

Just Impacts – BUNDLE

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_001.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.119
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_002.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.049
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_003.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.854
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_004.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.121
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_005.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.166
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_006.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.850
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_007.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.475
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_008.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.730
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_009.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.529
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_010.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.746
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_011.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.969
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_012.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.158
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_013.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.324
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_014.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.866
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_015.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.670

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_016.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.376
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_017.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.480
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_018.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.211
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_019.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.864
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_020.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.021
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_021.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.472
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_022.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.352
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_023.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.397
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_024.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.769
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_025.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.280
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_026.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.105
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_027.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.746
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_028.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.850
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_029.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.152
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_030.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.043
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_031.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.310

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_032.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.287
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_033.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.804
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_034.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.703
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_035.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.926
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_036.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.064
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_037.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.350
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_038.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.334
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_039.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.256
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_040.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.560
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_041.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.544
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_042.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.934
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_043.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.266
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_044.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.612
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_045.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.210
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_046.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.843
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_047.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.045

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_048.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.023
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_049.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.172
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_050.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.533
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_051.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.445
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_052.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.917
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_053.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.953
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_054.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.951
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_055.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.676
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_056.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.854
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_057.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.114
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_058.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:12.973
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_059.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.120
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_060.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.915
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_061.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.554
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_062.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.410
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_063.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.120

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_064.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.273
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_065.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.596
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_066.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.828
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_067.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:16.080
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_068.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.740
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_069.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.048
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_070.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.041
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_071.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.358
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_072.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.699
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_073.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.722
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_074.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.968
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_075.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.189
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_076.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.139
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_077.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.624
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_078.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.647
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_079.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.717

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_080.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.359
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_081.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.617
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_082.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.184
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_083.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.487
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_084.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.934
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_085.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.203
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_086.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.522
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_087.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.806
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_088.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.915
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_089.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.382
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_090.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.139
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_091.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.552
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_092.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.984
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_093.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.740
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_094.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.766
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_095.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.360

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_096.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.171
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_097.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:14.530
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_098.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.983
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_099.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.096
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_100.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.938
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_101.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.594
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_102.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.029
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_103.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.014
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_104.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.092
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_105.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.917
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_106.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.218
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_107.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.204
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_108.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.845
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_109.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.783
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_110.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.961
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_111.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.952

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_112.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.561
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_113.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.194
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_114.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.731
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_115.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.953
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_116.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.286
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_117.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.935
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_118.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.102
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_119.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.151
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_120.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.996
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_121.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.368
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_122.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.948
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_123.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.304
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_124.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.257
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_125.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.752
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_126.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.482
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_127.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.214

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_128.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.792
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_129.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.465
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_130.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.152
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_131.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.664
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_132.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.789
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_133.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.239
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_134.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.933
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_135.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.276
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_136.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.370
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_137.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.065
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_138.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.816
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_139.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.274
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_140.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.765
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_141.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.384
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_142.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.895
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_143.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.360

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_144.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.561
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_145.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.332
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_146.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.662
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_147.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.221
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_148.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.936
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_149.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.645
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_150.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.114
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_151.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.835
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_152.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.790
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_153.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.080
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_154.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.980
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_155.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.602
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_156.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.567
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_157.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.919
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_158.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.203
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_159.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.737

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_160.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.955
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_161.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.082
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_162.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.213
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_163.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.603
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_164.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.609
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_165.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.984
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_166.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.298
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_167.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.477
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_168.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.420
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_169.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.647
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_170.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.522
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_171.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.747
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_172.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.789
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_173.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.776
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_174.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.866
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_175.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.200

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_176.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.230
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_177.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.015
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_178.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.605
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_179.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.547
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_180.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.967
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_181.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.583
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_182.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.961
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_183.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.221
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_184.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.018
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_185.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.723
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_186.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:11.490
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_187.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.139
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_188.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:01.705
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_189.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.183
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_190.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.705
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_191.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:13.307

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_192.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.543
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_193.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.620
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_194.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.581
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_195.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.323
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_196.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.479
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_197.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:01.955
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_198.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.470
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_199.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.012
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_200.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.686
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_201.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.044
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_202.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:12.719
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_203.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.856
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_204.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.524
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_205.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.820
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_206.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.720
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_207.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.202

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_208.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.548
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_209.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.950
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_210.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.064
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_211.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.965
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_212.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.169
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_213.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.758
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_214.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.155
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_215.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.929
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_216.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.831
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_217.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.215
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_218.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.118
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_219.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.664
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_220.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.998
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_221.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.234
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_222.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.616
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_223.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.478

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_224.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.988
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_225.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.733
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_226.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.995
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_227.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.280
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_228.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.882
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_229.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.072
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_230.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.200
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_231.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.658
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_232.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.937
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_233.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.205
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_234.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.925
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_235.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.117
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_236.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.657
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_237.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.460
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_238.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.069
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_239.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.036

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_240.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.705
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_241.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.438
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_242.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.302
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_243.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.726
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_244.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.117
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_245.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.268
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_246.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.048
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_247.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.496
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_248.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.726
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_249.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.498
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_250.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.872
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_251.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.577
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_252.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.600
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_253.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.327
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_254.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.887
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_255.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.986

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_256.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.039
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_257.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.179
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_258.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.047
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_259.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.644
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_260.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.886
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_261.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.796
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_262.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.294
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_263.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.827
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_264.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.634
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_265.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.044
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_266.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:10.091
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_267.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.470
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_268.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.659
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_269.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.778
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_270.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.587
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_271.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.570

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_272.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.392
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_273.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.645
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_274.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.582
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_275.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.751
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_276.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.637
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_277.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.343
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_278.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.137
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_279.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.047
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_280.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.024
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_281.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.618
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_282.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.780
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_283.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.318
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_284.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.033
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_285.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.468
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_286.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:03.227
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_287.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.829

Filename	Description	SampleRate	BitDepth	Channels	Duration
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_288.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:02.977
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_289.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.978
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_290.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.019
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_291.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.698
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_292.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:05.724
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_293.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.907
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_294.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:06.308
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_295.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:01.603
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_296.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:04.819
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_297.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:08.805
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_298.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.338
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_299.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:09.615
DSGNBoom_Designed Cinematic Hit_SNDBTS_JI-D_300.wav	Impact, Cinematic, Epic, Hit, Trailer, Designed	96000	24	2	00:07.851
EXPLDsgn_Impact Hit Heavy Hard Deep Explosion_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Deep, Explosion	96000	24	2	00:05.687
EXPLDsgn_Impact Hit Heavy Hard Deep Explosion_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Deep, Explosion	96000	24	2	00:03.340
EXPLDsgn_Impact Hit Heavy Hard Deep Explosion_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Deep, Explosion	96000	24	2	00:07.130

Filename	Description	SampleRate	BitDepth	Channels	Duration
FGHTImpt_Impact Hit Body Flesh_SNDBTS_JI-B.wav	Impact, Hit, simple, Body, Flesh,	96000	24	2	00:06.215
FGHTImpt_Impact Hit Body Stab _SNDBTS_JI-B.wav	Impact, Hit, simple, Body, Stab,	96000	24	2	00:05.617
FGHTImpt_Impact Hit Heavy Thud_SNDBTS_JI-B.wav	Impact, Hit, simple, Heavy, Thud,	96000	24	2	00:02.904
GLASCrsh_Misc Hits 101_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:01.690
GLASCrsh_Misc Hits 102_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:01.855
GLASCrsh_Misc Hits 103_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:01.883
GLASCrsh_Misc Hits 104_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:02.996
GLASCrsh_Misc Hits 107_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:02.282
GLASCrsh_Misc Hits 150_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:03.422
GLASCrsh_Misc Hits 151_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:02.640
GLASCrsh_Misc Hits 152_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:02.126
GLASCrsh_Misc Hits 153_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:03.738
GLASCrsh_Misc Hits 154_SNDBTS_JI-E2.wav	Glass Impact, Hit, Strike, Battle, Smash	96000	24	2	00:03.303
GLASImpt_Glass and Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_01.wav	Glass and Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.111
GLASImpt_Glass and Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_02.wav	Glass and Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.868
GLASImpt_Glass and Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_03.wav	Glass and Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.667
GLASImpt_Impact Hit Glass Debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Debris,	96000	24	2	00:06.995
GLASImpt_Impact Hit Glass Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Debris	96000	24	2	00:04.551
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Heavy, Debris,	96000	24	2	00:02.496
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Heavy, Debris,	96000	24	2	00:03.288
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Glass, Heavy, Debris,	96000	24	2	00:03.684

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Glass, Heavy, Debris,	96000	24	2	00:04.835
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:02.528
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:01.829
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:08.516
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:04.100
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:02.743
GLASImpt_Impact Hit Glass Heavy Debris,_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Glass, Heavy, Debris	96000	24	2	00:09.358
GLASImpt_Impact Hit Glass Heavy Plates,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy, Plates, Fall,	96000	24	2	00:04.116
GLASImpt_Impact Hit Glass Heavy Small,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy, Small Debris	96000	24	2	00:03.444
GLASImpt_Impact Hit Glass Heavy Wood,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy, Wood, Medium,	96000	24	2	00:04.187
GLASImpt_Impact Hit Glass lots of debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, lots of debris	96000	24	2	00:03.827
GLASImpt_Impact Hit Glass Medium _SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Medium,	96000	24	2	00:02.306
GLASImpt_Impact Hit Glass Medium Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Medium, Debris,	96000	24	2	00:03.639
GLASImpt_Impact Hit Glass Medium Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Medium, Debris,	96000	24	2	00:04.242
GLASImpt_Impact Hit Glass Medium Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:03.257
GLASImpt_Impact Hit Glass Medium Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.894

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:04.210
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.881
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.143
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_06.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.496
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_07.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.054
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_08.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.327
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_09.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:01.594
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_10.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:02.975
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_11.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:13.710
GLASImpt_Impact Hit Glass Medium Debris_SNDBTS_JI-B_12.wav	Impact, Hit, simple, Glass, Medium, Debris	96000	24	2	00:04.078
GLASImpt_Impact Hit Glass Medium Lots_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Medium, Lots of debris	96000	24	2	00:09.463
GLASImpt_Impact Hit Glass Medium lots_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Medium, lots of small debris,	96000	24	2	00:03.053
GLASImpt_Impact Hit Glass Medium lots_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Medium, lots of small debris,	96000	24	2	00:01.898
GLASImpt_Impact Hit Glass Medium medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Medium, medium debris,	96000	24	2	00:06.510
GLASImpt_Impact Hit Glass Medium small_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Medium, small debris	96000	24	2	00:08.411
GLASImpt_Impact Hit Glass Medium small_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Medium, small debris	96000	24	2	00:06.997

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASImpt_Impact Hit Glass Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Medium,	96000	24	2	00:02.122
GLASImpt_Impact Hit Glass Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Medium	96000	24	2	00:02.312
GLASImpt_Impact Hit Glass Porcelain Debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Porcelain, Debris	96000	24	2	00:00.779
GLASImpt_Impact Hit Glass Small debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Small debris,	96000	24	2	00:04.692
GLASImpt_Impact Hit Glass Small Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Glass, Small, Debris	96000	24	2	00:04.596
GLASImpt_Impact Hit Glass Small Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Glass, Small, Debris	96000	24	2	00:06.601
GLASImpt_Impact Hit Glass Small Debris,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Glass, Small, Debris	96000	24	2	00:05.855
GLASImpt_Impact Hit Glass Small Debris,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Glass, Small, Debris	96000	24	2	00:06.946
GLASImpt_Impact Hit Glass Small Lots of,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Small, Lots of debris, Wood,	96000	24	2	00:07.843
GLASImpt_Impact Hit Glass Small short,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Small, short debris	96000	24	2	00:05.746
GLASImpt_Impact Hit Glass,Heavy,_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass,Heavy,	96000	24	2	00:01.986
GLASImpt_Impact Hit Heavy Hard Crash,_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.783
GLASImpt_Impact Hit Heavy Hard Crash,_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:03.989
GLASImpt_Impact Hit Heavy Hard Glass Crash,_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:03.643
GLASImpt_Impact Hit Heavy Hard Glass Crash,_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:03.424
GLASImpt_Impact Hit Heavy Hard Glass Crash,_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:06.961

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASlmp_t_Impact Hit Heavy Hard Glass Crash_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:05.347
GLASlmp_t_Impact Hit Heavy Hard Glass Crash_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:03.357
GLASlmp_t_Impact Hit Heavy Hard Glass Crash_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Glass, Crash	96000	24	2	00:05.003
GLASlmp_t_Impact Hit Heavy Hard Glass Deep_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Glass, Deep	96000	24	2	00:06.580
GLASlmp_t_Impact Hit Heavy Hard Glass TV_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Glass, TV	96000	24	2	00:06.841
GLASlmp_t_Impact Hit Heavy Hard Glass TV_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Glass, TV	96000	24	2	00:06.087
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:04.560
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:02.467
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:03.588
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:03.135
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:03.846
GLASlmp_t_Impact Hit Heavy Hard Glass Wood Crash_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Glass, Wood, Crash	96000	24	2	00:04.886
GLASlmp_t_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.641
GLASlmp_t_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.703
GLASlmp_t_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.226
GLASlmp_t_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.300

