

At Home We Sound

Filename	Description	BitDepth	SampleRate	Channels	Duration
DaCave_SFX_AHWS_103_Cat_1.wav	sNOTE=Feeding cat	24	96000	2	00:12
DaCave_SFX_AHWS_286_Coins_1.wav	sNOTE=Dropping a coin over a wood table	24	96000	1	00:02
DaCave_SFX_AHWS_289_Coins_4.wav	sNOTE=Dropping a coin over a wood table	24	96000	1	00:02
DaCave_SFX_AHWS_290_Coins_5.wav	sNOTE=Dropping a coin over a wood table	24	96000	1	00:02
DaCave_SFX_AHWS_292_Coins_7.wav	sNOTE=Dropping a coin over a wood table	24	96000	1	00:02
DaCave_SFX_AHWS_294_Coins_9.wav	sNOTE=Coin spining in a table, for a long time	24	96000	1	00:04
DaCave_SFX_AHWS_295_Coins_10.wav	sNOTE=Coin spining in a table, for a really long time	24	96000	1	00:10
DaCave_SFX_AHWS_296_Sink_1.wav	sNOTE=Sink, washing hands	24	96000	1	00:22
DaCave_SFX_AHWS_297_Toilet_1.wav	sNOTE=Toilet, dropping water to the toilet	24	96000	1	00:04
DaCave_SFX_AHWS_300_Toilet_4.wav	sNOTE=Toilet lid	24	96000	1	00:01
DaCave_SFX_AHWS_303_Water_3.wav	sNOTE=Stirring water with the hand	24	96000	1	00:21
DaCave_SFX_AHWS_305_Water_5.wav	sNOTE=Taking water from a bucket with a cup	24	96000	1	00:04
DaCave_SFX_AHWS_306_Water_6.wav	sNOTE=Pour water into a bucket with water	24	96000	1	00:03
DaCave_SFX_AHWS_318_Oven_1.wav	sNOTE=Over alarm	24	96000	2	00:01
DaCave_SFX_AHWS_308_Water_8.wav	sNOTE=Small Bubbles	24	96000	1	00:03
DaCave_SFX_AHWS_312_Soda_1.wav	sNOTE=Opening a soda	24	96000	2	00:01
DaCave_SFX_AHWS_315_Ballon_1.wav	sNOTE=Deflate a ballon	24	96000	2	00:05
DaCave_SFX_AHWS_320_Oven_3.wav	sNOTE=Oven lid	24	96000	2	00:01
DaCave_SFX_AHWS_321_Bottle Cup_1.wav	sNOTE=Bottle Cup "Jugo Hit"	24	96000	2	00:01
DaCave_SFX_AHWS_331_Stove_1.wav	sNOTE=Stove spark	24	96000	1	00:03
DaCave_SFX_AHWS_332_Stove_2.wav	sNOTE=Turning the stove on	24	96000	1	00:03
DaCave_SFX_AHWS_334_Stove_4.wav	sNOTE=Turning the stove on, slow	24	96000	1	00:03
DaCave_SFX_AHWS_338_Egg_3.wav	sNOTE=Beating the eggs	24	96000	1	00:13
DaCave_SFX_AHWS_343_Blender_3.wav	sNOTE=Turning On the blender, medium velocity and turning Off. Empty blender	24	96000	1	00:13
DaCave_SFX_AHWS_339_Egg_4.wav	sNOTE=Cooking eggs	24	96000	1	00:06
DaCave_SFX_AHWS_340_Dishwasher_1.wav	sNOTE=Dishwasher	24	96000	1	00:13
DaCave_SFX_AHWS_344_Blender_4.wav	sNOTE=Empty blender, chance of velocity to medium to high	24	96000	1	00:07

DaCave_SFX_AHWS_347_Blender_7.wav	sNOTE=Empty blender, turning off	24	96000	1	00:04
DaCave_SFX_AHWS_348_Blender_8.wav	sNOTE=Empty blender, medium velocity	24	96000	1	00:08
