; Punch With Light Grunt And Crunch With Metal Ring Out. - Grunt With Punch	16	44100	2	00:07
057 FS041001.wav	Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick	16	44100	1	00:06
058 FS041002.wav	Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick	16	44100	1	00:06
059 FS041003.wav	Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick	16	44100	1	00:07
060 FS041004.wav	Kicks To Body; Kick To Bag Or Body With Medium Thud. - Body Kick	16	44100	1	00:08
061 FS041101.wav	Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick	16	44100	1	00:07
062 FS041102.wav	Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick	16	44100	1	00:07
063 FS041103.wav	Kicks With Whooshes; Kick With Whoosh And Low Heavy Thud. - Body Kick	16	44100	1	00:07
064 FS041201.wav	Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy	16	44100	1	00:07
065 FS041202.wav	Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy	16	44100	1	00:07
066 FS041203.wav	Heavy Kicks; Kick With Sharp Bag Impact And Light Rattle. - Kick Heavy	16	44100	1	00:07
071 FS041305.wav	Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. - Bat Hits Body	16	44100	2	00:07
068 FS041302.wav	Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. - Bat Hits Body	16	44100	2	00:07
069 FS041303.wav	Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. - Bat Hits Body	16	44100	2	00:07
070 FS041304.wav	Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. - Bat Hits Body	16	44100	2	00:07
067 FS041301.wav	Heavy Flesh Hits; Meat Hit With Baseball Bat And Fast Sharp Whip-like Impact. - Bat Hits Body	16	44100	2	00:06
072 FS041401.wav	Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body	16	44100	2	00:07
073 FS041402.wav	Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body	16	44100	2	00:07

074 FS041403.wav	Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body	16	44100	2	00:06
075 FS041404.wav	Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body	16	44100	2	00:06
076 FS041405.wav	Medium Flesh Hits; Fast Hit With Medium Dry Woody Thud. - Club Hits Body	16	44100	2	00:07
077 FS041501.wav	Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body	16	44100	2	00:07
078 FS041502.wav	Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body	16	44100	2	00:07
082 FS041601.wav	Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp Slap. - Metal Slap Body	16	44100	2	00:06
080 FS041504.wav	Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body	16	44100	2	00:09
081 FS041505.wav	Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body	16	44100	2	00:07
083 FS041602.wav	Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp Slap. - Metal Slap Body	16	44100	2	00:07
079 FS041503.wav	Pipe Hits Flesh; Medium Metal Pipe Impact With Ring. - Pipe Hits Body	16	44100	2	00:06
084 FS041603.wav	Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp Slap. - Metal Slap Body	16	44100	2	00:06
085 FS041604.wav	Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp Slap. - Metal Slap Body	16	44100	2	00:07
086 FS041605.wav	Flesh Hits With Metal; Machete Side Impacts Wet Meat With A Heavy Sharp Slap. - Metal Slap Body	16	44100	2	00:07
090 FS041704.wav	Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body	16	44100	2	00:06
088 FS041702.wav	Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body	16	44100	2	00:06
089 FS041703.wav	Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body	16	44100	2	00:06
087 FS041701.wav	Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body	16	44100	2	00:06
091 FS041705.wav	Flesh Hits With Paddle; Heavy Slap With Wood Whoosh. - Paddle Hits Body	16	44100	2	00:07
092 FS041801.wav	Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit	16	44100	2	00:06
093 FS041802.wav	Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit	16	44100	2	00:06
094 FS041803.wav	Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit	16	44100	2	00:06
095 FS041804.wav	Skull Hits With Bat; Sharp Bone Hit With Light Thud And Debris. - Bone Hit	16	44100	2	00:07
096 FS041901.wav	Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone	16	44100	2	00:07
097 FS041902.wav	Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone	16	44100	2	00:09
098 FS041903.wav	Skull Hits With Metal Bar; Sharp Bone Hit With Metal Pipe. - Metal Hit Bone	16	44100	2	00:07
099 FS042001.wav	Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight Sweetener	16	44100	2	00:07
100 FS042002.wav	Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight Sweetener	16	44100	2	00:07
101 FS042003.wav	Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight Sweetener	16	44100	2	00:07
102 FS042004.wav	Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight Sweetener	16	44100	2	00:07
103 FS042005.wav	Skull Hits With Billy Club; Heavy Wood Club Into Skull With Light Debris. - Fight Sweetener	16	44100	2	00:07
