

Battle Royale Game

Filename	Description	BitDepth	SampleRate	Channels	Duration
Battle_Game_Ambience_Loop_Abandoned_Town_Apocalyptic_Dark_Hybrid_Cinematic_Soundscape_Tonal_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:48
Battle_Game_Ambience_Loop_Abandoned_Town_Apocalyptic_Dark_Hybrid_Cinematic_Soundscape_Tonal_2_Tone_Only.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:52
Battle_Game_Ambience_Loop_Abandoned_Town_Apocalyptic_Dark_Hybrid_Cinematic_Soundscape_Tonal_3_Wind_Only.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:52
Battle_Game_Ambience_Loop_Bloodlust_Cinematic_Drum_Gore_Chasm_Wind_Dark_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:53
Battle_Game_Ambience_Loop_Boss_Fight_2_Steady_Bed_Trailer_Cinematic_Hybrid_Epic_Dark_Angry_2.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:39
Battle_Game_Ambience_Loop_Boss_Fight_3_Pulsing_Airy_Dark_Gritty_Drone_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:26
Battle_Game_Ambience_Loop_Boss_Fight_Trailer_Cinematic_Hybrid_Epic_Dark_Angry_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	01:19
Battle_Game_Ambience_Loop_Building_Dark_Roomtone_Loading_Screen_Tonal_Deep_Soundscape_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	01:14
Battle_Game_Ambience_Loop_Check_Point_Loading_Screen_Lobby_Airy_Calm_Dark_Tension_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:50
Battle_Game_Ambience_Loop_City_Apocalyptic_Dark_Deep_Bass_Heavy_Tonal_Eerie_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	02:02
Battle_Game_Ambience_Loop_Dark_Atmosphere_Airy_Soundscape_Eerie_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:45
Battle_Game_Ambience_Loop_Dark_Piano_Haunting_Scary_Danger_Close_Steady_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:16
Battle_Game_Ambience_Loop_Death_Dungeon_Soundscape_Demonic_Horror_Slaughter_House_Roomtone_Dark_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	01:32
Battle_Game_Ambience_Loop_Desolate_Camp_Steady_Deep_Dreary_Dark_Haunted_Tonal_Soundscape_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	01:52
Battle_Game_Ambience_Loop_Discovery_2_Tension_Chair_Voice_Drone_Hum_Tone_2.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:08
Battle_Game_Ambience_Loop_Discovery_Chair_Voice_Drone_Hum_Tone_Anxious_Waiting_Menu_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:14
Battle_Game_Ambience_Loop_Forgotten_Hub_Dark_Tonal_Retro_Hybrid_Soundscape_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:52
Battle_Game_Ambience_Loop_Hollow_Ground_Airy_Steady_Deep_Tonal_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:38
Battle_Game_Ambience_Loop_Killing_Field_Lobby_Music_Soundscape_Horror_Tension_Dark_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	02:20
Battle_Game_Ambience_Loop_Looking_For_Shelter_Dark_Hybrid_Bass_Deep_Cinematic_Pulsing_Tension_Suspense_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:58
Battle_Game_Ambience_Loop_Research_Base_Hybrid_Cinematic_Atmospheric_Ambient_Technology_Steady_Tonal_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:33
Battle_Game_Ambience_Loop_Sci_fi_Fantasy_Pulsing_Rhythmn_Menu_Music_Lobby_Mysterious_Mystery_Retro_Space_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:26
Battle_Game_Ambience_Loop_Sci_fi_Fantasy_Wonder_Drone_Rhythmn_Mystery_Hybrid_Retro_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	00:22
Battle_Game_Ambience_Loop_Sewer_Dark_Hybrid_Cinematic_Ambient_Background_Atmosphere_Steady_Water_Drip_1.wav	soundscape, tonal, ambience, ambient, dark, loop, looping, environment, room tone, drone, steady, fantasy, flowing, background	24	96000	2	01:32