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.315
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:04.152
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:04.476
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:05.383
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.140
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.130
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:02.089
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:02.691
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:01.120
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_14.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:05.509
GLASImpt_Impact Hit Heavy Hard Glass_SNDBTS_JI-P_15.wav	Impact, Hit, Heavy, Hard, Glass	96000	24	2	00:03.564
GLASImpt_Impact Hit Plastic Glass debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Glass debris,	96000	24	2	00:18.933
GLASImpt_Impact Hit Plastic Medium Glass_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Plastic, Medium, Glass debris	96000	24	2	00:08.885
GLASImpt_Impact Hit Plastic Medium Glass_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Plastic, Medium, Glass debris	96000	24	2	00:02.885
GLASImpt_Impact Hit Porcelain Glass Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Porcelain, Glass, Heavy, Debris	96000	24	2	00:03.641
GLASImpt_Impact Hit Stone Glass debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Glass debris, Medium,	96000	24	2	00:04.753

Filename	Description	SampleRate	BitDepth	Channels	Duration
GLASImpt_Impact Hit Wood Small Glass_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Small, Glass, Small, Fall, Debris	96000	24	2	00:04.720
GLASImpt_Impact, Hit, simple, Glass, Heavy, __SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy,	96000	24	2	00:01.731
GLASImpt_Impact, Hit, simple, Glass, Heavy, _SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Heavy,	96000	24	2	00:01.820
GLASImpt_Impacts SIMPLE 156_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Small, Short debris	96000	24	2	00:04.899
METLImpt_2 Heavy Metal Impacts and Crashes, Hit, Shield_SNDBTS_JI-E_01.wav	2 Heavy Metal Impacts and Crashes, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.691
METLImpt_2 Heavy Metal Impacts and Crashes, Hit, Shield_SNDBTS_JI-E_02.wav	2 Heavy Metal Impacts and Crashes, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.002
METLImpt_Deep Heavy Metal Impact, Hit, Attack, Ringing,_SNDBTS_JI-E.wav	Deep Heavy Metal Impact, Hit, Attack, Ringing, Decay	96000	24	2	00:01.097
METLImpt_Deep Heavy Metal Impact, Hit, Shield Block,_SNDBTS_JI-E_01.wav	Deep Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.708
METLImpt_Deep Heavy Metal Impact, Hit, Shield Block,_SNDBTS_JI-E_02.wav	Deep Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.938
METLImpt_Glass and Metal Impact, Hit, Shield Block,_SNDBTS_JI-E.wav	Glass and Metal Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:02.123
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_01.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack	96000	24	2	00:01.374
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_02.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack	96000	24	2	00:01.385
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_03.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack	96000	24	2	00:01.143
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_04.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack	96000	24	2	00:00.877
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_05.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Ringing, Long Decay	96000	24	2	00:02.600
METLImpt_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_06.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.241

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_07.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.461
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_08.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.488
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_09.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.328
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_10.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.217
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_11.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.352
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_12.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.866
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_13.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.309
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_14.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.686
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_15.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.219
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_16.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Ringing Decay	96000	24	2	00:02.660
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_17.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.246
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_18.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.676
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_19.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.395
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_20.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.506
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_21.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.270
METLImpT_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_22.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.037

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_23.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.562
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_24.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.079
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_25.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.256
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_26.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.121
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_27.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.508
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_28.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.992
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_29.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.809
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_30.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.358
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_31.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.059
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_32.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.459
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_33.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.726
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_34.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.223
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_35.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.140
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_36.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.516
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_37.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.293
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_38.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.181

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_39.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.736
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_40.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.533
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_41.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.299
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_42.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.829
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_43.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:02.164
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_44.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:02.448
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_45.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.495
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_46.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.317
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_47.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack	96000	24	2	00:01.237
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_48.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling	96000	24	2	00:02.526
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_49.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:02.209
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_50.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.023
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_51.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:03.083
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_52.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.948
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_53.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:02.496
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_54.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.731

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_55.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:02.262
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_56.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.723
METLImp_Heavy Metal Impact and Crash, Hit, Shield_SNDBTS_JI-E_57.wav	Heavy Metal Impact and Crash, Hit, Shield Block, Attack, Rattling, Rumble	96000	24	2	00:01.402
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_01.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Slice	96000	24	2	00:00.943
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_02.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.365
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_03.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.641
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_04.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Debris	96000	24	2	00:01.211
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_05.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.503
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_06.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Slice	96000	24	2	00:01.186
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_07.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.420
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_08.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Rattling	96000	24	2	00:01.103
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_09.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Slice	96000	24	2	00:00.664
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_10.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Slice	96000	24	2	00:01.511
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_11.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Slice	96000	24	2	00:01.106
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_12.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Rattling	96000	24	2	00:00.878
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_13.wav	Heavy Metal Impact, Hit, Shield Block, Attack, rattling	96000	24	2	00:01.465

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_14.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.511
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_15.wav	Heavy Metal Impact, Hit, Shield Block, Attack, rattling	96000	24	2	00:01.154
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_16.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.971
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_17.wav	Heavy Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.105
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_01.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.283
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_02.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.265
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_03.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.951
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_04.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.205
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_05.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.457
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_06.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.231
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_07.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.940
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_08.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.433
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_09.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.286
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_10.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.404
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_11.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.668
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_12.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.942

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_13.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.384
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_14.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.043
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_15.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.267
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_16.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.015
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_17.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.382
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_18.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.667
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_19.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.340
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_20.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.415
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_21.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.488
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_22.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.341
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_23.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.473
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_24.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.529
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_25.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.221
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_26.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.294
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_27.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.020
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_28.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.518

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_29.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.480
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_30.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.500
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_31.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.551
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_32.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.549
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_33.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:01.277
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_34.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:00.807
METLImp_Heavy Metal Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_35.wav	Heavy Metal Impact, Hit, Shield Block, Attack	96000	24	2	00:02.998
METLImp_Heavy Metal Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_01.wav	Heavy Metal Rattling and Crash, Impact, Hit, Shield Block, Attack	96000	24	2	00:02.415
METLImp_Heavy Metal Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_02.wav	Heavy Metal Rattling and Crash, Impact, Hit, Shield Block, Attack	96000	24	2	00:01.513
METLImp_Heavy Metal Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_03.wav	Heavy Metal Rattling and Crash, Impact, Hit, Shield Block, Attack	96000	24	2	00:01.570
METLImp_Heavy Metal Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_04.wav	Heavy Metal Rattling and Crash, Impact, Hit, Shield Block, Attack, Heavy Rattling Door Close	96000	24	2	00:01.252
METLImp_Heavy Plate Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_01.wav	Heavy Plate Impact, Hit, Shield Block, Attack, rattling	96000	24	2	00:01.375
METLImp_Heavy Plate Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_02.wav	Heavy Plate Impact, Hit, Shield Block, Attack, rattling	96000	24	2	00:01.189
METLImp_Impact Hit Dirt Rubble Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Dirt, Rubble, Metal, Debris	96000	24	2	00:05.039
METLImp_Impact Hit Garbage Crash Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Garbage, Crash, Metal, Debris	96000	24	2	00:03.644
METLImp_Impact Hit Glass Metal Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Metal, Medium, Debris,	96000	24	2	00:03.269

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Glass Porcelain Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Glass, Porcelain, Metal, Debris,	96000	24	2	00:04.503
METLImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:06.935
METLImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:01.980
METLImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:01.912
METLImpt_Impact Hit Heavy Hard Door Metal Glass_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Door, Metal, Glass	96000	24	2	00:04.170
METLImpt_Impact Hit Heavy Hard Glass Metal_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Glass, Metal	96000	24	2	00:03.833
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle,_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle, Explosion	96000	24	2	00:03.940
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:02.140
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:02.308
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:02.012
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:04.115
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:04.414
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:03.221
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:04.459
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:03.115
METLImpt_Impact Hit Heavy Hard Metal Crash Rattle_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rattle	96000	24	2	00:01.997

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:07.219
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:06.478
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:06.151
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:04.924
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:07.275
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:02.719
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:02.892
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:03.630
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:04.665
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:10.484
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:04.579
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:02.011
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:01.982
METLImpact_Impact Hit Heavy Hard Metal Crash Rumble_SNDBTS_JI-P_14.wav	Impact, Hit, Heavy, Hard, Metal, Crash, Rumble	96000	24	2	00:02.718
METLImpact_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:08.276
METLImpact_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:07.618

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:05.495
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:01.942
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.497
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:03.064
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.271
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:03.861
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:03.774
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.043
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.499
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:04.315
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:04.161
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_14.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:04.908
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_15.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:03.916
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_16.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:05.095
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_17.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.525
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_18.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:01.627

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_19.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:01.590
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_20.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:01.705
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_21.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.532
METLImpt_Impact Hit Heavy Hard Metal Crash_SNDBTS_JI-P_22.wav	Impact, Hit, Heavy, Hard, Metal, Crash	96000	24	2	00:02.583
METLImpt_Impact Hit Heavy Hard Metal Debris_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Debris	96000	24	2	00:03.248
METLImpt_Impact Hit Heavy Hard Metal Debris_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Debris	96000	24	2	00:03.042
METLImpt_Impact Hit Heavy Hard Metal Debris_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Debris	96000	24	2	00:03.930
METLImpt_Impact Hit Heavy Hard Metal Deep Rumble_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Metal, Deep, Rumble	96000	24	2	00:04.142
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:04.442
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:15.774
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:01.892
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:03.998
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:06.985
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:01.724
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:03.632
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:01.885

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:01.966
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:02.539
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:04.502
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:02.117
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:02.407
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_14.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:02.055
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_15.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:02.934
METLImpt_Impact Hit Heavy Hard Metal Deep_SNDBTS_JI-P_16.wav	Impact, Hit, Heavy, Hard, Metal, Deep	96000	24	2	00:04.147
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.638
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:05.405
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.844
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.915
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.183
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:00.779
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.640
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:01.477

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Door Close_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Door, Close	96000	24	2	00:03.111
METLImpt_Impact Hit Heavy Hard Metal Explosion,_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Explosion, Rumble. Crash	96000	24	2	00:02.172
METLImpt_Impact Hit Heavy Hard Metal Explosion,_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Explosion, Rumble. Crash	96000	24	2	00:01.893
METLImpt_Impact Hit Heavy Hard Metal Explosion,_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Explosion, Rumble. Crash	96000	24	2	00:03.150
METLImpt_Impact Hit Heavy Hard Metal Explosion,_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Explosion, Rumble. Crash	96000	24	2	00:02.103
METLImpt_Impact Hit Heavy Hard Metal Explosion,_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Explosion, Rumble. Crash	96000	24	2	00:03.502
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.923
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.442
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.530
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:05.143
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.043
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.043
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:01.892
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.462
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.967
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:06.123

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.348
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:02.242
METLImpt_Impact Hit Heavy Hard Metal Explosion_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Metal, Explosion	96000	24	2	00:04.394
METLImpt_Impact Hit Heavy Hard Metal Large Moan_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Metal, Large, Moan	96000	24	2	00:02.660
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:05.152
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:07.798
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:05.117
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:04.172
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:04.302
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:04.119
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:05.639
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:03.696
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:05.615
METLImpt_Impact Hit Heavy Hard Metal Large_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal, Large	96000	24	2	00:07.213
METLImpt_Impact Hit Heavy Hard Metal Lock Large_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Lock, Large	96000	24	2	00:04.119
METLImpt_Impact Hit Heavy Hard Metal Lock Large_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Lock, Large	96000	24	2	00:03.491

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Pipe_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Pipe	96000	24	2	00:02.463
METLImpt_Impact Hit Heavy Hard Metal Pipe_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Pipe	96000	24	2	00:03.512
METLImpt_Impact Hit Heavy Hard Metal Pipe_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Pipe	96000	24	2	00:04.294
METLImpt_Impact Hit Heavy Hard Metal Pipe_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Pipe	96000	24	2	00:04.755
METLImpt_Impact Hit Heavy Hard Metal Plastic_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Metal, Plastic	96000	24	2	00:01.553
METLImpt_Impact Hit Heavy Hard Metal Punch_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Punch	96000	24	2	00:02.397
METLImpt_Impact Hit Heavy Hard Metal Punch_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Punch	96000	24	2	00:03.900
METLImpt_Impact Hit Heavy Hard Metal Punch_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Punch	96000	24	2	00:01.707
METLImpt_Impact Hit Heavy Hard Metal Punch_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Punch	96000	24	2	00:04.833
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:04.223
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:03.787
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:02.095
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:07.032
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:01.602
METLImpt_Impact Hit Heavy Hard Metal Rattle_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Rattle	96000	24	2	00:03.111
METLImpt_Impact Hit Heavy Hard Metal Small_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Metal, Small	96000	24	2	00:03.001

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:01.232
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:01.908
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:01.605
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:02.234
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:00.791
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:01.412
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:02.651
METLImpt_Impact Hit Heavy Hard Metal Wood Explsoion_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal, Wood, Explsoion	96000	24	2	00:02.606
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.508
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.944
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.833
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.534
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.407
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.329
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.243
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.738

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_09.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.500
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_10.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.147
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_11.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.405
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_12.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:07.350
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_13.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.923
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_14.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.957
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_15.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.152
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_16.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.202
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_17.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.401
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_18.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.544
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_19.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.723
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_20.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.682
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_21.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:07.851
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_22.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.357
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_23.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.838
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_24.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.516