104 FS042101.wav	Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face Slap	16	44100	1	00:07
105 FS042102.wav	Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face Slap	16	44100	1	00:07
106 FS042103.wav	Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face Slap	16	44100	1	00:07
107 FS042104.wav	Hand Grabs, Slaps, And Pats; Flesh Slap To Face With Medium Crack. - Face Slap	16	44100	1	00:06
108 FS042201.wav	Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap	16	44100	1	00:07
109 FS042202.wav	Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap	16	44100	1	00:09
110 FS042203.wav	Face Slaps; Heavy Sharp Face Slap With Light Reverb. - Face Slap	16	44100	1	00:07
111 FS042301.wav	Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap	16	44100	2	00:07
112 FS042302.wav	Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap	16	44100	2	00:07

113 FS042303.wav	Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap	16	44100	2	00:07
114 FS042304.wav	Big Face Slaps; Huge Face Slap With Whoosh And Whip. - Face Slap	16	44100	2	00:06
115 FS042401.wav	Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - Knife Stab	16	44100	1	00:08
116 FS042402.wav	Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - Knife Stab	16	44100	1	00:07
117 FS042403.wav	Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - Knife Stab	16	44100	1	00:09
118 FS042404.wav	Stabs With Blood; Stab With Wet Blood And Guts Gush And Quick Pull Out. - Knife Stab	16	44100	1	00:08
119 FS042501.wav	Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts Squish. - Knife Stab	16	44100	1	00:07
120 FS042502.wav	Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts Squish. - Knife Stab	16	44100	1	00:07
121 FS042503.wav	Stabs And Pull Outs; Big Gritty Stab And Fast Pull Out With Scrape And Guts Squish. - Knife Stab	16	44100	1	00:07
122 FS042601.wav	Stab, Cut, And Guts; Stab And Twist With Grind And Thick Blood Gush. - Guts Gush	16	44100	2	00:18
123 FS042701.wav	Sword Stabs; Quick Stab With Metal On Bone Shing And Wet Gush. - Stab With Blood	16	44100	1	00:07
124 FS042702.wav	Sword Stabs; Quick Stab With Metal On Bone Shing And Wet Gush. - Stab With Blood	16	44100	1	00:07
125 FS042801.wav	Sword Stabs And Slashes; Short Stab And Slash With Gravely Metal Shing. - Slash And Stab	16	44100	1	00:07
126 FS042802.wav	Sword Stabs And Slashes; Short Stab And Slash With Gravely Metal Shing. - Slash And Stab	16	44100	1	00:07
127 FS042901.wav	Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab With Sword	16	44100	1	00:07
128 FS042902.wav	Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab With Sword	16	44100	1	00:09
129 FS042903.wav	Sword Stabs With Shings; Fast Stab With Light Debris And Metal Shing. - Stab With Sword	16	44100	1	00:07
130 FS043001.wav	Stabs And Swishes, Multiple; Metal Shing And Clank, Swish And Stab, With Crunch And Guts Gush (Discreet L & r Channel). - Sword Swish	16	44100	2	00:07
131 FS043101.wav	Stabs, Multiple; Quick Wet And Gravely Stabs With Crunch And Metal Shing (Discreet L & r Channel). - Multiple Stabs	16	44100	2	00:06
132 FS043102.wav	Stabs, Multiple; Quick Wet And Gravely Stabs With Crunch And Metal Shing (Discreet L & r Channel). - Multiple Stabs	16	44100	2	00:10
133 FS043201.wav	Gun Butt Hits	16	44100	2	00:06
134 FS043301.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:08
135 FS043302.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:08
136 FS043303.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:09
137 FS043304.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:08
138 FS043305.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:08
139 FS043306.wav	Bone Cracks; Bone Crack And Splinter With Blood Squirts And Drips. - Fight Sweetener	16	44100	1	00:08
140 FS043401.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:06
141 FS043402.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:06
142 FS043403.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:07
143 FS043404.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:07
144 FS043405.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:07
145 FS043406.wav	Groin Crunches; Short Sharp Bone Break And Groin Crunch. - Fight Sweetener	16	44100	1	00:07
146 FS043501.wav	Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone Break. - Fight Sweetener	16	44100	2	00:08
147 FS043502.wav	Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone Break. - Fight Sweetener	16	44100	2	00:08
148 FS043503.wav	Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone Break. - Fight Sweetener	16	44100	2	00:08
149 FS043504.wav	Bone Breaks With Whooshes; Whoosh And Impact With Crunch And Bone Break. - Fight Sweetener	16	44100	2	00:08
150 FS043601.wav	Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener	16	44100	2	00:08
151 FS043602.wav	Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener	16	44100	2	00:07