Battle_Game_Bag_Foley_Backpack_Cloth_Open_Long_Warm_Soft_1_Heavy_Whoosh.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Body_Hit_Thud_Light_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Close_Gear_1_Heavy_Lift_Set_Down_Pick_Up_Grab.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Close_Gear_3_Heavy_Lift_Set_Down_Pick_Up_Grab.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Close_Gear_2_Heavy_Lift_Set_Down_Pick_Up_Grab.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Close_Gear_4_Heavy_Lift_Set_Down_Pick_Up_Grab.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Foley_Cloth_Crouch_Slide_Gear_Movement_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Cloth_Grab_Body_Equipment_Satchel_Crafting_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Gear_Movement_Cloth_Slide_Pick_Up_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Foley_Open_Loot_Reveal_Movement_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Foley_Plastic_Movement_Pick_Up_Slide_Shake_Drug_Package_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Foley_Plastic_Movement_Pick_Up_Slide_Shake_Drug_Package_2.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Foley_Plastic_Movement_Pick_Up_Slide_Shake_Drug_Package_3.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Item_Ammo_Perk_Heavy_Impact_Bass_Inventory_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Item_Inventory_Gear_Ammo_Satchel_Grab_Hit_Backpack_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Item_Inventory_Gear_Pick_Up_Equip_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Item_Inventory_Gear_Pick_Up_Equip_2_Fast.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Item_Inventory_Gear_Slide_Off_Cloth_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Item_Inventory_Gear_Slide_Off_Drop_Slow_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Pick_Up_Inventory_Relief_Kit_Cloth_Item_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Pick_Up_Inventory_Relief_Kit_Cloth_Item_2_Heavy.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Pick_Up_Inventory_Relief_Kit_Cloth_Item_3_Light.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_Item_Organic_Inventory_Pick_Up_Store_Cloth_Slide_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Bag_UI_Inventory_Drop_Heavy_Or_Pick_Up_Big_Item_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_UI_Inventory_Drop_Heavy_Or_Pick_Up_Big_Item_2.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:01
Battle_Game_Bag_Weapon_Rifle_Pull_Out_Of_Backpack_Gun_Handling_Cloth_Movement_1.wav	bag, satchel, open, close, cloth, leather, inventory, ui, crafting, pick up, rustle, backpack	24	96000	2	00:02
Battle_Game_Armor_Common_Drop_1_Hit_Ground_Loot_Inventory.wav	equipment, equip, gear, loot, pick up, cloth, leather, heavy, slide, drop, hit, grab, shield, armor, protection, military	24	96000	2	00:01
Battle_Game_Armor_Common_Drop_2_Hit_Ground_Loot_Inventory.wav	equipment, equip, gear, loot, pick up, cloth, leather, heavy, slide, drop, hit, grab, shield, armor, protection, military	24	96000	2	00:01
Battle_Game_Armor_Common_Drop_3_Equip_Transition_Set_Down_Or_Item.wav	equipment, equip, gear, loot, pick up, cloth, leather, heavy, slide, drop, hit, grab, shield, armor, protection, military	24	96000	2	00:02
Battle_Game_Armor_Common_Drop_3_Hit_Ground_Loot_Inventory.wav	equipment, equip, gear, loot, pick up, cloth, leather, heavy, slide, drop, hit, grab, shield, armor, protection, military	24	96000	2	00:01
Battle_Game_Armor_Common_Drop_4_Hit_Ground_Loot_Inventory.wav	equipment, equip, gear, loot, pick up, cloth, leather, heavy, slide, drop, hit, grab, shield, armor, protection, military	24	96000	2	00:01