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_25.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.889
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_26.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.481
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_27.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.178
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_28.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.993
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_29.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.895
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_30.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.296
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_31.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.049
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_32.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.491
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_33.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.164
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_34.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.344
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_35.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.370
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_36.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.071
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_37.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.870
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_38.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.557
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_39.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.014
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_40.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.255

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_41.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.662
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_42.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.226
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_43.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.170
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_44.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.614
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_45.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.760
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_46.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.007
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_47.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.766
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_48.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.756
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_49.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.472
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_50.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.676
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_51.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.865
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_52.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.310
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_53.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.207
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_54.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.701
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_55.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.491
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_56.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:05.731

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_57.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:03.780
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_58.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:07.282
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_59.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.343
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_60.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.192
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_61.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.252
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_62.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.519
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_63.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.815
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_64.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.194
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_65.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.966
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_66.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.666
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_67.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.562
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_68.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.062
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_69.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.394
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_70.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:07.763
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_71.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.912
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_72.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.640

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_73.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:01.640
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_74.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:02.845
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_75.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.147
METLImpt_Impact Hit Heavy Hard Metal_SNDBTS_JI-P_76.wav	Impact, Hit, Heavy, Hard, Metal	96000	24	2	00:04.147
METLImpt_Impact Hit Metal _SNDBTS_JI-B.wav	Impact, Hit, simple, Metal,	96000	24	2	00:01.669
METLImpt_Impact Hit Metal bending Cable_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, bending, Cable, Break,	96000	24	2	00:03.225
METLImpt_Impact Hit Metal Big Door Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Big Door, Dumpster,	96000	24	2	00:01.859
METLImpt_Impact Hit Metal Break _SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Break,	96000	24	2	00:08.020
METLImpt_Impact Hit Metal Bucket Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Bucket, Dumpster,	96000	24	2	00:07.548
METLImpt_Impact Hit Metal Crash Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Crash, Dumpster, Bucket,	96000	24	2	00:03.617
METLImpt_Impact Hit Metal Crash Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Crash, Medium,	96000	24	2	00:03.574
METLImpt_Impact Hit Metal Crash Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Crash, Medium	96000	24	2	00:02.050
METLImpt_Impact Hit Metal Debris _SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Debris,	96000	24	2	00:02.114
METLImpt_Impact Hit Metal Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Debris	96000	24	2	00:00.772
METLImpt_Impact Hit Metal Dumpster _SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster,	96000	24	2	00:02.918
METLImpt_Impact Hit Metal Dumpster Big_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster, Big Can, Bucket,	96000	24	2	00:02.783
METLImpt_Impact Hit Metal Dumpster Hinge_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster, Hinge, Fence,	96000	24	2	00:03.319

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Dumpster Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster, Medium Crash, Small metal pieces,	96000	24	2	00:01.369
METLImpt_Impact Hit Metal Dumpster Shallow_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster, Shallow, Debris	96000	24	2	00:01.468
METLImpt_Impact Hit Metal Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Dumpster,	96000	24	2	00:01.386
METLImpt_Impact Hit Metal Fall Hinges_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Fall, Hinges	96000	24	2	00:02.797
METLImpt_Impact Hit Metal Fall Slide_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Fall, Slide, Roll,	96000	24	2	00:04.667
METLImpt_Impact Hit Metal fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, fall	96000	24	2	00:01.414
METLImpt_Impact Hit Metal Fence Barb wire_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Fence, Barb wire, Debris	96000	24	2	00:02.537
METLImpt_Impact Hit Metal Fence Shake_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Fence, Shake	96000	24	2	00:06.182
METLImpt_Impact Hit Metal Fence Shake_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Fence, Shake	96000	24	2	00:02.539
METLImpt_Impact Hit Metal Glass Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Glass, Crash, Heavy, Debris	96000	24	2	00:02.843
METLImpt_Impact Hit Metal Glass Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Glass, Crash, Debris, Rumble,	96000	24	2	00:05.542
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy,	96000	24	2	00:01.437
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy,	96000	24	2	00:04.894
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy,	96000	24	2	00:01.469
METLImpt_Impact Hit Metal Heavy Chain_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Chain,	96000	24	2	00:11.476
METLImpt_Impact Hit Metal Heavy Chain_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Chain, Debris	96000	24	2	00:07.602

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Heavy Chain_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, Chain,	96000	24	2	00:01.948
METLImpt_Impact Hit Metal Heavy Colliding_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Colliding Poles, Crash,	96000	24	2	00:04.197
METLImpt_Impact Hit Metal Heavy Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Crash, Fall, Slide,	96000	24	2	00:01.894
METLImpt_Impact Hit Metal Heavy Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Crash, Dumpster,	96000	24	2	00:01.286
METLImpt_Impact Hit Metal Heavy Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Debris, Clanky	96000	24	2	00:07.410
METLImpt_Impact Hit Metal Heavy Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Debris, Clanky	96000	24	2	00:01.566
METLImpt_Impact Hit Metal Heavy Debris,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, Debris,	96000	24	2	00:02.988
METLImpt_Impact Hit Metal Heavy Debris_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Debris	96000	24	2	00:03.715
METLImpt_Impact Hit Metal Heavy Debris_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Debris	96000	24	2	00:03.287
METLImpt_Impact Hit Metal Heavy Debris_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, Debris	96000	24	2	00:02.224
METLImpt_Impact Hit Metal Heavy Door_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Door, Lock, Armor, Weapon, Knight	96000	24	2	00:01.942
METLImpt_Impact Hit Metal Heavy Door_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Door, Hinges, Snap	96000	24	2	00:01.071
METLImpt_Impact Hit Metal Heavy Door_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, Door, Rumble,	96000	24	2	00:01.976
METLImpt_Impact Hit Metal Heavy Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Dumpster	96000	24	2	00:04.653
METLImpt_Impact Hit Metal Heavy Dumpster_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Dumpster, Pole	96000	24	2	00:04.212
METLImpt_Impact Hit Metal Heavy Dumpster_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Dumpster, Small metal pieces,	96000	24	2	00:02.132

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Impact Hit Metal Heavy falling_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, falling, rolling,	96000	24	2	00:06.625
METLImp_Impact Hit Metal Heavy Fence_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Fence, Shake	96000	24	2	00:05.882
METLImp_Impact Hit Metal Heavy Hinge_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Hinge, Car Door,	96000	24	2	00:02.331
METLImp_Impact Hit Metal Heavy Lock_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Lock, Door,	96000	24	2	00:01.868
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, long decay,	96000	24	2	00:03.186
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, long decay,	96000	24	2	00:13.014
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, long decay,	96000	24	2	00:03.181
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Heavy, long decay, Dumpster,	96000	24	2	00:03.269
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Heavy, long decay, resonance,	96000	24	2	00:04.483
METLImp_Impact Hit Metal Heavy long decay_SNDBTS_JI-B_06.wav	Impact, Hit, simple, Metal, Heavy, long decay,	96000	24	2	00:03.606
METLImp_Impact Hit Metal Heavy Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Medium, Pole,	96000	24	2	00:03.703
METLImp_Impact Hit Metal Heavy Metal_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Metal rattle,	96000	24	2	00:06.877
METLImp_Impact Hit Metal Heavy Metal_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Metal debris	96000	24	2	00:03.075
METLImp_Impact Hit Metal Heavy Pole_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Pole, Dumpster	96000	24	2	00:04.012
METLImp_Impact Hit Metal Heavy Pole_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Pole, Fence,	96000	24	2	00:02.177
METLImp_Impact Hit Metal Heavy Resonance_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Resonance,	96000	24	2	00:06.518

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Heavy Resonance_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Resonance	96000	24	2	00:01.348
METLImpt_Impact Hit Metal Heavy Resonance_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Resonance	96000	24	2	00:03.241
METLImpt_Impact Hit Metal Heavy Rumble_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy, Rumble,	96000	24	2	00:03.130
METLImpt_Impact Hit Metal Heavy Rumble_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy, Rumble,	96000	24	2	00:02.267
METLImpt_Impact Hit Metal Heavy Rumble_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy, Rumble, long decay,	96000	24	2	00:03.261
METLImpt_Impact Hit Metal Heavy Rumble_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Heavy, Rumble, long decay,	96000	24	2	00:03.364
METLImpt_Impact Hit Metal Heavy Rumble_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Heavy, Rumble,	96000	24	2	00:05.322
METLImpt_Impact Hit Metal Heavy Shake_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Shake,	96000	24	2	00:11.814
METLImpt_Impact Hit Metal Heavy Shallow_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Shallow	96000	24	2	00:01.695
METLImpt_Impact Hit Metal Heavy Slide_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Slide,	96000	24	2	00:01.958
METLImpt_Impact Hit Metal Heavy Thin metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Thin metal, large surface,	96000	24	2	00:01.861
METLImpt_Impact Hit Metal Heavy Thud_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Heavy, Thud, Resonance,	96000	24	2	00:01.814
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Heavy	96000	24	2	00:03.276
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Heavy	96000	24	2	00:04.302
METLImpt_Impact Hit Metal Heavy_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Heavy	96000	24	2	00:17.649
METLImpt_Impact Hit Metal Hinge Rumble_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Hinge, Rumble,	96000	24	2	00:01.575

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Large Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Large Crash,	96000	24	2	00:01.963
METLImpt_Impact Hit Metal Large Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Large Crash,	96000	24	2	00:01.465
METLImpt_Impact Hit Metal leverage Clanky_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, leverage, Clanky	96000	24	2	00:02.901
METLImpt_Impact Hit Metal Long Resonance_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Long Resonance,	96000	24	2	00:05.638
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:05.650
METLImpt_Impact Hit Metal Medium Armor_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Armor, Weaponry, Knight,	96000	24	2	00:02.096
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Bucket,	96000	24	2	00:03.982
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Bucket,	96000	24	2	00:01.928
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Bucket,	96000	24	2	00:02.440
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Bucket,	96000	24	2	00:01.798
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Medium, Bucket, Thin Metal,	96000	24	2	00:05.762
METLImpt_Impact Hit Metal Medium Bucket_SNDBTS_JI-B_06.wav	Impact, Hit, simple, Metal, Medium, Bucket, Shallow,	96000	24	2	00:04.986
METLImpt_Impact Hit Metal Medium Clanky_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Clanky	96000	24	2	00:02.025
METLImpt_Impact Hit Metal Medium Clanky_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Clanky,	96000	24	2	00:06.877
METLImpt_Impact Hit Metal Medium Clanky_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Clanky,	96000	24	2	00:01.833
METLImpt_Impact Hit Metal Medium Click_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Click, Door open,	96000	24	2	00:03.155

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Crash,	96000	24	2	00:03.228
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Crash, Thin poles,	96000	24	2	00:03.516
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Crash	96000	24	2	00:03.380
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Crash	96000	24	2	00:02.357
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Crash	96000	24	2	00:03.696
METLImpact_Impact Hit Metal Medium Crash,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Crash	96000	24	2	00:03.551
METLImpact_Impact Hit Metal Medium Debris,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Debris, rolling	96000	24	2	00:02.935
METLImpact_Impact Hit Metal Medium Debris,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Debris	96000	24	2	00:02.125
METLImpact_Impact Hit Metal Medium Debris,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Debris	96000	24	2	00:04.469
METLImpact_Impact Hit Metal Medium Door,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Door closing, metallic detail	96000	24	2	00:02.067
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Fall, Slide	96000	24	2	00:03.116
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Fall, Crash, Debris	96000	24	2	00:04.066
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Fall	96000	24	2	00:00.683
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Fall	96000	24	2	00:02.185
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Fall, Slide, Debris, Crash	96000	24	2	00:02.399
METLImpact_Impact Hit Metal Medium Fall,_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Fall,	96000	24	2	00:02.043

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Medium Fence_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Fence	96000	24	2	00:02.977
METLImpt_Impact Hit Metal Medium Fence_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Fence, Rattle	96000	24	2	00:02.881
METLImpt_Impact Hit Metal Medium Fence_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Fence, Debris	96000	24	2	00:03.491
METLImpt_Impact Hit Metal Medium Fence_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Fence, Barb wire, shake,	96000	24	2	00:03.407
METLImpt_Impact Hit Metal Medium Hinge,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Hinge, Pulley,	96000	24	2	00:01.298
METLImpt_Impact Hit Metal Medium Hinge_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Hinge	96000	24	2	00:07.052
METLImpt_Impact Hit Metal Medium Hollow,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Hollow,	96000	24	2	00:01.754
METLImpt_Impact Hit Metal Medium Hollow_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Hollow	96000	24	2	00:02.925
METLImpt_Impact Hit Metal Medium leverage_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, leverage, Shake, Clanky	96000	24	2	00:05.187
METLImpt_Impact Hit Metal Medium Lock_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Lock, Hollow	96000	24	2	00:02.083
METLImpt_Impact Hit Metal Medium Lock_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Lock, Door, Hollow	96000	24	2	00:07.711
METLImpt_Impact Hit Metal Medium Lock_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Lock, Hollow, Door	96000	24	2	00:10.253
METLImpt_Impact Hit Metal Medium long_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, long decay,	96000	24	2	00:02.496
METLImpt_Impact Hit Metal Medium long_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, long decay, resonance,	96000	24	2	00:02.725
METLImpt_Impact Hit Metal Medium Massive_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Massive poles,	96000	24	2	00:06.197
METLImpt_Impact Hit Metal Medium Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Medium Poles,	96000	24	2	00:08.920

