

Assault Mech - Robotic War Unit

Filename	Description	BitDepth	SampleRate	Channels	Duration
Bluezone-Assault-Mech-Robotic-War-Unit-Sound-Effects-Demo.mp3		320	44100	2	02:04
Bluezone-Assault-Mech-Robotic-War-Unit-Sound-Effects-Free-Ambience.wav		24	44100	2	02:09
Bluezone-BC0196-body-mech-deploy-sequence-001.aif		16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-002.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-003.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-004.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-005.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-006.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-007.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-008.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-009.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-010.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-011.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-012.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-013.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-014.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-015.aif		16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-016.aif		16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-017.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-018.aif		16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-019.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-020.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-021.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-022.aif		16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-023.aif		16	44100	2	00:03

Bluezone-BC0196-body-mech-deploy-sequence-024.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-025.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-026.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-027.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-028.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-029.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-030.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-031.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-032.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-033.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-034.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-035.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-036.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-037.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-038.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-039.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-040.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-041.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-042.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-043.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-044.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-045.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-046.aif	16	44100	2	00:05
Bluezone-BC0196-body-mech-deploy-sequence-047.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-048.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-049.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-050.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-051.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-052.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-053.aif	16	44100	2	00:02

Bluezone-BC0196-body-mech-deploy-sequence-054.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-055.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-056.aif	16	44100	2	00:05
Bluezone-BC0196-body-mech-deploy-sequence-057.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-058.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-059.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-060.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-061.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-062.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-063.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-064.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-065.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-066.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-067.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-068.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-069.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-070.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-071.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-072.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-073.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-074.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-075.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-076.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-077.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-078.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-079.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-080.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-081.aif	16	44100	2	00:06
Bluezone-BC0196-body-mech-deploy-sequence-082.aif	16	44100	2	00:05
Bluezone-BC0196-body-mech-deploy-sequence-083.aif	16	44100	2	00:02

Bluezone-BC0196-body-mech-deploy-sequence-084.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-085.aif	16	44100	2	00:05
Bluezone-BC0196-body-mech-deploy-sequence-086.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-087.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-088.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-089.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-deploy-sequence-090.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-091.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-092.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-093.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-001.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-002.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-003.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-004.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-005.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-footstep-element-006.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-007.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-008.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-009.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-010.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-011.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-012.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-013.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-014.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-015.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-016.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-017.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-footstep-element-018.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-footstep-element-019.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-020.aif	16	44100	2	00:01

Bluezone-BC0196-body-mech-footstep-element-021.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-footstep-element-022.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-023.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-footstep-element-024.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-025.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-026.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-footstep-element-027.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-001.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-002.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-003.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-short-sequence-004.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-005.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-006.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-007.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-008.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-009.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-010.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-011.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-012.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-013.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-014.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-015.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-016.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-017.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-018.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-019.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-020.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-021.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-short-sequence-022.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-023.aif	16	44100	2	00:01

Bluezone-BC0196-body-mech-short-sequence-024.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-025.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-026.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-027.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-028.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-029.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-030.aif	16	44100	2	00:03
Bluezone-BC0196-body-mech-short-sequence-031.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-032.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-033.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-034.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-035.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-036.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-037.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-038.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-039.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-040.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-041.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-042.aif	16	44100	2	00:04
Bluezone-BC0196-body-mech-short-sequence-043.aif	16	44100	2	00:02
Bluezone-BC0196-body-mech-short-sequence-044.aif	16	44100	2	00:01
Bluezone-BC0196-mech-language-expression-001.aif	16	44100	2	00:04
Bluezone-BC0196-mech-language-expression-002.aif	16	44100	2	00:03
Bluezone-BC0196-mech-language-expression-003.aif	16	44100	2	00:01
Bluezone-BC0196-mech-language-expression-004.aif	16	44100	2	00:02
Bluezone-BC0196-mech-language-expression-005.aif	16	44100	2	00:03
Bluezone-BC0196-mech-language-expression-006.aif	16	44100	2	00:02
Bluezone-BC0196-mech-language-expression-007.aif	16	44100	2	00:02
Bluezone-BC0196-mech-language-expression-008.aif	16	44100	2	00:02
Bluezone-BC0196-mech-language-expression-009.aif	16	44100	2	00:02

Bluezone-BC0196-mech-language-expression-010.aif	16	44100	2	00:02
Bluezone-BC0196-mech-malfunction-001.aif	16	44100	2	00:03
Bluezone-BC0196-mech-malfunction-002.aif	16	44100	2	00:02
Bluezone-BC0196-mech-malfunction-003.aif	16	44100	2	00:01
Bluezone-BC0196-mech-malfunction-004.aif	16	44100	2	00:01
Bluezone-BC0196-mech-malfunction-005.aif	16	44100	2	00:01
Bluezone-BC0196-mech-malfunction-006.aif	16	44100	2	00:03
Bluezone-BC0196-mech-malfunction-007.aif	16	44100	2	00:01
Bluezone-BC0196-mech-malfunction-008.aif	16	44100	2	00:01
Bluezone-BC0196-mech-malfunction-009.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-machine-gun-main-01-001.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-01-002.aif	16	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-01-003.aif	16	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-main-01-004.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-machine-gun-main-01-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-01-006.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-01-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-main-01-008.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-machine-gun-main-02-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-02-002.aif	16	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-02-003.aif	16	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-main-02-004.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-machine-gun-main-02-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-02-006.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-02-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-main-02-008.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-03-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-03-002.aif	16	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-03-003.aif	16	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-main-03-004.aif	16	44100	2	00:02