DaCave_SFX_AHWS_352_Microwave_3.wav	sNOTE=Programming the microwave	24	96000	1	00:03
DaCave_SFX_AHWS_353_Microwave_4.wav	sNOTE=Microwave finishing	24	96000	1	00:07
DaCave_SFX_AHWS_354_Microwave_5.wav	sNOTE=Opening microwave door	24	96000	1	00:02
DaCave_SFX_AHWS_357_Plastic Lid_2.wav	sNOTE=Putting a plastic lid over ceramic	24	96000	1	00:01
DaCave_SFX_AHWS_355_Microwave_6.wav	sNOTE=Closing microwave door	24	96000	1	00:02
DaCave_SFX_AHWS_356_Plastic Lid_1.wav	sNOTE=Putting a plastic lid over glass	24	96000	1	00:01
DaCave_SFX_AHWS_360_Silverware_3.wav	sNOTE=Moving around a drawer with silverware	24	96000	1	00:02
DaCave_SFX_AHWS_361_Silverware_4.wav	sNOTE=Grabbing several silverware	24	96000	1	00:01
DaCave_SFX_AHWS_364_Silverware_7.wav	sNOTE=Placing a silverware against another	24	96000	1	00:01
DaCave_SFX_AHWS_366_Silverware_9.wav	sNOTE=Hitting a silverware against another	24	96000	1	00:01
DaCave_SFX_AHWS_367_Silverware_10.wav	sNOTE=Grabbing a silverware	24	96000	1	00:01
DaCave_SFX_AHWS_370_Silverware_13.wav	sNOTE=Placing several silverware over a plastic surface	24	96000	1	00:01
DaCave_SFX_AHWS_371_Silverware_14.wav	sNOTE=Placing several silverware over a plastic surface	24	96000	1	00:01
DaCave_SFX_AHWS_375_Fridge_1.wav	sNOTE=Opening fridge door and fridge ambience	24	96000	1	00:06
DaCave_SFX_AHWS_374_Silverware_17.wav	sNOTE=Placing a silverware over a ceramic surface	24	96000	1	00:01
DaCave_SFX_AHWS_376_Fridge_2.wav	sNOTE=Closing the fridge door	24	96000	1	00:01
DaCave_SFX_AHWS_378_Freezer_2.wav	sNOTE=Closing the freezer door	24	96000	1	00:01
DaCave_SFX_AHWS_379_Glass Salt Shaker_1.wav	sNOTE=Grabbing a Glass Salt Shaker	24	96000	1	00:01
DaCave_SFX_AHWS_387_Keys_1.wav	sNOTE=Grabbing keys with a keychain	24	96000	1	00:02
DaCave_SFX_AHWS_380_Glass Salt Shaker_2.wav	sNOTE=Shaking a Glass Salt Shaker	24	96000	1	00:03
DaCave_SFX_AHWS_383_Glass Bottle_1.wav	sNOTE=Placing a glass bottle over a table	24	96000	1	00:01
DaCave_SFX_AHWS_384_Glass Bottle_2.wav	sNOTE=Opening and closing a glass bottle lid	24	96000	1	00:03
DaCave_SFX_AHWS_388_Keys_2.wav	sNOTE=Shaking keys with a keychain	24	96000	1	00:02
DaCave_SFX_AHWS_391_Keys_5.wav	sNOTE=Closing a door and keys moving	24	96000	1	00:03
DaCave_SFX_AHWS_392_Door_2.wav		24	96000	1	00:02
DaCave_SFX_AHWS_400_Plates_1.wav	sNOTE=Placing a plate over another plate	24	96000	1	00:02
DaCave_SFX_AHWS_393_Door_3.wav	sNOTE=Opening a door with a key	24	96000	1	00:05
DaCave_SFX_AHWS_401_Plates_2.wav	sNOTE=Picking up a plate over a glass surface	24	96000	1	00:01