[illegible]

Battle_Game_Collect_Item_Coin_Power_Up_Quick_Shing_Positive_Boost_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Claymore_Set_Up_Plant_Pick_Up_Mine_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Coin_Power_Up_Quick_Shing_Positive_Boost_2_Short.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Jug_3_Hybrid_Slide_Swipe.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Coin_Power_Up_Quick_Shing_Positive_Boost_3_Bass_Hi_Only.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Dispenze_Item_Select_Drop_Equip_Pick_Up_1_Metal_Accents_Light.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Health_Jug_Liquid_Pick_Up_Consume_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Jug_Liquid_Pick_Up_Consume_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Jug_Liquid_Pick_Up_Consume_3.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Pick_Up_Wet_Liquid_Gurgle_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Jug_Liquid_Pick_Up_Consume_4_Bass_Tone.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Pick_Up_Wet_Liquid_Gurgle_2_Long_Air_Flow.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Health_Pick_Up_Wet_Liquid_Gurgle_3.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Health_Pick_Up_Wet_Liquid_Gurgle_4_No_Metallic.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Inventory_Drop_Stock_Item_Cloth_Swipe_Whoosh_Rustle_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Metal_Key_Movement_Shake_Unlock_Chest_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:03
Battle_Game_Collect_Item_Notification_Hi_Tech_Alert_Beep_Enemy_Objective_Set_Chime_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Notification_Transition_Dark_Drone_Moan_Tone_Cinematic_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:09
Battle_Game_Collect_Item_Perk_Touch_Subtle_Hit_Dark_Deep_Metallic_Bass_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Perk_Touch_Subtle_Hit_Dark_Deep_Metallic_Bass_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Pick_Up_Weapon_Attachment_Loot_Item_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Point_Boost_Simple_Metallic_Beep_Zip_Bass_Hit_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Point_Boost_Simple_Metallic_Beep_Zip_Bass_Hit_2_Deep.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Point_Boost_Simple_Metallic_Beep_Zip_Bass_Hit_2_No_Tone.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Sensor_Drop_Pick_Up_Wood_Hit_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Supply_Sack_Pick_Up_Cloth_Rustle_Slide_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Supply_Sack_Pick_Up_Cloth_Rustle_Slide_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Item_Syringe_Pick_Up_Medicine_Plastic_Click_Cloth_Rustle_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Item_Transition_Airy_Page_Turn_Gas_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:03
Battle_Game_Collect_Kill_Coin_Gear_Touch_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Metal_Parts_Slide_Set_Down_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Loot_Locker_Item_Award_Positive_Item_Light_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Kill_Coin_Gear_Touch_1_Dogtags_Explosion_Hit.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Metal_Parts_Slide_Set_Down_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Military_Item_Pick_Up_Boost_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Military_Item_Pick_Up_Boost_2_No_Hit.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Military_Item_Pick_Up_Boost_3_No_Cloth.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Notification_Headshot_Gun_Shot_Ding_Perk_Touch_Hit_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:03
Battle_Game_Collect_Notification_Headshot_Gun_Shot_Ding_Perk_Touch_Hit_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Perk_Health_Power_Up_Grab_Pick_Up_Slide.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Organic_Particle_Item_Hit_Touch_Plastic_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Powerup_Positive_Shing_Touch_Item_Hit_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Powerup_Positive_Shing_Touch_Item_Hit.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Powerup_Positive_Shing_Touch_Item_Hit_3_Short.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Power_Up_Juice_Jug_Pick_Up_Cartoon_Vibrant_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Power_Up_Juice_Jug_Pick_Up_Cartoon_Vibrant_2_No_FX.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Shield_Buff_Metal_Clank_Hit_Buzz_Roar_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Collect_Turrent_Shield_Crafting_Placement_1_Hybrid_Slide_Grab_Pick_Up_Touch.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Crafting_Placement_2_Hybrid_Slide_Grab_Pick_Up_Touch.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_2_Pitched.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_4_Alt.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_3_Pitched_Alt.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_5_Light.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Turrent_Shield_Set_Up_Metal_Latch_Switch_Placement_5_Light_Pitched.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Weapon_Reload-Token_Touch_Power_Up_Buff_1.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:02
Battle_Game_Collect_Weapon_Reload-Token_Touch_Power_Up_Buff_2.wav	item, pick up, ui, collect, point, positive, touch, boost, power up, coin, star, orb, hit, user interface, award, achievement	24	96000	2	00:01
Battle_Game_Explosion_Distant_Deep_Heavy_Long_Trail_Bomb_1.wav	bomb, boom, cinematic, bombastic, explosion, explode, missile, strike, slam, fire, tank, grenade, cannon, blast, dynamite, blow up, destruction, mine	24	96000	2	00:11
Battle_Game_Explosion_Grenade_Close_1v2_Deep_Dark_Short.wav	bomb, boom, cinematic, bombastic, explosion, explode, missile, strike, slam, fire, tank, grenade, cannon, blast, dynamite, blow up, destruction, mine	24	96000	2	00:04
Battle_Game_Explosion_Grenade_Close_2v2_Deep_Dark_Short.wav	bomb, boom, cinematic, bombastic, explosion, explode, missile, strike, slam, fire, tank, grenade, cannon, blast, dynamite, blow up, destruction, mine	24	96000	2	00:04

[illegible]

[illegible]