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Medium metallic_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, metallic sequence	96000	24	2	00:03.391
METLImpt_Impact Hit Metal Medium Pole_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Pole, Fence	96000	24	2	00:06.631
METLImpt_Impact Hit Metal Medium Pole_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Pole, Shake	96000	24	2	00:02.256
METLImpt_Impact Hit Metal Medium Pole_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Pole,	96000	24	2	00:04.688
METLImpt_Impact Hit Metal Medium Pole_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Pole,	96000	24	2	00:05.266
METLImpt_Impact Hit Metal Medium Pole_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Medium, Pole,	96000	24	2	00:06.287
METLImpt_Impact Hit Metal Medium Poles_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Poles, Bucket,	96000	24	2	00:01.954
METLImpt_Impact Hit Metal Medium Rattle,_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Rattle, Shake	96000	24	2	00:01.168
METLImpt_Impact Hit Metal Medium rattle_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, rattle	96000	24	2	00:03.831
METLImpt_Impact Hit Metal Medium Rattle_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Rattle	96000	24	2	00:01.034
METLImpt_Impact Hit Metal Medium Rattle_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Rattle	96000	24	2	00:03.530
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Resonance	96000	24	2	00:01.744
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Resonance, Door, Dumpster,	96000	24	2	00:06.828
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Resonance,	96000	24	2	00:03.275
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Resonance, small metallic detail,	96000	24	2	00:03.085
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Resonance,	96000	24	2	00:05.262

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Medium, Resonance,	96000	24	2	00:06.490
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_06.wav	Impact, Hit, simple, Metal, Medium, Resonance,	96000	24	2	00:04.797
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_07.wav	Impact, Hit, simple, Metal, Medium, Resonance, Small metallic detail,	96000	24	2	00:05.507
METLImpt_Impact Hit Metal Medium Resonance_SNDBTS_JI-B_08.wav	Impact, Hit, simple, Metal, Medium, Resonance, Shake, Rattle,	96000	24	2	00:06.516
METLImpt_Impact Hit Metal Medium Shake_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Shake	96000	24	2	00:02.372
METLImpt_Impact Hit Metal Medium Shake_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Shake, Rattle, Clanky	96000	24	2	00:04.819
METLImpt_Impact Hit Metal Medium Shake_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Shake,	96000	24	2	00:02.407
METLImpt_Impact Hit Metal Medium Shallow_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Shallow, Lid,	96000	24	2	00:04.856
METLImpt_Impact Hit Metal Medium Shallow_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Shallow, Lid, Fall,	96000	24	2	00:06.940
METLImpt_Impact Hit Metal Medium Slide_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Slide, Bucket, Dumpster,	96000	24	2	00:04.405
METLImpt_Impact Hit Metal Medium Small_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Small, Bucket	96000	24	2	00:08.754
METLImpt_Impact Hit Metal Medium Solid_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium, Solid, Rattle, Shake	96000	24	2	00:03.159
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Thin Pole,	96000	24	2	00:02.026
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Thin Metal, Shake,	96000	24	2	00:01.041
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium, Thin metal pole impact,	96000	24	2	00:01.964
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium, Thin metal pole impact,	96000	24	2	00:02.713

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Medium, Thin metal pole impact,	96000	24	2	00:02.021
METLImpt_Impact Hit Metal Medium Thin_SNDBTS_JI-B_06.wav	Impact, Hit, simple, Metal, Medium, Thin metal pole impact,	96000	24	2	00:01.908
METLImpt_Impact Hit Metal Medium Thud_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Thud, Rumble,	96000	24	2	00:01.663
METLImpt_Impact Hit Metal Medium Thud_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Thud,	96000	24	2	00:03.840
METLImpt_Impact Hit Metal Medium,_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:01.833
METLImpt_Impact Hit Metal Medium,_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:04.067
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Medium	96000	24	2	00:01.499
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium	96000	24	2	00:02.129
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium	96000	24	2	00:01.042
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:00.785
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B_04.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:05.323
METLImpt_Impact Hit Metal Medium_SNDBTS_JI-B_05.wav	Impact, Hit, simple, Metal, Medium,	96000	24	2	00:11.401
METLImpt_Impact Hit Metal Plastic Fall_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Plastic, Fall, Slide,	96000	24	2	00:03.289
METLImpt_Impact Hit Metal Plastic Fall_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Plastic, Fall, Slide, Debris	96000	24	2	00:03.148
METLImpt_Impact Hit Metal Pole Fence_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Pole, Fence, Shake	96000	24	2	00:05.976
METLImpt_Impact Hit Metal rattle Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, rattle, Debris	96000	24	2	00:05.731

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal replace movement_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, replace, movement,	96000	24	2	00:03.003
METLImpt_Impact Hit Metal Rock Clanky_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Rock, Clanky,	96000	24	2	00:04.153
METLImpt_Impact Hit Metal Rock Rumble_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Rock, Rumble, Debris	96000	24	2	00:03.090
METLImpt_Impact Hit Metal rods Clanky_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, rods , Clanky	96000	24	2	00:02.395
METLImpt_Impact Hit Metal Rumble Small_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Rumble, Small Debris	96000	24	2	00:01.720
METLImpt_Impact Hit Metal Shallow_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Shallow,	96000	24	2	00:01.668
METLImpt_Impact Hit Metal Small_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Small,	96000	24	2	00:03.807
METLImpt_Impact Hit Metal Small_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Small,	96000	24	2	00:05.899
METLImpt_Impact Hit Metal Small_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Metal, Small,	96000	24	2	00:05.764
METLImpt_Impact Hit Metal Small Click_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Small, Click,	96000	24	2	00:03.696
METLImpt_Impact Hit Metal Small Crash_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Small Crash, Dumpster,	96000	24	2	00:02.936
METLImpt_Impact Hit Metal Small Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Small, Crash, Clanky,	96000	24	2	00:07.666
METLImpt_Impact Hit Metal Small Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Small, Crash, Fall, Slide,	96000	24	2	00:02.345
METLImpt_Impact Hit Metal Small Fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Small, Fall, Crash, Debris	96000	24	2	00:03.505
METLImpt_Impact Hit Metal Small Pole_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Small, Pole, Fence, Shake	96000	24	2	00:05.869
METLImpt_Impact Hit Metal Small Pole_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Small, Pole, Fence,	96000	24	2	00:06.472

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Metal Small Rattle_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Small, Rattle	96000	24	2	00:01.977
METLImpt_Impact Hit Metal Small Thin pole Fence_SNDBTS_JI-B.wav	Impact, Hit, Metal, Small, Thin pole. Fence,	96000	24	2	00:03.060
METLImpt_Impact Hit Metal Small Tine Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Small, Tine Metal, Resonance,	96000	24	2	00:02.280
METLImpt_Impact Hit Metal Solid _SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Solid,	96000	24	2	00:17.859
METLImpt_Impact Hit Metal Solid _SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Solid,	96000	24	2	00:06.364
METLImpt_Impact Hit Metal Solid Resonance_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Solid, Resonance,	96000	24	2	00:05.506
METLImpt_Impact Hit Metal Solid Resonance_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Solid, Resonance,	96000	24	2	00:06.419
METLImpt_Impact Hit Metal Sword Hatch_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Sword, Hatch, Weapon,	96000	24	2	00:01.067
METLImpt_Impact Hit Metal Thin Spring_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Thin, Spring, Fly away, Resonance	96000	24	2	00:01.656
METLImpt_Impact Hit Metal Thud Dumpster_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Thud, Dumpster, Bucket	96000	24	2	00:03.121
METLImpt_Impact Hit Metal Thud Small metallic_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Thud, Small metallic detail,	96000	24	2	00:03.996
METLImpt_Impact Hit Metal Thud Small metallic_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Thud, Small metallic detail,	96000	24	2	00:07.296
METLImpt_Impact Hit Metal Tube Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal, Tube, Debris,	96000	24	2	00:14.512
METLImpt_Impact Hit Metal utilities fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Metal utilities fall on wood, debris	96000	24	2	00:03.220
METLImpt_Impact Hit Metal Wood Medium_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Wood, Medium, Door,	96000	24	2	00:01.431
METLImpt_Impact Hit Metal Wood Medium_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Wood, Medium, Weaponry,	96000	24	2	00:03.064

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact Hit Plastic Metal Shake_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Metal, Shake	96000	24	2	00:04.672
METLImpt_Impact Hit Plastic metallic detail_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, metallic detail,	96000	24	2	00:02.063
METLImpt_Impact Hit Rock Debris debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock, Debris, debris on metal,	96000	24	2	00:05.066
METLImpt_Impact Hit Rock Fall Metal Slide_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock, Fall, Metal, Slide	96000	24	2	00:02.800
METLImpt_Impact Hit Rock on Metal Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock on Metal, Heavy	96000	24	2	00:02.216
METLImpt_Impact Hit Soft Deep Metal_SNDBTS_JI-P_01.wav	Impact, Hit, Soft, Deep, Metal	96000	24	2	00:05.465
METLImpt_Impact Hit Soft Deep Metal_SNDBTS_JI-P_02.wav	Impact, Hit, Soft, Deep, Metal	96000	24	2	00:05.490
METLImpt_Impact Hit Soft Deep Metal_SNDBTS_JI-P_03.wav	Impact, Hit, Soft, Deep, Metal	96000	24	2	00:06.609
METLImpt_Impact Hit Stone Heavy Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Heavy, Metal, Debris	96000	24	2	00:05.217
METLImpt_Impact Hit Stone Heavy Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Heavy, Metal scrape, dirt	96000	24	2	00:04.862
METLImpt_Impact Hit Stone Medium Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Medium, Metal, Weaponry, Sword,	96000	24	2	00:05.146
METLImpt_Impact Hit Wood Medium metallic_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, metallic	96000	24	2	00:06.587
METLImpt_Impact Hit Wood Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Metal,	96000	24	2	00:02.484
METLImpt_Impact Hit Wood metallic elements_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, metallic elements, Heavy	96000	24	2	00:02.164
METLImpt_Impact Hit WoodBlock Heavy Metal_SNDBTS_JI-B.wav	Impact, Hit, simple, WoodBlock, Heavy, Metal Debris	96000	24	2	00:01.273
METLImpt_Impact, Hit, Heavy Metal Door, Open, Close_SNDBTS_JI-E.wav	Impact, Hit, Heavy Metal Door, Open, Close	96000	24	2	00:02.522

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact, Hit, Metal Plate, blocking, Attack_SNDBTS_JI-E.wav	Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:01.134
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Long Decay_SNDBTS_JI-E.wav	Impact, Hit, Metal, Anvil, Hammer, Long Decay	96000	24	2	00:01.358
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Short_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Anvil, Hammer, Short Decay	96000	24	2	00:00.996
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Short_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Anvil, Hammer, Short Decay	96000	24	2	00:00.917
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Short_SNDBTS_JI-E_03.wav	Impact, Hit, Metal, Anvil, Hammer, Short Decay	96000	24	2	00:00.801
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Short_SNDBTS_JI-E_04.wav	Impact, Hit, Metal, Anvil, Hammer, Short Decay	96000	24	2	00:00.931
METLImpt_Impact, Hit, Metal, Anvil, Hammer, Shot Decay_SNDBTS_JI-E.wav	Impact, Hit, Metal, Anvil, Hammer, Shot Decay	96000	24	2	00:00.733
METLImpt_Impact, Hit, Metal, Crash, Door Close, Drop_SNDBTS_JI-E.wav	Impact, Hit, Metal, Crash, Door Close, Drop	96000	24	2	00:01.127
METLImpt_Impact, Hit, Metal, Crash, Door Close, Metal_SNDBTS_JI-E.wav	Impact, Hit, Metal, Crash, Door Close, Metal Drop	96000	24	2	00:01.331
METLImpt_Impact, Hit, Metal, Crash, Heavy Door Close,_SNDBTS_JI-E.wav	Impact, Hit, Metal, Crash, Heavy Door Close, Metal Container Hit	96000	24	2	00:01.853
METLImpt_Impact, Hit, Metal, Crash, Heavy Door Close_SNDBTS_JI-E.wav	Impact, Hit, Metal, Crash, Heavy Door Close	96000	24	2	00:01.381
METLImpt_Impact, Hit, Metal, Crash, Hollow Medium_SNDBTS_JI-E.wav	Impact, Hit, Metal, Crash, Hollow Medium Metal or Wooden Door Hit	96000	24	2	00:00.981
METLImpt_Impact, Hit, Metal, Crash, Medium Metal Door_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Crash, Medium Metal Door Hit	96000	24	2	00:01.066
METLImpt_Impact, Hit, Metal, Crash, Medium Metal Door_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Crash, Medium Metal Door or Gate Close	96000	24	2	00:01.592
METLImpt_Impact, Hit, Metal, Crash, Medium Metal Door_SNDBTS_JI-E_03.wav	Impact, Hit, Metal, Crash, Medium Metal Door Close, Some Rumble	96000	24	2	00:01.473
METLImpt_Impact, Hit, Metal, Crash, Medium Metal Door_SNDBTS_JI-E_04.wav	Impact, Hit, Metal, Crash, Medium Metal Door Hit	96000	24	2	00:01.095