152 FS043603.wav	Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener	16	44100	2	00:07
153 FS043604.wav	Heavy Bone Breaks; Heavy Wet Bone Crunch And Break. - Fight Sweetener	16	44100	2	00:07
154 FS043701.wav	Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight Sweetener	16	44100	2	00:08
155 FS043702.wav	Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight Sweetener	16	44100	2	00:07
156 FS043703.wav	Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight Sweetener	16	44100	2	00:06
157 FS043704.wav	Small Bone Breaks; Small Sharp Fast Bone Break And Crunch. - Fight Sweetener	16	44100	2	00:07
158 FS043801.wav	Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight Sweetener	16	44100	2	00:07
159 FS043802.wav	Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight Sweetener	16	44100	2	00:07
160 FS043803.wav	Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight Sweetener	16	44100	2	00:07
161 FS043804.wav	Medium Bone Breaks; Short And Sharp Crunching Bone Break. - Fight Sweetener	16	44100	2	00:07
162 FS043901.wav	Impact Bone Crunch	16	44100	2	00:07
163 FS044001.wav	Bone Breaks With Gushes; Heavy Impact With Bone Breaks And Crunches With Guts Gushing. - Fight Sweetener	16	44100	1	00:14
164 FS044002.wav	Bone Breaks With Gushes; Heavy Impact With Bone Breaks And Crunches With Guts Gushing. - Fight Sweetener	16	44100	1	00:13
165 FS044101.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:07
166 FS044102.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:07
167 FS044103.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:07
168 FS044104.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:07
169 FS044105.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:08
170 FS044106.wav	Bone Breaks And Blood Combo; Impact With Bone Crunch And Break And Gushy Blood Spurt. - Fight Sweetener	16	44100	1	00:01
171 FS044201.wav	Bone Breaks With Stab; Wet Bone Crunches. - Fight Sweetener	16	44100	2	00:07
172 FS044301.wav	Blood Gush; Multiple Blood spurts And Drips With Guts Gush. - Fight Sweetener	16	44100	2	00:11
173 FS044401.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
174 FS044402.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:09
175 FS044403.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
176 FS044404.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
177 FS044405.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
178 FS044406.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:09
179 FS044407.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
180 FS044408.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
181 FS044409.wav	Body Falls On Dirt; Heavy Fall On Dirt, Debris, And Gravel. - Fight Sweetener	16	44100	2	00:08
182 FS044501.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
183 FS044502.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
184 FS044503.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
185 FS044504.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
186 FS044505.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
187 FS044506.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
188 FS044507.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
189 FS044508.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07
190 FS044509.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:07

191 FS044510.wav	Body Falls On Ground; Light Body Fall And Scrape On Cement. - Fight Sweetener	16	44100	1	00:10
192 FS044601.wav	Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight Sweetener	16	44100	1	00:07
193 FS044602.wav	Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight Sweetener	16	44100	1	00:08
194 FS044603.wav	Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight Sweetener	16	44100	1	00:07
195 FS044604.wav	Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight Sweetener	16	44100	1	00:07
196 FS044605.wav	Body Falls On Grass And Dirt; Medium Body Fall On Grass And Dirt. - Fight Sweetener	16	44100	1	00:07
197 FS044701.wav	Body Drag In Brush And Dirt; Body Movement On Brush And Dirt With Dull Impacts And Light Metal Rattle. - Fight Sweetener	16	44100	2	00:30
198 FS044801.wav	Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight Sweetener	16	44100	1	00:11
199 FS044802.wav	Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight Sweetener	16	44100	1	00:12
200 FS044803.wav	Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight Sweetener	16	44100	1	00:15
201 FS044804.wav	Body Falls On Gravel; Body Movement On Dirt, Grass, And Gravel. - Fight Sweetener	16	44100	1	00:09
202 FS044901.wav	Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And Grabs. - Fight Sweetener	16	44100	1	00:16
203 FS044902.wav	Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And Grabs. - Fight Sweetener	16	44100	1	00:11