DaCave_SFX_AHWS_397_Glass cup_4.wav	sNOTE=Hitting a glass cup with water. Several hits	24	96000	1	00:02
DaCave_SFX_AHWS_398_Glass cup_5.wav	sNOTE=Hitting a glass cup with water. Two hits	24	96000	1	00:01

DaCave_SFX_AHWS_405_Plates_6.wav	sNOTE=Placing a plate over another plate	24	96000	1	00:01
DaCave_SFX_AHWS_406_Plates_7.wav	sNOTE=Placing a plate over another plate	24	96000	1	00:01
DaCave_SFX_AHWS_407_Pot_1.wav	sNOTE=Moving some pots	24	96000	1	00:03
DaCave_SFX_AHWS_409_Pot_3.wav	sNOTE=Placing a pot over a stove	24	96000	1	00:01
DaCave_SFX_AHWS_412_Pot_6.wav	sNOTE=Filling pot with water	24	96000	1	00:09
DaCave_SFX_AHWS_413_Pot_7.wav	sNOTE=Emptying water from a pot into a dishwasher	24	96000	1	00:05
DaCave_SFX_AHWS_417_Pot_11.wav	sNOTE=Hitting a pot with water while moving the pot around	24	96000	1	00:02
DaCave_SFX_AHWS_418_Pot_12.wav	sNOTE=Moving a pot with water	24	96000	1	00:03
DaCave_SFX_AHWS_419_Peanut_1.wav	sNOTE=Shaking a glass bottle with peanuts	24	96000	1	00:04
DaCave_SFX_AHWS_420_Peanut_2.wav	sNOTE=Shaking a glass bottle with peanuts	24	96000	1	00:02
DaCave_SFX_AHWS_422_Peanut_4.wav	sNOTE=Serving peanuts in a glass plate	24	96000	1	00:03
DaCave_SFX_AHWS_423_Peanut_5.wav	sNOTE=Moving peanuts in a glass plate	24	96000	1	00:07
DaCave_SFX_AHWS_424_Peanut_6.wav	sNOTE=Pouring peanuts from a plate to a jar	24	96000	1	00:01
DaCave_SFX_AHWS_425_Coins_12.wav	sNOTE=Shaking a plastic cup with coins	24	96000	1	00:02
DaCave_SFX_AHWS_433_Fridge_3.wav	sNOTE=Placing a magnet over the fridge	24	96000	1	00:01
DaCave_SFX_AHWS_426_Coins_13.wav	sNOTE=Taking out coins over a ceramic surface	24	96000	1	00:02
DaCave_SFX_AHWS_427_Coins_14.wav	sNOTE=Moving coins over a ceramic surface	24	96000	1	00:03
DaCave_SFX_AHWS_431_Coins_18.wav	sNOTE=Dropping a coin inside of a plastic cup with more coins	24	96000	1	00:01
DaCave_SFX_AHWS_434_Fridge_4.wav	sNOTE=Placing a magnet over the fridge	24	96000	1	00:01
DaCave_SFX_AHWS_435_Fridge_5.wav	sNOTE=Placing a magnet over the fridge	24	96000	1	00:01
DaCave_SFX_AHWS_437_Oven_4.wav	sNOTE=Closing oven lid	24	96000	1	00:02
DaCave_SFX_AHWS_439_Oven_6.wav	sNOTE=Over alarm	24	96000	1	00:03
DaCave_SFX_AHWS_440_Oven_7.wav	sNOTE=Oven buttons	24	96000	1	00:02
DaCave_SFX_AHWS_441_Shower Bath_1.wav	sNOTE=Open shower bath door	24	96000	1	00:03
DaCave_SFX_AHWS_444_Shower Bath_4.wav	sNOTE=Shower working with no one inside	24	96000	1	00:11
DaCave_SFX_AHWS_442_Shower Bath_2.wav	sNOTE=Open and close shower bath door	24	96000	1	00:05