Bluezone-BC0196-weapon-machine-gun-main-03-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-03-006.aif	16	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-main-03-007.aif	16	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-03-008.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-01-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-01-002.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-01-003.aif	16	44100	2	00:08
Bluezone-BC0196-weapon-machine-gun-secondary-01-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-01-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-01-006.aif	16	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-01-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-01-008.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-02-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-02-002.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-02-003.aif	16	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-secondary-02-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-02-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-02-006.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-02-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-02-008.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-machine-gun-secondary-03-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-03-002.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-03-003.aif	16	44100	2	00:08
Bluezone-BC0196-weapon-machine-gun-secondary-03-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-03-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-03-006.aif	16	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-03-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-03-008.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-04-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-04-002.aif	16	44100	2	00:05

Bluezone-BC0196-weapon-machine-gun-secondary-04-003.aif	16	44100	2	00:08
Bluezone-BC0196-weapon-machine-gun-secondary-04-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-04-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-04-006.aif	16	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-04-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-04-008.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-001.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-05-002.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-05-003.aif	16	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-secondary-05-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-006.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-05-007.aif	16	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-05-008.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-mechanical-element-001.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-002.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-003.aif	16	44100	2	00:00
Bluezone-BC0196-weapon-mechanical-element-004.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-mechanical-element-005.aif	16	44100	2	00:02
Bluezone-BC0196-weapon-mechanical-element-006.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-007.aif	16	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-008.aif	16	44100	2	00:03
Bluezone-BC0196-weapon-mechanical-element-009.aif	16	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-001.wav	24	44100	2	00:04
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Bluezone-BC0196-body-mech-deploy-sequence-003.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-004.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-005.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-006.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-007.wav	24	44100	2	00:02

Bluezone-BC0196-body-mech-deploy-sequence-008.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-009.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-010.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-011.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-012.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-013.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-014.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-015.wav	24	44100	2	00:01
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Bluezone-BC0196-body-mech-deploy-sequence-017.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-018.wav	24	44100	2	00:03
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Bluezone-BC0196-body-mech-deploy-sequence-020.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-021.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-022.wav	24	44100	2	00:02
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Bluezone-BC0196-body-mech-deploy-sequence-029.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-030.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-031.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-032.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-033.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-034.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-035.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-036.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-037.wav	24	44100	2	00:02

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Bluezone-BC0196-body-mech-deploy-sequence-041.wav	24	44100	2	00:01
Bluezone-BC0196-body-mech-deploy-sequence-042.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-043.wav	24	44100	2	00:01
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Bluezone-BC0196-body-mech-deploy-sequence-045.wav	24	44100	2	00:02
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Bluezone-BC0196-body-mech-deploy-sequence-059.wav	24	44100	2	00:02
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Bluezone-BC0196-body-mech-deploy-sequence-061.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-062.wav	24	44100	2	00:03
Bluezone-BC0196-body-mech-deploy-sequence-063.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-064.wav	24	44100	2	00:02
Bluezone-BC0196-body-mech-deploy-sequence-065.wav	24	44100	2	00:02
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Bluezone-BC0196-body-mech-deploy-sequence-067.wav	24	44100	2	00:03

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Bluezone-BC0196-body-mech-deploy-sequence-075.wav	24	44100	2	00:03
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Bluezone-BC0196-body-mech-deploy-sequence-077.wav	24	44100	2	00:02
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Bluezone-BC0196-body-mech-short-sequence-041.wav	24	44100	2	00:01
Bluezone-BC0196-body-mech-short-sequence-042.wav	24	44100	2	00:04
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Bluezone-BC0196-weapon-machine-gun-main-02-001.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-02-002.wav	24	44100	2	00:06
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Bluezone-BC0196-weapon-machine-gun-main-02-008.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-03-001.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-main-03-002.wav	24	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-03-003.wav	24	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-main-03-004.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-03-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-main-03-006.wav	24	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-main-03-007.wav	24	44100	2	00:06
Bluezone-BC0196-weapon-machine-gun-main-03-008.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-01-001.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-01-002.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-01-003.wav	24	44100	2	00:08
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Bluezone-BC0196-weapon-machine-gun-secondary-01-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-01-006.wav	24	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-01-007.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-01-008.wav	24	44100	2	00:03
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Bluezone-BC0196-weapon-machine-gun-secondary-02-002.wav	24	44100	2	00:05

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Bluezone-BC0196-weapon-machine-gun-secondary-02-005.wav	24	44100	2	00:02
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Bluezone-BC0196-weapon-machine-gun-secondary-03-002.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-03-003.wav	24	44100	2	00:08
Bluezone-BC0196-weapon-machine-gun-secondary-03-004.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-03-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-03-006.wav	24	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-03-007.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-03-008.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-04-001.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-04-002.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-04-003.wav	24	44100	2	00:08
Bluezone-BC0196-weapon-machine-gun-secondary-04-004.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-04-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-04-006.wav	24	44100	2	00:04
Bluezone-BC0196-weapon-machine-gun-secondary-04-007.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-04-008.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-001.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-05-002.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-05-003.wav	24	44100	2	00:07
Bluezone-BC0196-weapon-machine-gun-secondary-05-004.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-machine-gun-secondary-05-006.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-machine-gun-secondary-05-007.wav	24	44100	2	00:05
Bluezone-BC0196-weapon-machine-gun-secondary-05-008.wav	24	44100	2	00:02

Bluezone-BC0196-weapon-mechanical-element-001.wav	24	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-002.wav	24	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-003.wav	24	44100	2	00:00
Bluezone-BC0196-weapon-mechanical-element-004.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-mechanical-element-005.wav	24	44100	2	00:02
Bluezone-BC0196-weapon-mechanical-element-006.wav	24	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-007.wav	24	44100	2	00:01
Bluezone-BC0196-weapon-mechanical-element-008.wav	24	44100	2	00:03
Bluezone-BC0196-weapon-mechanical-element-009.wav	24	44100	2	00:01