204 FS044903.wav	Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And Grabs. - Fight Sweetener	16	44100	1	00:09
205 FS044904.wav	Hard Body Falls And Scuffle In Dirt; Impact On Dirt With Various Scuffling And Grabs. - Fight Sweetener	16	44100	1	00:16
209 FS045004.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:09
207 FS045002.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:08
208 FS045003.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:10
206 FS045001.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:08
210 FS045005.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:09
211 FS045006.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:11
212 FS045007.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:09
213 FS045008.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:10
214 FS045009.wav	Body Falls In Mud; Heavy Body Thud In Mud With Splatters And Squirts. - Fight Sweetener	16	44100	1	00:08
215 FS045101.wav	Body Fall And Slide In Mud; Body Slide In Mud With Splats, Splashes, And Gushing. - Fight Sweetener	16	44100	2	00:11
216 FS045201.wav	Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - Fight Sweetener	16	44100	1	00:15
217 FS045202.wav	Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - Fight Sweetener	16	44100	1	00:13
218 FS045203.wav	Body Falls And Get-up In Mud; Sliding In Mud With Splats, Gush, And Scuffles. - Fight Sweetener	16	44100	1	00:12
219 FS045301.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
220 FS045302.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
221 FS045303.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
222 FS045304.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
223 FS045305.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
224 FS045306.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
225 FS045307.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:07
226 FS045308.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:09
227 FS045309.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:10
228 FS045310.wav	Light Body Falls On Gritty Wood; Light Body Fall On Gritty Wood Surface. - Fight Sweetener	16	44100	1	00:08
229 FS045401.wav	Medium Body Falls On Wood; Heavy Fall On Wood With Thuds. - Fight Sweetener	16	44100	1	00:07

270 FS045901.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
269 FS045811.wav	Body Falls On Cement, Heavy; Quick Body Fall On Concrete With Light Scrape, Slide, And Debris. - Fight Sweetener	16	44100	1	00:08
271 FS045902.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
272 FS045903.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
273 FS045904.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
274 FS045905.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
275 FS045906.wav	Body Falls With Heavy Glass; Body Fall On Concrete With Metal Impact And Light Break. - Fight Sweetener	16	44100	1	00:07
276 FS046001.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:08
277 FS046002.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:08
278 FS046003.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:08
279 FS046004.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:08
280 FS046005.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:09
281 FS046006.wav	Body Scrapes And Slides On Concrete; Light Scrapes And Slide On Concrete. - Fight Sweetener	16	44100	1	00:09
282 FS046101.wav	Small Body Falls On Metal; Light Body Fall On Metal With Low Hollow Thud. - Fight Sweetener	16	44100	1	00:07
283 FS046102.wav	Small Body Falls On Metal; Light Body Fall On Metal With Low Hollow Thud. - Fight Sweetener	16	44100	1	00:07
284 FS046201.wav	Medium Body Falls On Metal; Body Fall On Metal With Low Thud. - Fight Sweetener	16	44100	1	00:07
285 FS046202.wav	Medium Body Falls On Metal; Body Fall On Metal With Low Thud. - Fight Sweetener	16	44100	1	00:08
286 FS046301.wav	Heavy Body Falls On Metal; Heavy Body Fall With Sharp Metal Sheet Clang And Ring-out. - Fight Sweetener	16	44100	1	00:08
287 FS046302.wav	Heavy Body Falls On Metal; Heavy Body Fall With Sharp Metal Sheet Clang And Ring-out. - Fight Sweetener	16	44100	1	00:07
288 FS046401.wav	Body Falls On Grate; Heavy Body Fall With Sharp Metal Sheet Clang And Ring-out. - Fight Sweetener	16	44100	1	00:08
289 FS046402.wav	Body Falls On Grate; Heavy Body Fall With Sharp Metal Sheet Clang And Ring-out. - Fight Sweetener	16	44100	1	00:09
290 FS046501.wav	Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. -	16	44100	2	00:08
291 FS046502.wav	Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. -	16	44100	2	00:08
292 FS046503.wav	Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. -	16	44100	2	00:07
293 FS046504.wav	Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. -	16	44100	2	00:08
294 FS046505.wav	Body Falls Onto Car Hood; Multiple Heavy Body Impacts On Metal Car Hood. -	16	44100	2	00:07