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact, Hit, Metal, Crash, Rattle, Heavy_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Crash, Rattle, Heavy Shield Block	96000	24	2	00:01.586
METLImpt_Impact, Hit, Metal, Crash, Rattle, Heavy_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Crash, Rattle, Heavy Shield Block	96000	24	2	00:01.672
METLImpt_Impact, Hit, Metal, Crash, Rattle, Heavy_SNDBTS_JI-E_03.wav	Impact, Hit, Metal, Crash, Rattle, Heavy Shield Block	96000	24	2	00:01.297
METLImpt_Impact, Hit, Metal, Heavy Armor Hit, Shield_SNDBTS_JI-E.wav	Impact, Hit, Metal, Heavy Armor Hit, Shield Block	96000	24	2	00:00.729
METLImpt_Impact, Hit, Metal, Heavy Resonant Hollow_SNDBTS_JI-E.wav	Impact, Hit, Metal, Heavy Resonant Hollow Hit	96000	24	2	00:01.378
METLImpt_Impact, Hit, Metal, Hollow Deep Resonant_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Hollow Deep Resonant Metal Hit	96000	24	2	00:02.193
METLImpt_Impact, Hit, Metal, Hollow Deep Resonant_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Hollow Deep Resonant Metal Hit	96000	24	2	00:02.196
METLImpt_Impact, Hit, Metal, Hollow Light Resonant_SNDBTS_JI-E.wav	Impact, Hit, Metal, Hollow Light Resonant Metal Hit, Armor Hit	96000	24	2	00:00.774
METLImpt_Impact, Hit, Metal, Hollow Medium Resonant_SNDBTS_JI-E.wav	Impact, Hit, Metal, Hollow Medium Resonant Metal Hit	96000	24	2	00:01.308
METLImpt_Impact, Hit, Metal, Hollow, Tube or Barrel_SNDBTS_JI-E.wav	Impact, Hit, Metal, Hollow, Tube or Barrel Hit,	96000	24	2	00:01.013
METLImpt_Impact, Hit, Metal, Medium Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium Crash,	96000	24	2	00:01.138
METLImpt_Impact, Hit, Metal, Medium Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium Crash,	96000	24	2	00:01.202
METLImpt_Impact, Hit, Metal, Medium, Crash_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Metal, Medium, Crash,	96000	24	2	00:03.813
METLImpt_Impact, Hit, Metal, Medium, Crash_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Metal, Medium, Crash,	96000	24	2	00:04.024
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.830
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.021

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_03.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.841
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_04.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.925
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_05.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.355
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_06.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.130
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_07.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.279
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_08.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.036
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_09.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.834
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_10.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.909
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_11.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.982
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_12.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.598
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_13.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.562
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_14.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:01.032
METLImpt_Impact, Hit, Metal, Parry, Block, Metal Pipe_SNDBTS_JI-E_15.wav	Impact, Hit, Metal, Parry, Block, Metal Pipe or Bar Hit	96000	24	2	00:00.954
METLImpt_Impact, Hit, Metal, Plastic, Break, Shield_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Plastic, Break, Shield Block, Attack	96000	24	2	00:01.062
METLImpt_Impact, Hit, Metal, Plastic, Break, Shield_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Plastic, Break, Shield Block, Attack	96000	24	2	00:01.024
METLImpt_Impact, Hit, Metal, Rattling, Rumble_SNDBTS_JI-E_01.wav	Impact, Hit, Metal, Rattling, Rumble	96000	24	2	00:00.914

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Impact, Hit, Metal, Rattling, Rumble_SNDBTS_JI-E_02.wav	Impact, Hit, Metal, Rattling, Rumble	96000	24	2	00:01.069
METLImpt_Impact, Hit, Metal, Steel, Ringing, Armor_SNDBTS_JI-E.wav	Impact, Hit, Metal, Steel, Ringing, Armor Hit	96000	24	2	00:00.880
METLImpt_Impact, Hit, Metal, Wood, Crash, Medium Metal_SNDBTS_JI-E.wav	Impact, Hit, Metal, Wood, Crash, Medium Metal or wooden Door Hit, Rattling	96000	24	2	00:00.991
METLImpt_Impact, Hit, thin Metal Plate or Vessel_SNDBTS_JI-E_01.wav	Impact, Hit, thin Metal Plate or Vessel, long decay, Soft	96000	24	2	00:03.142
METLImpt_Impact, Hit, thin Metal Plate or Vessel_SNDBTS_JI-E_02.wav	Impact, Hit, thin Metal Plate or Vessel, long decay, Medium	96000	24	2	00:04.314
METLImpt_Impact, Hit, thin Metal Plate or Vessel_SNDBTS_JI-E_03.wav	Impact, Hit, thin Metal Plate or Vessel, long decay, Medium	96000	24	2	00:02.066
METLImpt_Low Metal Junk, Rumble, Rattle_SNDBTS_JI-E_01.wav	Low Metal Junk, Rumble, Rattle	96000	24	2	00:00.752
METLImpt_Low Metal Junk, Rumble, Rattle_SNDBTS_JI-E_02.wav	Low Metal Junk, Rumble, Rattle	96000	24	2	00:01.214
METLImpt_Metal Crash, Hit, Impact, Drop_SNDBTS_JI-E.wav	Metal Crash, Hit, Impact, Drop	96000	24	2	00:01.818
METLImpt_Metal Hit Crash 001_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:03.288
METLImpt_Metal Hit Crash 002_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:02.863
METLImpt_Metal Hit Crash 003_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:03.110
METLImpt_Metal Hit Crash 004_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:02.010
METLImpt_Metal Hit Crash 005_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:02.617
METLImpt_Metal Hit Crash 006_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:03.390
METLImpt_Metal Hit Crash 007_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:03.678

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 008_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:03.101
METLImpt_Metal Hit Crash 009_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:02.200
METLImpt_Metal Hit Crash 010_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:02.824
METLImpt_Metal Hit Crash 011_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Large Container Hit, Crash	96000	24	2	00:01.864
METLImpt_Metal Hit Crash 012_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Door with Chains	96000	24	2	00:01.728
METLImpt_Metal Hit Crash 013_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Door with Chains	96000	24	2	00:02.000
METLImpt_Metal Hit Crash 014_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Hitting Large Metal Plate, Vibrating	96000	24	2	00:02.741
METLImpt_Metal Hit Crash 015_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Hitting Large Metal Plate, Vibrating	96000	24	2	00:03.449
METLImpt_Metal Hit Crash 016_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Ringing	96000	24	2	00:01.583
METLImpt_Metal Hit Crash 017_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Crash	96000	24	2	00:03.452
METLImpt_Metal Hit Crash 018_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:02.916
METLImpt_Metal Hit Crash 019_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:02.206
METLImpt_Metal Hit Crash 020_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:03.083
METLImpt_Metal Hit Crash 021_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:01.721
METLImpt_Metal Hit Crash 022_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:01.140
METLImpt_Metal Hit Crash 023_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:02.299
METLImpt_Metal Hit Crash 025_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Impact, Crash	96000	24	2	00:02.006
METLImpt_Metal Hit Crash 026_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Ringing	96000	24	2	00:02.022
METLImpt_Metal Hit Crash 027_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Ringing	96000	24	2	00:02.614
METLImpt_Metal Hit Crash 028_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Ringing	96000	24	2	00:02.059
METLImpt_Metal Hit Crash 029_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:02.259

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 030_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:02.922
METLImpt_Metal Hit Crash 031_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:00.899
METLImpt_Metal Hit Crash 032_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.695
METLImpt_Metal Hit Crash 033_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.006
METLImpt_Metal Hit Crash 034_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:00.942
METLImpt_Metal Hit Crash 035_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.459
METLImpt_Metal Hit Crash 036_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.141
METLImpt_Metal Hit Crash 037_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.079
METLImpt_Metal Hit Crash 038_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.149
METLImpt_Metal Hit Crash 039_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.182
METLImpt_Metal Hit Crash 040_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.127
METLImpt_Metal Hit Crash 041_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.428
METLImpt_Metal Hit Crash 042_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Armor Hit, Heavy	96000	24	2	00:01.266
METLImpt_Metal Hit Crash 043_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Cutlery, Drawer, Wood and Metal	96000	24	2	00:01.725
METLImpt_Metal Hit Crash 044_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Cutlery, Drawer, Wood and Metal	96000	24	2	00:01.505
METLImpt_Metal Hit Crash 045_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.305

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 046_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.910
METLImpt_Metal Hit Crash 047_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Heavy Armor Hit	96000	24	2	00:02.313
METLImpt_Metal Hit Crash 048_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Heavy Armor Hit	96000	24	2	00:01.601
METLImpt_Metal Hit Crash 049_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Heavy Armor Hit	96000	24	2	00:01.627
METLImpt_Metal Hit Crash 050_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Heavy Armor Hit	96000	24	2	00:01.519
METLImpt_Metal Hit Crash 051_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Heavy Armor Hit	96000	24	2	00:00.963
METLImpt_Metal Hit Crash 052_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill, Clank, Vibrating	96000	24	2	00:00.971
METLImpt_Metal Hit Crash 053_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill, Clank, Vibrating	96000	24	2	00:03.345
METLImpt_Metal Hit Crash 054_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill, Clank, Vibrating	96000	24	2	00:04.628
METLImpt_Metal Hit Crash 055_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill, Clank, Vibrating	96000	24	2	00:01.323
METLImpt_Metal Hit Crash 057_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.314
METLImpt_Metal Hit Crash 058_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.026
METLImpt_Metal Hit Crash 059_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.187
METLImpt_Metal Hit Crash 060_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Heavy Vibrating Metal	96000	24	2	00:02.746
METLImpt_Metal Hit Crash 061_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Long tonal Decay	96000	24	2	00:11.247
METLImpt_Metal Hit Crash 062_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.185
METLImpt_Metal Hit Crash 063_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.652

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Metal Hit Crash 064_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:02.631
METLImp_Metal Hit Crash 065_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.302
METLImp_Metal Hit Crash 066_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.073
METLImp_Metal Hit Crash 067_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.510
METLImp_Metal Hit Crash 068_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:00.702
METLImp_Metal Hit Crash 069_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:00.946
METLImp_Metal Hit Crash 070_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.168
METLImp_Metal Hit Crash 071_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:00.663
METLImp_Metal Hit Crash 072_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Door Close	96000	24	2	00:03.834
METLImp_Metal Hit Crash 073_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Plate Armor Hit	96000	24	2	00:01.600
METLImp_Metal Hit Crash 074_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:02.438
METLImp_Metal Hit Crash 075_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:02.898
METLImp_Metal Hit Crash 076_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:03.888
METLImp_Metal Hit Crash 077_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:04.096
METLImp_Metal Hit Crash 078_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:04.595
METLImp_Metal Hit Crash 079_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:02.671
METLImp_Metal Hit Crash 080_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:02.740
METLImp_Metal Hit Crash 081_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Impact, Slam	96000	24	2	00:02.313
METLImp_Metal Hit Crash 082_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:02.573
METLImp_Metal Hit Crash 083_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:03.466
METLImp_Metal Hit Crash 084_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:03.014

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 085_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Metal Junk Drop	96000	24	2	00:01.179
METLImpt_Metal Hit Crash 086_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Metal Junk Drop	96000	24	2	00:00.919
METLImpt_Metal Hit Crash 087_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Clank, Metal Junk Drop	96000	24	2	00:01.077
METLImpt_Metal Hit Crash 088_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:02.365
METLImpt_Metal Hit Crash 089_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:01.686
METLImpt_Metal Hit Crash 090_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:04.007
METLImpt_Metal Hit Crash 091_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:06.573
METLImpt_Metal Hit Crash 092_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:02.962
METLImpt_Metal Hit Crash 093_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:02.499
METLImpt_Metal Hit Crash 094_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Crash, Armor Hit	96000	24	2	00:03.558
METLImpt_Metal Hit Crash 095_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:06.914
METLImpt_Metal Hit Crash 096_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:13.731
METLImpt_Metal Hit Crash 097_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:08.001
METLImpt_Metal Hit Crash 098_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:05.545
METLImpt_Metal Hit Crash 099_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:07.000
METLImpt_Metal Hit Crash 100_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:07.500
METLImpt_Metal Hit Crash 101_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Huge Metal Door Close, Slam, Heavy Impact	96000	24	2	00:03.627
METLImpt_Metal Hit Crash 102_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Rattle, Crash, Metal Junk	96000	24	2	00:02.343
METLImpt_Metal Hit Crash 103_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Rattle, Crash, Metal Junk	96000	24	2	00:01.758

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 104_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.280
METLImpt_Metal Hit Crash 105_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.027
METLImpt_Metal Hit Crash 106_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.280
METLImpt_Metal Hit Crash 107_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.536
METLImpt_Metal Hit Crash 108_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.990
METLImpt_Metal Hit Crash 109_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.490
METLImpt_Metal Hit Crash 110_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.551
METLImpt_Metal Hit Crash 111_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.990
METLImpt_Metal Hit Crash 112_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:04.101
METLImpt_Metal Hit Crash 113_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:06.128
METLImpt_Metal Hit Crash 114_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:04.269
METLImpt_Metal Hit Crash 115_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:04.687
METLImpt_Metal Hit Crash 116_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.271
METLImpt_Metal Hit Crash 117_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.544
METLImpt_Metal Hit Crash 118_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.576
METLImpt_Metal Hit Crash 119_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:06.313