DaCave_SFX_AHWS_443_Shower Bath_3.wav	sNOTE=Close shower bath door	24	96000	1	00:03
DaCave_SFX_AHWS_445_Washing Dishes_2.wav	sNOTE=Washing dishes	24	96000	1	00:12
DaCave_SFX_AHWS_457_Cooking_12.wav	sNOTE=Frying onions and tomatoes	24	96000	1	00:18
DaCave_SFX_AHWS_447_Cooking_2.wav	sNOTE=Mixing rice while cooking	24	96000	1	00:14
DaCave_SFX_AHWS_449_Cooking_4.wav	sNOTE=Rice's water boiling	24	96000	1	00:10
DaCave_SFX_AHWS_450_Cooking_5.wav	sNOTE=Peeling potatoes	24	96000	1	00:30

DaCave_SFX_AHWS_459_Cooking_14.wav	sNOTE=Liquefying onions and tomatoes	24	96000	1	00:27
DaCave_SFX_AHWS_460_Cooking_15.wav	sNOTE=Cooking ground beef	24	96000	1	00:28
DaCave_SFX_AHWS_461_Cooking_16.wav	sNOTE=Roasting meat	24	96000	1	00:13
DaCave_SFX_AHWS_462_Cooking_17.wav	sNOTE=Roasting meat	24	96000	1	00:19
DaCave_SFX_AHWS_466_Nail Clipper_1.wav	sNOTE=Cutting nails	24	96000	1	00:03
DaCave_SFX_AHWS_467_Van_1.wav	sNOTE=Van Engine turning on	24	96000	1	00:02
DaCave_SFX_AHWS_468_Nail Clipper_3.wav	sNOTE=Cutting nails	24	96000	1	00:06
DaCave_SFX_AHWS_469_Nail File_1.wav	sNOTE=Filing nails	24	96000	1	00:02
DaCave_SFX_AHWS_470_Nail File_2.wav	sNOTE=Filing nails	24	96000	1	00:03
DaCave_SFX_AHWS_471_Door_5.wav	sNOTE=Closing heavy door	24	96000	2	00:02
DaCave_SFX_AHWS_471_Nail File_3.wav	sNOTE=Filing nails	24	96000	1	00:05
DaCave_SFX_AHWS_474_Coffee Maker_1.wav	sNOTE=Coffee maker lid	24	96000	1	00:02
DaCave_SFX_AHWS_473_Door_7.wav	sNOTE=Closing door	24	96000	2	00:02
DaCave_SFX_AHWS_477_Coffee Maker_4.wav	sNOTE=Coffee maker lid hadnle	24	96000	2	00:06
DaCave_SFX_AHWS_479_Coffee Maker_6.wav	sNOTE=Coffee maker jar	24	96000	1	00:01
DaCave_SFX_AHWS_484_Plastic Jar_1.wav	sNOTE=Opening plastic jar	24	96000	1	00:02
DaCave_SFX_AHWS_485_Plastic Jar_2.wav	sNOTE=Opening plastic jar	24	96000	2	00:02
DaCave_SFX_AHWS_486_Plastic Jar_3.wav	sNOTE=Closing plastic jar	24	96000	1	00:02
DaCave_SFX_AHWS_487_Plastic Jar_4.wav	sNOTE=Closing plastic jar	24	96000	2	00:02
DaCave_SFX_AHWS_490_Coffee Maker_11.wav	sNOTE=Mixing coffee	24	96000	1	00:08
DaCave_SFX_AHWS_492_Coffee Maker_13.wav	sNOTE=Putting coffee in the coffee maker	24	96000	1	00:12
DaCave_SFX_AHWS_495_Coffee Maker_16.wav	sNOTE=Coffee maker preparing coffee	24	96000	2	01:00
DaCave_SFX_AHWS_500_Coffee Maker_21.wav	sNOTE=Coffee maker preparing coffee	24	96000	1	01:01
DaCave_SFX_AHWS_497_Coffee Maker_18.wav	sNOTE=Coffee maker preparing coffee	24	96000	2	01:00
DaCave_SFX_AHWS_502_Coffee Maker_23.wav	sNOTE=Coffee maker releasing steam	24	96000	1	00:16