295 FS046601.wav	Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - Fight Impacts	16	44100	1	00:07
296 FS046602.wav	Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - Fight Impacts	16	44100	1	00:07
297 FS046603.wav	Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - Fight Impacts	16	44100	1	00:07
298 FS046604.wav	Body Impacts On Metal; Quick And Heavy Body Fall On Metal With Clank. - Fight Impacts	16	44100	1	00:07
299 FS046701.wav	Body Hits Metal Barrel; Low And Sustained Medium Body Fall On Hollow Metal. - Fight Impacts	16	44100	1	00:09
300 FS046702.wav	Body Hits Metal Barrel; Low And Sustained Medium Body Fall On Hollow Metal. - Fight Impacts	16	44100	1	00:09
301 FS046801.wav	Light Body Hits On Metal Barrel; Light Body Fall On Metal With Light Ring-out. - Fight Impacts	16	44100	1	00:07
302 FS046802.wav	Light Body Hits On Metal Barrel; Light Body Fall On Metal With Light Ring-out. - Fight Impacts	16	44100	1	00:07
303 FS046901.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:08
304 FS046902.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:08
305 FS046903.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:08
306 FS046904.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:08
307 FS046905.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:08

308 FS046906.wav	Heavy Body Falls On Metal; Heavy Body Impact On Metal With Hollow Ring-out. - Fight Impacts	16	44100	1	00:09
309 FS047001.wav	Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link Fence Rattle. - Fight Impacts	16	44100	1	00:09
310 FS047002.wav	Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link Fence Rattle. - Fight Impacts	16	44100	1	00:09
311 FS047003.wav	Body Fall On Metals With Rattle; Heavy Body Fall On Metal With Chain Link Fence Rattle. - Fight Impacts	16	44100	1	00:09
312 FS047101.wav	Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight Impacts	16	44100	2	00:07
313 FS047102.wav	Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight Impacts	16	44100	2	00:07
314 FS047103.wav	Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight Impacts	16	44100	2	00:07
315 FS047104.wav	Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight Impacts	16	44100	2	00:08
316 FS047105.wav	Body Falls On Carpet; Heavy Body Fall On Carpet With Multiple Impacts. - Fight Impacts	16	44100	2	00:07
317 FS047201.wav	Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
319 FS047203.wav	Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:08
318 FS047202.wav	Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
320 FS047204.wav	Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
321 FS047205.wav	Body Falls On Wood; Medium Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:08
322 FS047301.wav	Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
323 FS047302.wav	Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
324 FS047303.wav	Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:08
325 FS047304.wav	Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:07
326 FS047305.wav	Heavy Body Falls On Wood; Heavy Low Body Fall On Wood With Debris. - Fight Impacts	16	44100	1	00:08
327 FS047401.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:10
328 FS047402.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:08
329 FS047403.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:08
330 FS047404.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:08
331 FS047405.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:08
332 FS047406.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:09
333 FS047407.wav	Heavy Body Falls With Reverb; Heavy Body Fall With Slap On Surface And Lots Of Reverb. - Fight Impacts	16	44100	1	00:08
334 FS047501.wav	Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight Impacts	16	44100	1	00:07
335 FS047502.wav	Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight Impacts	16	44100	1	00:08
336 FS047503.wav	Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight Impacts	16	44100	1	00:08
337 FS047504.wav	Body Falls On Debris; Close Impact With Debris Crunch And Low Thud. - Fight Impacts	16	44100	1	00:09
338 FS047601.wav	Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, And Glass Debris. - Fight Impacts	16	44100	1	00:08
339 FS047602.wav	Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, And Glass Debris. - Fight Impacts	16	44100	1	00:08
340 FS047603.wav	Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, And Glass Debris. - Fight Impacts	16	44100	1	00:08
341 FS047604.wav	Body Falls On Wood And Metal; Heavy Body Fall And Crunch On Wood, Metal, And Glass Debris. - Fight Impacts	16	44100	1	00:09
342 FS047701.wav	Body Falls Down Stairs; Low Multiple Thuds Down Stairs With Light Glass Debris. - Fight Impacts	16	44100	2	00:08