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 120_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:03.025
METLImpt_Metal Hit Crash 121_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Crash in Metal Container	96000	24	2	00:05.451
METLImpt_Metal Hit Crash 122_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.592
METLImpt_Metal Hit Crash 123_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.484
METLImpt_Metal Hit Crash 124_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:03.631
METLImpt_Metal Hit Crash 125_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.580
METLImpt_Metal Hit Crash 126_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.179
METLImpt_Metal Hit Crash 127_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.509
METLImpt_Metal Hit Crash 128_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.780
METLImpt_Metal Hit Crash 129_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.554
METLImpt_Metal Hit Crash 130_SNDBTS_JI-E2.wav	Impact, Large Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.438
METLImpt_Metal Hit Crash 131_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.041
METLImpt_Metal Hit Crash 132_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.964
METLImpt_Metal Hit Crash 133_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.386
METLImpt_Metal Hit Crash 134_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.896
METLImpt_Metal Hit Crash 135_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.090
METLImpt_Metal Hit Crash 136_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.075
METLImpt_Metal Hit Crash 137_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.823
METLImpt_Metal Hit Crash 138_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.247

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 139_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.002
METLImpt_Metal Hit Crash 140_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.797
METLImpt_Metal Hit Crash 141_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.485
METLImpt_Metal Hit Crash 142_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.128
METLImpt_Metal Hit Crash 143_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.841
METLImpt_Metal Hit Crash 144_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.602
METLImpt_Metal Hit Crash 145_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.725
METLImpt_Metal Hit Crash 146_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.782
METLImpt_Metal Hit Crash 147_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.899
METLImpt_Metal Hit Crash 148_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.820
METLImpt_Metal Hit Crash 149_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.250
METLImpt_Metal Hit Crash 150_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.998
METLImpt_Metal Hit Crash 151_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.120
METLImpt_Metal Hit Crash 152_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.563
METLImpt_Metal Hit Crash 153_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:01.388
METLImpt_Metal Hit Crash 154_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.219
METLImpt_Metal Hit Crash 155_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit, Crash	96000	24	2	00:02.578
METLImpt_Metal Hit Crash 156_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Drop Metal Pipe	96000	24	2	00:01.883
METLImpt_Metal Hit Crash 157_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Drop Metal Pipe	96000	24	2	00:02.080
METLImpt_Metal Hit Crash 158_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.451
METLImpt_Metal Hit Crash 159_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.426
METLImpt_Metal Hit Crash 160_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Hitting Small Metal Barrel	96000	24	2	00:02.044

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 161_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Hitting Small Metal Barrel	96000	24	2	00:03.265
METLImpt_Metal Hit Crash 163_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Hitting Small Metal Barrel	96000	24	2	00:02.063
METLImpt_Metal Hit Crash 164_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.674
METLImpt_Metal Hit Crash 165_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.026
METLImpt_Metal Hit Crash 166_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.299
METLImpt_Metal Hit Crash 167_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.178
METLImpt_Metal Hit Crash 168_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.260
METLImpt_Metal Hit Crash 169_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.287
METLImpt_Metal Hit Crash 170_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.356
METLImpt_Metal Hit Crash 171_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.452
METLImpt_Metal Hit Crash 172_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.978
METLImpt_Metal Hit Crash 173_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:00.978
METLImpt_Metal Hit Crash 174_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.567
METLImpt_Metal Hit Crash 175_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:03.407
METLImpt_Metal Hit Crash 176_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:03.039
METLImpt_Metal Hit Crash 177_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:04.049
METLImpt_Metal Hit Crash 178_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:03.271
METLImpt_Metal Hit Crash 179_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:01.766
METLImpt_Metal Hit Crash 180_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:02.528
METLImpt_Metal Hit Crash 181_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:02.359

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 182_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:04.532
METLImpt_Metal Hit Crash 183_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:01.913
METLImpt_Metal Hit Crash 184_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:03.865
METLImpt_Metal Hit Crash 185_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Crash, Close Large Metal Door	96000	24	2	00:02.298
METLImpt_Metal Hit Crash 186_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.686
METLImpt_Metal Hit Crash 187_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.050
METLImpt_Metal Hit Crash 188_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.950
METLImpt_Metal Hit Crash 189_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.670
METLImpt_Metal Hit Crash 190_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.742
METLImpt_Metal Hit Crash 191_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:03.323
METLImpt_Metal Hit Crash 192_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.028
METLImpt_Metal Hit Crash 193_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.715
METLImpt_Metal Hit Crash 194_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:02.251
METLImpt_Metal Hit Crash 195_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.032
METLImpt_Metal Hit Crash 196_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.286
METLImpt_Metal Hit Crash 197_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.713
METLImpt_Metal Hit Crash 198_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.215
METLImpt_Metal Hit Crash 199_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:03.457
METLImpt_Metal Hit Crash 200_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:03.223
METLImpt_Metal Hit Crash 201_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.705
METLImpt_Metal Hit Crash 202_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.487
METLImpt_Metal Hit Crash 203_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.651
METLImpt_Metal Hit Crash 204_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:01.457
METLImpt_Metal Hit Crash 205_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Metal Clank	96000	24	2	00:03.472

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Metal Hit Crash 206_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Crash	96000	24	2	00:02.771
METLImp_Metal Hit Crash 207_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Anvil, Armor Hit	96000	24	2	00:00.893
METLImp_Metal Hit Crash 208_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:03.140
METLImp_Metal Hit Crash 209_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:02.952
METLImp_Metal Hit Crash 210_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:02.463
METLImp_Metal Hit Crash 211_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.934
METLImp_Metal Hit Crash 212_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.342
METLImp_Metal Hit Crash 213_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.194
METLImp_Metal Hit Crash 214_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.349
METLImp_Metal Hit Crash 215_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.513
METLImp_Metal Hit Crash 216_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:02.370
METLImp_Metal Hit Crash 217_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Armor Hit	96000	24	2	00:01.444
METLImp_Metal Hit Crash 218_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Metal Clank, Heavy Armor Hit	96000	24	2	00:01.933
METLImp_Metal Hit Crash 219_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:03.202
METLImp_Metal Hit Crash 220_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:04.189
METLImp_Metal Hit Crash 221_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Close Large Metal Door, Heavy Crash	96000	24	2	00:03.397
METLImp_Metal Hit Crash 222_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Crash	96000	24	2	00:01.562
METLImp_Metal Hit Crash 223_SNDBTS_JI-E2.wav	Heavy Impact, Metal Hit, Battle, Strike, Heavy Cannon, Metal Clank, Heavy Metal Footstep	96000	24	2	00:03.188
METLImp_Metal Hit Crash 224_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.823
METLImp_Metal Hit Crash 225_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.291

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Metal Hit Crash 226_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.690
METLImpt_Metal Hit Crash 227_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.339
METLImpt_Metal Hit Crash 228_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.243
METLImpt_Metal Hit Crash 229_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:00.975
METLImpt_Metal Hit Crash 230_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:02.113
METLImpt_Metal Hit Crash 231_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.705
METLImpt_Metal Hit Crash 232_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:02.073
METLImpt_Metal Hit Crash 233_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Armor Hit, Clank, Heavy Metal Footstep	96000	24	2	00:01.904
METLImpt_Metal Hit Crash 234_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill Hit, Rattling, Vibrating	96000	24	2	00:11.363
METLImpt_Metal Hit Crash 235_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill Hit, Rattling, Vibrating	96000	24	2	00:03.338
METLImpt_Metal Hit Crash 236_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill Hit, Rattling, Vibrating	96000	24	2	00:07.427
METLImpt_Metal Hit Crash 237_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Grill Hit, Rattling, Vibrating	96000	24	2	00:05.662
METLImpt_Metal Hit Crash 238_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Vibrating Metal	96000	24	2	00:01.777
METLImpt_Metal Hit Crash 239_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Vibrating Metal	96000	24	2	00:01.348
METLImpt_Metal Hit Crash 240_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Oven Hit, Vibrating Metal	96000	24	2	00:01.932
METLImpt_Metal Hit Crash 241_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Crash	96000	24	2	00:03.679
METLImpt_Metal Hit Crash 242_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Crash	96000	24	2	00:03.064

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImp_Metal Hit Crash 243_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Crash	96000	24	2	00:03.856
METLImp_Metal Hit Crash 244_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Crash	96000	24	2	00:04.087
METLImp_Metal Hit Crash 245_SNDBTS_JI-E2.wav	Impact, Metal Hit, Battle, Strike, Heavy Metal Crash	96000	24	2	00:02.252
METLImp_Metal Hit Crash 246_SNDBTS_JI-E2.wav	Heavy Metal Hit with Ringing, Large Bullet Impact	96000	24	2	00:01.611
METLImp_Metal Impact, Hit, Metal, Rumble, Rattling_SNDBTS_JI-E.wav	Metal Impact, Hit, Metal, Rumble, Rattling	96000	24	2	00:01.574
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_01.wav	Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.190
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_02.wav	Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.181
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_03.wav	Metal Impact, Hit, Shield Block, Attack, Ringing, Decay	96000	24	2	00:01.233
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_04.wav	Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:00.776
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_05.wav	Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.264
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_06.wav	Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.386
METLImp_Metal Impact, Hit, Shield Block, Attack,_SNDBTS_JI-E_07.wav	Metal Impact, Hit, Shield Block, Attack, Crash	96000	24	2	00:01.234
METLImp_Plate Impact, Hit, Metal, Rumble, Drop_SNDBTS_JI-E.wav	Plate Impact, Hit, Metal, Rumble, Drop	96000	24	2	00:01.494
METLImp_Plate or Plastic Impact, Hit, Shield Block,_SNDBTS_JI-E.wav	Plate or Plastic Impact, Hit, Shield Block, Attack, rattling	96000	24	2	00:00.867
METLImp_Plate, Drop, Hub Cap, Rattling, Impact, Hit_SNDBTS_JI-E.wav	Plate, Drop, Hub Cap, Rattling, Impact, Hit	96000	24	2	00:02.360
METLImp_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_01.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:02.671
METLImp_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_02.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:02.854

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_03.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:03.169
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_04.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:01.240
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_05.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:03.144
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_06.wav	Shield Impact, Hit, Metal Plate, blocking, Attack	96000	24	2	00:00.805
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_07.wav	Shield Impact, Hit, Metal Plate, blocking, Attack, Drop	96000	24	2	00:00.597
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_08.wav	Shield Impact, Hit, Metal Plate, blocking, Attack, Drop	96000	24	2	00:00.622
METLImpt_Shield Impact, Hit, Metal Plate, blocking,_SNDBTS_JI-E_09.wav	Shield Impact, Hit, Metal Plate, blocking, Attack, Drop	96000	24	2	00:00.708
METLMvmt_Metal Jolt Rattle Scrape 01_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.976
METLMvmt_Metal Jolt Rattle Scrape 02_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:03.921
METLMvmt_Metal Jolt Rattle Scrape 03_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:03.501
METLMvmt_Metal Jolt Rattle Scrape 04_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Junk, Clank	96000	24	2	00:02.699
METLMvmt_Metal Jolt Rattle Scrape 05_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Junk, Clank	96000	24	2	00:03.073
METLMvmt_Metal Jolt Rattle Scrape 06_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Junk, Clank	96000	24	2	00:04.326
METLMvmt_Metal Jolt Rattle Scrape 07_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:01.809
METLMvmt_Metal Jolt Rattle Scrape 08_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Metal Drawer, Footstep	96000	24	2	00:01.147
METLMvmt_Metal Jolt Rattle Scrape 09_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Metal Drawer, Footstep	96000	24	2	00:01.431

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLMvmt_Metal Jolt Rattle Scrape 10_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Metal Drawer, Footstep	96000	24	2	00:01.132
METLMvmt_Metal Jolt Rattle Scrape 11_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Metal Drawer, Footstep	96000	24	2	00:02.251
METLMvmt_Metal Jolt Rattle Scrape 12_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.954
METLMvmt_Metal Jolt Rattle Scrape 13_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:04.863
METLMvmt_Metal Jolt Rattle Scrape 14_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:04.595
METLMvmt_Metal Jolt Rattle Scrape 15_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:08.000
METLMvmt_Metal Jolt Rattle Scrape 16_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.394
METLMvmt_Metal Jolt Rattle Scrape 17_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:01.988
METLMvmt_Metal Jolt Rattle Scrape 18_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.872
METLMvmt_Metal Jolt Rattle Scrape 19_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:01.983
METLMvmt_Metal Jolt Rattle Scrape 20_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.879
METLMvmt_Metal Jolt Rattle Scrape 21_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:02.776
METLMvmt_Metal Jolt Rattle Scrape 22_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:03.379
METLMvmt_Metal Jolt Rattle Scrape 23_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape	96000	24	2	00:04.946
METLMvmt_Metal Jolt Rattle Scrape 24_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Clank	96000	24	2	00:02.984
METLMvmt_Metal Jolt Rattle Scrape 25_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.665