DaCave_SFX_AHWS_503_Coffee Maker_24.wav	sNOTE=Coffee maker releasing steam	24	96000	2	00:16
DaCave_SFX_AHWS_498_Coffee Maker_19.wav	sNOTE=Coffee maker preparing coffee	24	96000	1	01:05
DaCave_SFX_AHWS_499_Coffee Maker_20.wav	sNOTE=Coffee maker preparing coffee	24	96000	2	01:05
DaCave_SFX_AHWS_501_Coffee Maker_22.wav	sNOTE=Coffee maker preparing coffee	24	96000	2	01:01
DaCave_SFX_AHWS_504_Coffee Maker_25.wav	sNOTE=Coffee maker preparing coffee with the lid open	24	96000	1	00:53
DaCave_SFX_AHWS_505_Coffee Maker_26.wav	sNOTE=Coffee maker preparing coffee with the lid open	24	96000	1	00:53
DaCave_SFX_AHWS_506_Vapor_1.wav	sNOTE=Coffee maker vapor	24	96000	1	00:04

DaCave_SFX_AHWS_509_Vapor_4.wav	sNOTE=Coffee maker vapor	24	96000	2	00:03
DaCave_SFX_AHWS_510_Vapor_5.wav	sNOTE=Coffee maker vapor	24	96000	1	00:07
DaCave_SFX_AHWS_513_Vapor_8.wav	sNOTE=Coffee maker vapor	24	96000	2	00:27
DaCave_SFX_AHWS_514_Vapor_9.wav	sNOTE=Coffee maker vapor	24	96000	1	00:10
DaCave_SFX_AHWS_515_Vapor_10.wav	sNOTE=Coffee maker vapor	24	96000	2	00:10
DaCave_SFX_AHWS_520_Coffee Maker_28.wav		24	96000	1	00:05
DaCave_SFX_AHWS_517_Vapor_12.wav	sNOTE=Coffee maker vapor	24	96000	2	00:24
DaCave_SFX_AHWS_518_Vapor_13.wav	sNOTE=Coffee maker vapor and water drops	24	96000	1	00:38
DaCave_SFX_AHWS_519_Vapor_14.wav	sNOTE=Coffee maker vapor and water drops	24	96000	2	00:38
DaCave_SFX_AHWS_521_Coffee Maker_29.wav		24	96000	2	00:05
DaCave_SFX_AHWS_532_Cup_7.wav	sNOTE=Moving cup in the floor	24	96000	1	00:02
DaCave_SFX_AHWS_535_Cup_10.wav	sNOTE=Leaving cup in the floor	24	96000	2	00:01
DaCave_SFX_AHWS_Dominoes_1.wav	sNOTE=Leaving dominoes in a table	24	96000	1	00:01
DaCave_SFX_AHWS_568_Wine Bottle_5.wav	sNOTE=Breaking a wine bottle with a hammer	24	96000	1	00:05
DaCave_SFX_AHWS_569_Wine Bottle_6.wav	sNOTE=Breaking a wine bottle with a hammer	24	96000	2	00:05
DaCave_SFX_AHWS_575_Sink_1.wav	sNOTE=Sink with a lot of resonance	24	96000	1	00:11
DaCave_SFX_AHWS_Dominoes_2.wav	sNOTE=Moving dominoes over a table	24	96000	1	00:04
DaCave_SFX_AHWS_Dominoes_3.wav	sNOTE=Leaving dominoes in a table one by one	24	96000	1	00:03
DaCave_SFX_AHWS_Dominoes_4.wav	sNOTE=Picking up dominoes one by one	24	96000	1	00:03
DaCave_SFX_AHWS_Food_1.wav	sNOTE=Serving croquettes in a plastic dish	24	96000	1	00:04
DaCave_SFX_AHWS_Kalimba_1.wav	sNOTE=Kalimba, C note	24	96000	1	00:03
DaCave_SFX_AHWS_Kalimba_18.wav	sNOTE=Kalimba, all notes	24	96000	1	00:01
DaCave_SFX_AHWS_Kalimba_19.wav	sNOTE=Kalimba, random notes	24	96000	1	00:09
DaCave_SFX_AHWS_Kalimba_2.wav	sNOTE=Kalimba, D note	24	96000	1	00:02