Battle_Game_Foley_Metal_Pickup_5_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Place_1_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Place_2_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Place_4_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:00
Battle_Game_Foley_Metal_Place_5_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Place_3_Tool_Parts_Item_Material_Crafting_Supplies.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Scavenger_Tool_Parts_Movement_Crafting_1.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:03
Battle_Game_Foley_Metal_Scrap_Trinket_Collect_Small_Tiny_Hit_Shake_1.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:00
Battle_Game_Foley_Metal_Scrap_Trinket_Collect_Small_Tiny_Hit_Shake_2.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Scrap_Trinket_Collect_Small_Tiny_Hit_Shake_3.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Metal_Tool_Solid_Set_Down_1.wav	metal, material, movemnet, hit, deep, clank, set down, pick up, click, tool, parts, shake, rustle	24	96000	2	00:01
Battle_Game_Foley_Organic_Item_Pick_Up_Cloth_Hit_1_Light_Airy.wav	cloth, grab, pick up, hit, body, foley, action, human, fabric, rustle	24	96000	2	00:01
Battle_Game_Foley_Paper_Document_Pull_Out_Slide_Ruffle_1.wav	paper, rustle, slide, pull out, foley, household, source, organic, material, movement, crackle, document, map, roll out	24	96000	2	00:03
Battle_Game_Foley_Paper_Map_Roll_Up_Long_Dry_Clean_1.wav	paper, rustle, slide, pull out, foley, household, source, organic, material, movement, crackle, document, map, roll out	24	96000	2	00:07
Battle_Game_Foley_Plastic_Slide_Long_Multiple_Soft_Smooth_Light_1.wav	plastic, slide, paper, rustle, pick up, set down, foley, household, item, collect	24	96000	2	00:06
Battle_Game_Foley_Paper_Slide_Movement_Crackle_Document_1_Light_Airy.wav	paper, rustle, slide, pull out, foley, household, source, organic, material, movement, crackle, document, map, roll out	24	96000	2	00:01
Battle_Game_Foley_Plastic_Slide_Long_Soft_Squeak_Book_Item_1.wav	plastic, slide, paper, rustle, pick up, set down, foley, household, item, collect	24	96000	2	00:00
Battle_Game_Foley_Stone_Pickup_1_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Pickup_2_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Pickup_3_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Pickup_5_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Place_1_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Pickup_4_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Place_2_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Place_3_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Stone_Place_4_Rock_Slide_Collect_Material_Crafting_Supplies.wav	stone, rock, element, accent, hit, slide, collect, crafting, material, brush, foley	24	96000	2	00:01
Battle_Game_Foley_Water_Canteen_Refill_Liquid_Pour_Trickle_1.wav	liquid, pour, pouring, water, canteen, metal, trickle, refill, health, drink, thirty	24	96000	2	00:02
Battle_Game_Foley_Whoosh_Dry_Airy_Soft_Transition_Swoosh_1.wav	cloth, whoosh, whip, punch, swoosh, swipe, rustle, grab, fabric, movement	24	96000	2	00:01
Battle_Game_Foley_Wood_Cup_Slide_On_Table_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Desk_Slam_Hit_Dull_Stock_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Drawer_Slide_Smoth_Pull_Out_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Item_Drop_Stick_Handle_Inventory_Discard_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Lever_Crank_Switch_Button_Twist_Tap_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Mechanism_Slide_Movement_Dispendse_Item_Loot_Crate_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:02
Battle_Game_Foley_Wood_Pickup_2_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Pickup_1_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Pickup_3_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Pickup_4_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Pick_Up_Slide_Clank_Board_Beam_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Place_2_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Place_1_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Place_3_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Place_4_Board_Slide_Crafting_Material.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Foley_Wood_Slam_Crossbow_Drop_Hit_Floor_Twang_1.wav	wood, element, crafting, pick up, slide, hit, collect, board, beam, foley, action, pull out	24	96000	2	00:01
Battle_Game_Weapon_Assault_Rifle_Gunshot_2_Machine_Gun_Close.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:03
Battle_Game_Weapon_Assault_Rifle_Gunshot_1_Machine_Gun_Close.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:04
Battle_Game_Weapon_Assault_Rifle_Gunshot_3_Machine_Gun_Distant.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:04
Battle_Game_Weapon_Assault_Rifle_Gunshot_4_Machine_Gun_Distant.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:05
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_1_Machine_Gun_Close.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:03
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_1_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:02
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_2_Machine_Gun_Close.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:03
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_2_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:02
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_4_Machine_Gun_Distant_Indoor.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:03
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_3_Machine_Gun_Distant_Indoor.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:03
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_5_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:02
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_7_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:01
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_6_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:02
Battle_Game_Weapon_Assault_Rifle_Gunshot_Single_8_Machine_Gun_Close_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile	24	96000	2	00:01
Battle_Game_Weapon_Laser_Cannon_Shot_1_Impact_Warp_Close_2_Short.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile, scifi, fantasy, alien, futuristic	24	96000	2	00:02
Battle_Game_Weapon_Laser_Cannon_Shot_1_Impact_Warp_Close_Long_Deep.wav	exterior, gun shot, weapon, firearm, war, warfare, military, battle, fight, shoot, shot, impact, projectile, scifi, fantasy, alien, futuristic	24	96000	2	00:07

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]

[illegible]