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLMvmt_Metal Jolt Rattle Scrape 26_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Metal Plate	96000	24	2	00:05.265
METLMvmt_Metal Jolt Rattle Scrape 27_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.348
METLMvmt_Metal Jolt Rattle Scrape 28_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.644
METLMvmt_Metal Jolt Rattle Scrape 29_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.310
METLMvmt_Metal Jolt Rattle Scrape 30_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:05.487
METLMvmt_Metal Jolt Rattle Scrape 31_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.314
METLMvmt_Metal Jolt Rattle Scrape 32_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.356
METLMvmt_Metal Jolt Rattle Scrape 33_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.186
METLMvmt_Metal Jolt Rattle Scrape 34_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.031
METLMvmt_Metal Jolt Rattle Scrape 35_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.442
METLMvmt_Metal Jolt Rattle Scrape 36_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.450
METLMvmt_Metal Jolt Rattle Scrape 37_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.295
METLMvmt_Metal Jolt Rattle Scrape 38_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.321
METLMvmt_Metal Jolt Rattle Scrape 39_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.079
METLMvmt_Metal Jolt Rattle Scrape 40_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:03.123
METLMvmt_Metal Jolt Rattle Scrape 41_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.928

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLMvmt_Metal Jolt Rattle Scrape 42_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.298
METLMvmt_Metal Jolt Rattle Scrape 43_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.635
METLMvmt_Metal Jolt Rattle Scrape 44_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.265
METLMvmt_Metal Jolt Rattle Scrape 45_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.617
METLMvmt_Metal Jolt Rattle Scrape 46_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.954
METLMvmt_Metal Jolt Rattle Scrape 47_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.924
METLMvmt_Metal Jolt Rattle Scrape 48_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.125
METLMvmt_Metal Jolt Rattle Scrape 49_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:03.252
METLMvmt_Metal Jolt Rattle Scrape 50_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.797
METLMvmt_Metal Jolt Rattle Scrape 51_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.967
METLMvmt_Metal Jolt Rattle Scrape 52_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.645
METLMvmt_Metal Jolt Rattle Scrape 53_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.686
METLMvmt_Metal Jolt Rattle Scrape 54_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.541
METLMvmt_Metal Jolt Rattle Scrape 55_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.573
METLMvmt_Metal Jolt Rattle Scrape 56_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.192
METLMvmt_Metal Jolt Rattle Scrape 57_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.817

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLMvmt_Metal Jolt Rattle Scrape 58_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.014
METLMvmt_Metal Jolt Rattle Scrape 59_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Crash, Hitch, Clank, Piercing Metal	96000	24	2	00:02.369
METLMvmt_Metal Jolt Rattle Scrape 60_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Crash, Hitch, Clank, Piercing Metal	96000	24	2	00:02.279
METLMvmt_Metal Jolt Rattle Scrape 61_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Crash, Hitch, Clank, Piercing Metal	96000	24	2	00:01.993
METLMvmt_Metal Jolt Rattle Scrape 62_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.390
METLMvmt_Metal Jolt Rattle Scrape 63_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:03.562
METLMvmt_Metal Jolt Rattle Scrape 64_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:02.395
METLMvmt_Metal Jolt Rattle Scrape 65_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:01.399
METLMvmt_Metal Jolt Rattle Scrape 66_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:01.579
METLMvmt_Metal Jolt Rattle Scrape 67_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:03.342
METLMvmt_Metal Jolt Rattle Scrape 68_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Scrape, Hitch, Clank	96000	24	2	00:02.346
METLMvmt_Metal Jolt Rattle Scrape 69_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:03.230
METLMvmt_Metal Jolt Rattle Scrape 70_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:02.925
METLMvmt_Metal Jolt Rattle Scrape 71_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:03.117
METLMvmt_Metal Jolt Rattle Scrape 72_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:03.979
METLMvmt_Metal Jolt Rattle Scrape 73_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:02.287

Filename	Description	SampleRate	BitDepth	Channels	Duration
METLMvmt_Metal Jolt Rattle Scrape 74_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.977
METLMvmt_Metal Jolt Rattle Scrape 75_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.871
METLMvmt_Metal Jolt Rattle Scrape 76_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:02.703
METLMvmt_Metal Jolt Rattle Scrape 77_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Hitch, Clank, Piercing Metal	96000	24	2	00:01.834
METLMvmt_Metal Jolt Rattle Scrape 78_SNDBTS_JI-E2.wav	Metal Movement, Jolt, Hit, Rattle, Clank, Hitch	96000	24	2	00:03.214
METLMvmt_Metal Jolt Rattle Scrape 79_SNDBTS_JI-E2.wav	Metal, Clank, Hit, Chain, Mechanism	96000	24	2	00:01.970
METLMvmt_Metal Jolt Rattle Scrape 80_SNDBTS_JI-E2.wav	Metal Clank, Hit, Chain Rattle, Mechanism	96000	24	2	00:01.876
METLMvmt_Metal Jolt Rattle Scrape 81_SNDBTS_JI-E2.wav	Heavy Metal Clank, Lareg Mechanism, Lever, Hit, Impact	96000	24	2	00:02.773
METLMvmt_Metal Jolt Rattle Scrape 82_SNDBTS_JI-E2.wav	Heavy Metal Clank, Lareg Mechanism, Lever, Hit, Impact	96000	24	2	00:02.523
METLMvmt_Metal Jolt Rattle Scrape 83_SNDBTS_JI-E2.wav	Heavy Metal Clank, Lareg Mechanism, Lever, Hit, Impact	96000	24	2	00:02.756
PLASCrsh_Impact Hit Heavy Rumble_SNDBTS_JI-B.wav	Impact, Hit, simple, Heavy, Rumble,	96000	24	2	00:03.681
PLASCrsh_Impact Hit Plastic Debris_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Plastic, Debris,	96000	24	2	00:03.632
PLASCrsh_Impact Hit Plastic Debris_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Plastic, Debris,	96000	24	2	00:03.683
PLASCrsh_Impact Hit Plastic Debris_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Plastic, Debris,	96000	24	2	00:08.485
PLASCrsh_Impact Hit Plastic Heavy Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy, Debris,	96000	24	2	00:11.308
PLASCrsh_Impact Hit Plastic Heavy small_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy, small debris,	96000	24	2	00:01.874

Filename	Description	SampleRate	BitDepth	Channels	Duration
PLASCrsh_Impact Hit Pole tube long decay_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Pole tube, long decay,	96000	24	2	00:11.401
PLASCrsh_Impact Hit Pole tube long decay_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Pole tube, long decay,	96000	24	2	00:02.176
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.770
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.601
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:01.379
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.148
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.358
PLASImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.180
PLASImpt_Impact Hit Heavy Hard Plastic Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Plastic, Crash	96000	24	2	00:04.152
PLASImpt_Impact Hit Heavy Hard Plastic Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Plastic, Crash	96000	24	2	00:02.778
PLASImpt_Impact Hit Heavy Hard Plastic Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Plastic, Crash	96000	24	2	00:02.574
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:02.195
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:03.688
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:02.599
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:03.690
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:06.332

Filename	Description	SampleRate	BitDepth	Channels	Duration
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:02.011
PLASImpt_Impact Hit Heavy Hard Plastic_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Plastic	96000	24	2	00:04.090
PLASImpt_Impact Hit Heavy Hard Wood Plastic_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Wood, Plastic	96000	24	2	00:05.505
PLASImpt_Impact Hit Heavy Thud_SNDBTS_JI-B.wav	Impact, Hit, simple, Heavy, Thud,	96000	24	2	00:05.869
PLASImpt_Impact Hit Plastic bend break_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, bend, break, Fall,	96000	24	2	00:03.444
PLASImpt_Impact Hit Plastic Debris_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Plastic, Debris	96000	24	2	00:04.419
PLASImpt_Impact Hit Plastic Debris_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Plastic, Debris	96000	24	2	00:02.804
PLASImpt_Impact Hit Plastic Fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Fall,	96000	24	2	00:02.208
PLASImpt_Impact Hit Plastic Heavy Rumble,_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy, Rumble,	96000	24	2	00:02.476
PLASImpt_Impact Hit Plastic Heavy Rumble_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy, Rumble	96000	24	2	00:01.930
PLASImpt_Impact Hit Plastic Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy,	96000	24	2	00:02.343
PLASImpt_Impact Hit Plastic Long decay_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Long decay	96000	24	2	00:03.775
PLASImpt_Impact Hit Plastic Medium _SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Medium,	96000	24	2	00:02.413
PLASImpt_Impact Hit Plastic Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Medium,	96000	24	2	00:02.519
PLASImpt_Impact Hit Plastic Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Medium	96000	24	2	00:01.140
PLASImpt_Impact Hit Plastic Medium_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Plastic, Medium	96000	24	2	00:01.884
PLASImpt_Impact Hit Plastic Medium_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Plastic, Medium	96000	24	2	00:04.589

Filename	Description	SampleRate	BitDepth	Channels	Duration
PLASImpt_Impact Hit Plastic Small_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Small	96000	24	2	00:01.382
PLASImpt_Impact Hit Plastic Steam Pipe_SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Steam, Pipe,	96000	24	2	00:03.504
PLASImpt_Impact Switch Hit Large_SNDBTS_JI-P.wav	Impact, Switch, Hit, Large	96000	24	2	00:04.663
PLASImpt_Impact, Hit, simple, Plastic, Heavy, ____SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy,	96000	24	2	00:01.851
PLASImpt_Impact, Hit, simple, Plastic, Heavy, ____SNDBTS_JI-B.wav	Impact, Hit, simple, Plastic, Heavy,	96000	24	2	00:15.774
ROCKCrsh_Misc Hits 156_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:00.891
ROCKCrsh_Misc Hits 157_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.185
ROCKCrsh_Misc Hits 158_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.340
ROCKCrsh_Misc Hits 159_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.131
ROCKCrsh_Misc Hits 160_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.493
ROCKCrsh_Misc Hits 161_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.063
ROCKCrsh_Misc Hits 162_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:00.925
ROCKCrsh_Misc Hits 163_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.210
ROCKCrsh_Misc Hits 164_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:00.852
ROCKCrsh_Misc Hits 165_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.158
ROCKCrsh_Misc Hits 166_SNDBTS_JI-E2.wav	Stones, Hit, Impact, Drop	96000	24	2	00:01.594
ROCKCrsh_Misc Hits 167_SNDBTS_JI-E2.wav	Large Stone or Wood Door Close, Stone Hit, Crash	96000	24	2	00:01.500
ROCKCrsh_Misc Hits 168_SNDBTS_JI-E2.wav	Large Stone or Wood Door Close, Stone Hit, Crash	96000	24	2	00:01.652
ROCKImpt_Impact Hit Brick Medium Porcelain_SNDBTS_JI-B.wav	Impact, Hit, simple, Brick, Medium, Porcelain, Fall,	96000	24	2	00:02.448
ROCKImpt_Impact Hit Conrete Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Conrete, Medium,	96000	24	2	00:03.765
ROCKImpt_Impact Hit Conrete Medium,_SNDBTS_JI-B.wav	Impact, Hit, simple, Conrete, Medium	96000	24	2	00:01.673
ROCKImpt_Impact Hit Heavy Hard Stone Punch_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Stone, Punch	96000	24	2	00:01.511

Filename	Description	SampleRate	BitDepth	Channels	Duration
ROCKImpt_Impact Hit Heavy Hard Stone Punch_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Stone, Punch	96000	24	2	00:02.543
ROCKImpt_Impact Hit Heavy Hard Stone Punch_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Stone, Punch	96000	24	2	00:00.846
ROCKImpt_Impact Hit Rock Fall Heavy,_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock, Fall, Heavy,	96000	24	2	00:02.011
ROCKImpt_Impact Hit Rock Fall Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock, Fall, Heavy	96000	24	2	00:01.432
ROCKImpt_Impact Hit Rock Slide Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Rock, Slide, Debris	96000	24	2	00:04.125
ROCKImpt_Impact Hit Rumble lots of clicks_SNDBTS_JI-B.wav	Impact, Hit, simple, Rumble, lots of clicks,	96000	24	2	00:01.693
ROCKImpt_Impact Hit Stone Debris_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Debris	96000	24	2	00:03.980
ROCKImpt_Impact Hit Stone Pebbles Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Stone, Pebbles, Medium,	96000	24	2	00:04.509
WOODCrsh_Impact Hit Wood Axe Cleave Wood_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Wood, Axe, Cleave Wood, Fall	96000	24	2	00:05.226
WOODCrsh_Impact Hit Wood Axe Cleave Wood_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Wood, Axe, Cleave Wood, Break, Fall	96000	24	2	00:05.515
WOODCrsh_Impact Hit Wood Axe Cleave Wood_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Wood, Axe, Cleave Wood, Fall	96000	24	2	00:09.658
WOODCrsh_Impact Hit Wood Axe Cleaved Wood_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Axe, Cleaved Wood,	96000	24	2	00:03.923
WOODCrsh_Impact Hit Wood Cartboard Shelf_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Cartboard, Shelf, Door	96000	24	2	00:02.460
WOODCrsh_Impact Hit Wood Fall Small_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Fall, Small,	96000	24	2	00:05.475
WOODCrsh_Impact Hit Wood Heavy Axe Cleave_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy, Axe, Cleave Wood, Break, Fall	96000	24	2	00:05.219
WOODCrsh_Impact Hit Wood Heavy Rumble_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy, Rumble, Fall	96000	24	2	00:04.301