DaCave_SFX_AHWS_Kalimba_20.wav	sNOTE=Kalimba, hitting the wood	24	96000	1	00:05
DaCave_SFX_AHWS_Kalimba_21.wav	sNOTE=Kalimba, scale	24	96000	1	00:05
DaCave_SFX_AHWS_Kalimba_22.wav	sNOTE=Kalimba, random notes	24	96000	1	00:04
DaCave_SFX_AHWS_Kalimba_3.wav	sNOTE=Kalimba, E note	24	96000	1	00:03
DaCave_SFX_AHWS_Kalimba_4.wav	sNOTE=Kalimba, F note	24	96000	1	00:03
DaCave_SFX_AHWS_Kalimba_5.wav	sNOTE=Kalimba, G note	24	96000	1	00:03
DaCave_SFX_AHWS_Kalimba_6.wav	sNOTE=Kalimba, A note	24	96000	1	00:02
DaCave_SFX_AHWS_Kalimba_7.wav	sNOTE=Kalimba, B note	24	96000	1	00:03

DaCave_SFX_AHWS_Poker Cards_4.wav	sNOTE=Shuffling Poker Cards	24	96000	1	00:03
DaCave_SFX_AHWS_Poker Cards_6.wav	sNOTE=Poker Cards, dealing cards	24	96000	1	00:06
DaCave_SFX_AHWS_Poker Cards_7.wav	sNOTE=Poker Cards, throwing a card to the air	24	96000	1	00:01
DaCave_SFX_AHWS_Printer_11.wav	sNOTE=Printer buttons	24	96000	1	00:04
DaCave_SFX_AHWS_Poker Cards_8.wav	sNOTE=Poker Cards, card falling in the floor	24	96000	1	00:00
DaCave_SFX_AHWS_Poker Cards_9.wav	sNOTE=Poker Cards, throwing cards to the air	24	96000	1	00:00
DaCave_SFX_AHWS_Printer_10.wav	sNOTE=Printer, Closing the scanner cover	24	96000	1	00:04
DaCave_SFX_AHWS_Printer_8.wav	sNOTE=Opeinig the cover of the ink of a printer	24	96000	1	00:02
DaCave_SFX_AHWS_Printer_9.wav	sNOTE=Taking out the ink jar of a printer	24	96000	1	00:02
DaCave_SFX_AHWS_Vacuum cleaner_10.wav	sNOTE=Vacuum cleaner, air coming out by the en of the tube	24	96000	1	00:07
DaCave_SFX_AHWS_Vacuum cleaner_11.wav	sNOTE=Vacuum cleaner, opening and closing the exhaust pipe	24	96000	1	00:03
DaCave_SFX_AHWS_Vacuum cleaner_12.wav	sNOTE=Vacuum cleaner, opening and closing the exhaust pipe	24	96000	1	00:05
DaCave_SFX_AHWS_Vacuum cleaner_13.wav	sNOTE=Vacuum cleaner, OFF	24	96000	1	00:04
DaCave_SFX_AHWS_Vacuum cleaner_14.wav	sNOTE=Vacuuming away	24	96000	1	00:20
DaCave_SFX_AHWS_Vacuum cleaner_15.wav	sNOTE=Vacuuming	24	96000	1	00:09
DaCave_SFX_AHWS_Vacuum cleaner_16.wav	sNOTE=Vacuuming	24	96000	1	00:09
DaCave_SFX_AHWS_Vacuum cleaner_17.wav	sNOTE=Vacuuming over a carpet	24	96000	1	00:13
DaCave_SFX_AHWS_Vacuum cleaner_8.wav	sNOTE=Vacuum cleaner, exhaust pipe	24	96000	1	00:14
DaCave_SFX_AHWS_Water source_1.wav	sNOTE=Small water source	24	96000	2	00:14
DaCave_SFX_AHWS_Washing Dishes_1.wav	sNOTE=Washing Dishes	24	96000	2	00:20
DaCave_SFX_AHWS_Vacuum cleaner_9.wav	sNOTE=Vacuum cleaner, rubbing the tube	24	96000	1	00:08