343 FS047801.wav	Body Crawls With Gear; Body Crawls On Dirt With Gear Rattle And Light Leather Creaks. - Fight Impacts	16	44100	2	00:20
344 FS047901.wav	Male Grunts 01; Single Male Grunts In Pain - Fight Impacts	16	44100	1	00:07
345 FS047902.wav	Male Grunts 01; Single Male Grunts In Pain - Fight Impacts	16	44100	1	00:07
349 FS048001.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:07

347 FS047904.wav	Male Grunts 01; Single Male Grunts In Pain - Fight Impacts	16	44100	1	00:07
351 FS048003.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:06
346 FS047903.wav	Male Grunts 01; Single Male Grunts In Pain - Fight Impacts	16	44100	1	00:08
350 FS048002.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:06
348 FS047905.wav	Male Grunts 01; Single Male Grunts In Pain - Fight Impacts	16	44100	1	00:07
352 FS048004.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:07
353 FS048005.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:07
354 FS048006.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:07
355 FS048007.wav	Male Grunts 02; Quick Single Male Grunt And Cry Out In Pain. - Human Grunts	16	44100	1	00:07
356 FS048101.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:06
357 FS048102.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:06
358 FS048103.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:06
359 FS048104.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:06
360 FS048105.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:07
361 FS048106.wav	Small Swishes; Light Swish. - Knife Swish	16	44100	1	00:06
362 FS048201.wav	Medium Swishes; Medium Quick Swish. - Air Swish	16	44100	1	00:07
363 FS048202.wav	Medium Swishes; Medium Quick Swish. - Air Swish	16	44100	1	00:07
364 FS048203.wav	Medium Swishes; Medium Quick Swish. - Air Swish	16	44100	1	00:07
365 FS048204.wav	Medium Swishes; Medium Quick Swish. - Air Swish	16	44100	1	00:07
366 FS048301.wav	Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - Air Swish	16	44100	1	00:07
367 FS048302.wav	Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - Air Swish	16	44100	1	00:07
368 FS048303.wav	Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - Air Swish	16	44100	1	00:07
369 FS048304.wav	Heavy Swishes And Whooshes; Heavy Whoosh And Swish With Light Gravel. - Air Swish	16	44100	1	00:07
370 FS048401.wav	Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish	16	44100	1	00:07
371 FS048402.wav	Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish	16	44100	1	00:07
372 FS048403.wav	Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish	16	44100	1	00:09
373 FS048404.wav	Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish	16	44100	1	00:07
377 FS048503.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
375 FS048501.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
376 FS048502.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
374 FS048405.wav	Sword Swishes With Cloth; Heavy Swish With Whistle. - Air Swish	16	44100	1	00:07
378 FS048504.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:09
379 FS048505.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:06
380 FS048506.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
381 FS048507.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
382 FS048508.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
383 FS048509.wav	Nylon Swishes; Quick And Heavy Nylon Swish With Whoosh. - Air Swish	16	44100	1	00:07
384 FS048601.wav	Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip	16	44100	1	00:07
385 FS048602.wav	Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip	16	44100	1	00:07

386 FS048603.wav	Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip	16	44100	1	00:07
387 FS048604.wav	Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip	16	44100	1	00:07
388 FS048605.wav	Heavy Cloth Snaps; Heavy Cloth Swish And Snap. - Cloth Whip	16	44100	1	00:07
389 FS048701.wav	Cloth And Body Grabs; Heavy Cloth Grab With Swish And Pats. - Grabs	16	44100	1	00:10
390 FS048702.wav	Cloth And Body Grabs; Heavy Cloth Grab With Swish And Pats. - Grabs	16	44100	1	00:13
391 FS048801.wav	Cloth Body Grab And Pat; Heavy Cloth Movement With Cloth Flutter And Multiple Grabs And Pats. - Grabs	16	44100	2	00:18
392 FS048901.wav	Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener	16	44100	1	00:06
393 FS048902.wav	Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener	16	44100	1	00:07
394 FS048903.wav	Sub Impact Sweeteners; Short And Low Thud Sweetener. - Fight Sweetener	16	44100	1	00:07
395 FS049001.wav	Sub Impacts, Hollow; Hollow Thud Impact On Metal Drum With Reverb. - Fight Sweetener	16	44100	1	00:07
396 FS049002.wav	Sub Impacts, Hollow; Hollow Thud Impact On Metal Drum With Reverb. - Fight Sweetener	16	44100	1	00:07
397 FS049101.wav	Sub Impact Sweetener; Hollow And Very Low Soft Thud With Tone And Pitch Drop. - Fight Sweetener	16	44100	2	00:10