DaCave_SFX_AHWS_Wine Bottle_1.wav	sNOTE=Put an empty wine bottle in the floor	24	96000	1	00:04
DaCave_SFX_AHWS_Wine Bottle_10.wav	sNOTE=Hitting an empty wine bottle	24	96000	2	00:06
DaCave_SFX_AHWS_Wine Bottle_11.wav	sNOTE=Hitting an empty wine bottle	24	96000	1	00:02
DaCave_SFX_AHWS_Wine Bottle_12.wav	sNOTE=Hitting an empty wine bottle	24	96000	2	00:02
DaCave_SFX_AHWS_Wine Bottle_13.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	1	00:03
DaCave_SFX_AHWS_Wine Bottle_14.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	2	00:03
DaCave_SFX_AHWS_Wine Bottle_15.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	1	00:04
DaCave_SFX_AHWS_Wine Bottle_16.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	2	00:04
DaCave_SFX_AHWS_Wine Bottle_17.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	1	00:04
DaCave_SFX_AHWS_Wine Bottle_18.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	2	00:04
DaCave_SFX_AHWS_Wine Bottle_19.wav	sNOTE=Hitting a wine bottle with water inside	24	96000	1	00:03

DaCave_SFX_AHWS_Wine Bottle_2.wav	sNOTE=Put an empty wine bottle in the floor	24	96000	2	00:04
DaCave_SFX_AHWS_Wine Bottle_24.wav	sNOTE=Shaking a wine bottle with water inside	24	96000	2	00:03
DaCave_SFX_AHWS_Wine Bottle_25.wav	sNOTE=Shaking a wine bottle with water inside	24	96000	1	00:05
DaCave_SFX_AHWS_Wine Bottle_28.wav	sNOTE=Shaking a wine bottle with water inside	24	96000	2	00:07
DaCave_SFX_AHWS_Wine Bottle_29.wav	sNOTE=Blowing a wine bottle with water inside	24	96000	1	00:04
DaCave_SFX_AHWS_Wine Bottle_3.wav	sNOTE=Empty wine bottle rolling in the floor and hitting a wall	24	96000	1	00:06
DaCave_SFX_AHWS_Wine Bottle_30.wav	sNOTE=Blowing a wine bottle with water inside	24	96000	2	00:04
DaCave_SFX_AHWS_Wine Bottle_31.wav	sNOTE=Blowing a wine bottle with water inside	24	96000	1	00:04
DaCave_SFX_AHWS_Wine Bottle_38.wav	sNOTE=Blowing a wine bottle with water inside	24	96000	2	00:03
DaCave_SFX_AHWS_Wine Bottle_39.wav	sNOTE=Blowing a wine bottle with water inside	24	96000	1	00:05
DaCave_SFX_AHWS_Wine Bottle_4.wav	sNOTE=Empty wine bottle rolling in the floor and hitting a wall	24	96000	2	00:06
DaCave_SFX_AHWS_Wine Bottle_48.wav	sNOTE=Sawing a wine bottle	24	96000	2	00:03
DaCave_SFX_AHWS_Wine Bottle_49.wav	sNOTE=Sawing a wine bottle	24	96000	1	00:06
DaCave_SFX_AHWS_Wine Bottle_5.wav	sNOTE=Hitting an empty wine bottle	24	96000	1	00:02
DaCave_SFX_AHWS_Wine Bottle_6.wav	sNOTE=Hitting an empty wine bottle	24	96000	2	00:02
DaCave_SFX_AHWS_Wine Bottle_7.wav	sNOTE=Hitting an empty wine bottle	24	96000	1	00:03