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODCrsh_Impact Hit Wood Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy,	96000	24	2	00:02.361
WOODCrsh_Impact Hit Wood Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium,	96000	24	2	00:06.478
WOODCrsh_Impact Hit Wood Medium Axe Cleave_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Axe, Cleave Wood, Fall	96000	24	2	00:08.169
WOODCrsh_Impact Hit Wood Medium Axe Cleaved_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Wood, Medium, Axe, Cleaved Wood,	96000	24	2	00:03.070
WOODCrsh_Impact Hit Wood Medium Axe Cleaved_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Wood, Medium, Axe, Cleaved Wood,	96000	24	2	00:01.565
WOODCrsh_Impact Hit Wood Medium Axe Cleaved_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Wood, Medium, Axe, Cleaved Wood, Fall	96000	24	2	00:06.254
WOODCrsh_Impact Hit Wood Medium Boards_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Boards, Fall	96000	24	2	00:05.383
WOODCrsh_Impact Hit Wood Medium Break_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Wood, Medium, Break, Fall	96000	24	2	00:03.285
WOODCrsh_Impact Hit Wood Medium Break_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Wood, Medium, Break, Fall	96000	24	2	00:02.549
WOODCrsh_Impact Hit Wood Medium Break_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Wood, Medium, Break, Fall	96000	24	2	00:06.007
WOODCrsh_Impact Hit Wood Medium Chair_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Chair, Table	96000	24	2	00:01.477
WOODCrsh_Impact Hit Wood medium Fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, medium, Fall,	96000	24	2	00:06.957
WOODCrsh_Impact Hit Wood Medium Fall_SNDBTS_JI-B_01.wav	Impact, Hit, simple, Wood, Medium, Fall,	96000	24	2	00:02.767
WOODCrsh_Impact Hit Wood Medium Fall_SNDBTS_JI-B_02.wav	Impact, Hit, simple, Wood, Medium, Fall,	96000	24	2	00:01.867
WOODCrsh_Impact Hit Wood Medium Fall_SNDBTS_JI-B_03.wav	Impact, Hit, simple, Wood, Medium, Fall,	96000	24	2	00:13.727
WOODCrsh_Impact Hit Wood Medium Lots of_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Lots of falling wood debris	96000	24	2	00:02.991

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODCrsh_Impact Hit Wood Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium	96000	24	2	00:03.965
WOODCrsh_Impact Hit Wood Small Axe Cleaved_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Small, Axe, Cleaved Wood, Fall, Slide,	96000	24	2	00:02.439
WOODCrsh_Misc Hits 001_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Debris	96000	24	2	00:02.778
WOODCrsh_Misc Hits 002_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Debris	96000	24	2	00:01.311
WOODCrsh_Misc Hits 003_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Debris	96000	24	2	00:01.229
WOODCrsh_Misc Hits 004_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Debris	96000	24	2	00:01.101
WOODCrsh_Misc Hits 005_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Debris	96000	24	2	00:02.222
WOODCrsh_Misc Hits 012_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.540
WOODCrsh_Misc Hits 013_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.639
WOODCrsh_Misc Hits 015_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.200
WOODCrsh_Misc Hits 028_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:02.129
WOODCrsh_Misc Hits 033_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:03.051
WOODCrsh_Misc Hits 034_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:02.217
WOODCrsh_Misc Hits 035_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:02.692
WOODCrsh_Misc Hits 037_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:03.180
WOODCrsh_Misc Hits 038_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:02.134
WOODCrsh_Misc Hits 039_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:04.072
WOODCrsh_Misc Hits 040_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.016
WOODCrsh_Misc Hits 041_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:03.014
WOODCrsh_Misc Hits 044_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.529
WOODCrsh_Misc Hits 045_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.345
WOODCrsh_Misc Hits 046_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.620

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODCrsh_Misc Hits 047_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.780
WOODCrsh_Misc Hits 049_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.570
WOODCrsh_Misc Hits 050_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.099
WOODCrsh_Misc Hits 051_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.218
WOODCrsh_Misc Hits 052_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.667
WOODCrsh_Misc Hits 053_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.663
WOODCrsh_Misc Hits 054_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.469
WOODCrsh_Misc Hits 055_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.508
WOODCrsh_Misc Hits 056_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.115
WOODCrsh_Misc Hits 057_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.976
WOODCrsh_Misc Hits 058_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.442
WOODCrsh_Misc Hits 059_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.590
WOODCrsh_Misc Hits 060_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.683
WOODCrsh_Misc Hits 061_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.674
WOODCrsh_Misc Hits 062_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.130
WOODCrsh_Misc Hits 063_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.613
WOODCrsh_Misc Hits 064_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.940
WOODCrsh_Misc Hits 065_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.480
WOODCrsh_Misc Hits 066_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.971
WOODCrsh_Misc Hits 067_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.533
WOODCrsh_Misc Hits 068_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.544
WOODCrsh_Misc Hits 069_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.301
WOODCrsh_Misc Hits 071_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.099
WOODCrsh_Misc Hits 072_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.132
WOODCrsh_Misc Hits 073_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.378
WOODCrsh_Misc Hits 075_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.508

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODCrsh_Misc Hits 076_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.293
WOODCrsh_Misc Hits 077_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.842
WOODCrsh_Misc Hits 078_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.799
WOODCrsh_Misc Hits 079_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.310
WOODCrsh_Misc Hits 080_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.309
WOODCrsh_Misc Hits 081_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.441
WOODCrsh_Misc Hits 105_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle,	96000	24	2	00:05.971
WOODCrsh_Misc Hits 106_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle,	96000	24	2	00:02.187
WOODCrsh_Misc Hits 108_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.877
WOODCrsh_Misc Hits 109_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.894
WOODCrsh_Misc Hits 110_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.826
WOODCrsh_Misc Hits 113_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.126
WOODCrsh_Misc Hits 115_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.458
WOODCrsh_Misc Hits 116_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.227
WOODCrsh_Misc Hits 118_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.569
WOODCrsh_Misc Hits 119_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.758
WOODCrsh_Misc Hits 120_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.386
WOODCrsh_Misc Hits 121_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.745
WOODCrsh_Misc Hits 124_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.459
WOODCrsh_Misc Hits 125_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:03.391
WOODCrsh_Misc Hits 126_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.044
WOODCrsh_Misc Hits 127_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.326
WOODCrsh_Misc Hits 128_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:02.382
WOODCrsh_Misc Hits 129_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:00.943
WOODCrsh_Misc Hits 130_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.253

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODCrsh_Misc Hits 131_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.871
WOODCrsh_Misc Hits 145_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.222
WOODCrsh_Misc Hits 146_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.068
WOODCrsh_Misc Hits 147_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.079
WOODCrsh_Misc Hits 148_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:00.943
WOODCrsh_Misc Hits 149_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:01.436
WOODCrsh_Misc Hits 155_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wood Billet Drop, Crash	96000	24	2	00:01.877
WOODImpt_Heavy Wood Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_01.wav	Heavy Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:00.834
WOODImpt_Heavy Wood Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_02.wav	Heavy Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:01.558
WOODImpt_Heavy Wood Impact, Hit, Shield Block, Attack_SNDBTS_JI-E_03.wav	Heavy Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:01.653
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_01.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.376
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_02.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:02.791
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_03.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.599
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_04.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.485
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_05.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:00.708
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_06.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.238

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_07.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:02.048
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_08.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.385
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_09.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:02.175
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_10.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:04.369
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_11.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.439
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_12.wav	Heavy Wood Rattling and Crash, Impact, Hit, Rumble	96000	24	2	00:01.829
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_13.wav	Heavy Wood Rattling and Crash, Impact, Hit, Shield Block, Attack	96000	24	2	00:01.886
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_14.wav	Heavy Wood Rattling and Crash, Impact, Hit, Shield Block, Attack	96000	24	2	00:01.595
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_01.wav	Heavy Wood Rattling and Crash, Impact, Hit	96000	24	2	00:01.345
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_02.wav	Heavy Wood Rattling and Crash, Impact, Hit	96000	24	2	00:01.239
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_03.wav	Heavy Wood Rattling and Crash, Impact, Hit	96000	24	2	00:02.649
WOODImpt_Heavy Wood Rattling and Crash, Impact, Hit,_SNDBTS_JI-E_04.wav	Heavy Wood Rattling and Crash, Impact, Hit	96000	24	2	00:01.208
WOODImpt_Impact Hit Heavy Hard _SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard,	96000	24	2	00:01.513
WOODImpt_Impact Hit Heavy Hard _SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard,	96000	24	2	00:03.676
WOODImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.735
WOODImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:02.174

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Impact Hit Heavy Hard Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Crash	96000	24	2	00:03.008
WOODImpt_Impact Hit Heavy Hard Deep_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Deep	96000	24	2	00:01.216
WOODImpt_Impact Hit Heavy Hard Deep_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Deep	96000	24	2	00:04.884
WOODImpt_Impact Hit Heavy Hard Deep_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Deep	96000	24	2	00:01.860
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:03.179
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:02.507
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:03.258
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:03.222
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:02.142
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:02.600
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_07.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:03.803
WOODImpt_Impact Hit Heavy Hard Wood Crash_SNDBTS_JI-P_08.wav	Impact, Hit, Heavy, Hard, Wood, Crash	96000	24	2	00:02.519
WOODImpt_Impact Hit Heavy Hard Wood Deep_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Wood, Deep	96000	24	2	00:02.192
WOODImpt_Impact Hit Heavy Hard Wood Deep_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Wood, Deep	96000	24	2	00:01.595
WOODImpt_Impact Hit Heavy Hard Wood Deep_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Wood, Deep	96000	24	2	00:05.776
WOODImpt_Impact Hit Heavy Hard Wood Deep_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Wood, Deep	96000	24	2	00:05.505

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Impact Hit Heavy Hard Wood Large_SNDBTS_JI-P.wav	Impact, Hit, Heavy, Hard, Wood, Large	96000	24	2	00:05.776
WOODImpt_Impact Hit Heavy Hard Wood Rumble_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Wood, Rumble	96000	24	2	00:05.178
WOODImpt_Impact Hit Heavy Hard Wood Rumble_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Wood, Rumble	96000	24	2	00:03.627
WOODImpt_Impact Hit Heavy Hard Wood Rumble_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Wood, Rumble	96000	24	2	00:02.413
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_01.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:03.331
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_02.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:01.750
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_03.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:03.090
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_04.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:06.332
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_05.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:02.484
WOODImpt_Impact Hit Heavy Hard Wood_SNDBTS_JI-P_06.wav	Impact, Hit, Heavy, Hard, Wood	96000	24	2	00:01.678
WOODImpt_Impact Hit Wood Arrow_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Arrow,	96000	24	2	00:01.686
WOODImpt_Impact Hit Wood Axe Fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Axe, Fall	96000	24	2	00:04.331
WOODImpt_Impact Hit Wood Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy,	96000	24	2	00:03.492
WOODImpt_Impact Hit Wood Heavy Crunch_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy, Crunch,	96000	24	2	00:08.006
WOODImpt_Impact Hit Wood Heavy_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Heavy,	96000	24	2	00:05.142
WOODImpt_Impact Hit Wood Medium Axe Cleave_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Axe, Cleave Wood, Fall	96000	24	2	00:05.026

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Impact Hit Wood Medium Cleaved_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Cleaved Wood, Axe,	96000	24	2	00:05.500
WOODImpt_Impact Hit Wood Medium Crunch_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Crunch	96000	24	2	00:08.120
WOODImpt_Impact Hit Wood Medium Door_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Door,	96000	24	2	00:01.258
WOODImpt_Impact Hit Wood Medium Fall_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium, Fall,	96000	24	2	00:04.591
WOODImpt_Impact Hit Wood Pole Fence Shake_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Pole, Fence, Shake	96000	24	2	00:02.187
WOODImpt_Impact Hit Wood_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood	96000	24	2	00:00.713
WOODImpt_Impact, Hit, simple, Wood, Medium___SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, Medium	96000	24	2	00:01.034
WOODImpt_Impact, Hit, simple, Wood, Medium_SNDBTS_JI-B.wav	Impact, Hit, simple, Wood, medium, Fall,	96000	24	2	00:02.374
WOODImpt_Misc Hits 006_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Axe hitting Wood, Splinter	96000	24	2	00:00.600
WOODImpt_Misc Hits 007_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Axe hitting Wood, Splinter	96000	24	2	00:00.844
WOODImpt_Misc Hits 008_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Axe hitting Wood, Splinter	96000	24	2	00:01.017
WOODImpt_Misc Hits 009_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Axe hitting Wood, Splinter	96000	24	2	00:00.565
WOODImpt_Misc Hits 010_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Axe hitting Wood, Splinter	96000	24	2	00:00.934
WOODImpt_Misc Hits 011_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Wooden Cupboard Hit	96000	24	2	00:01.598
WOODImpt_Misc Hits 029_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Hollow Cupboard Hit	96000	24	2	00:01.363
WOODImpt_Misc Hits 030_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Hollow Cupboard Hit	96000	24	2	00:01.799
WOODImpt_Misc Hits 031_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Hollow Cupboard Hit	96000	24	2	00:01.565
WOODImpt_Misc Hits 032_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Hollow Cupboard Hit	96000	24	2	00:01.612
WOODImpt_Misc Hits 082_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:07.000

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Misc Hits 083_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:01.665
WOODImpt_Misc Hits 084_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.364
WOODImpt_Misc Hits 085_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.550
WOODImpt_Misc Hits 086_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.047
WOODImpt_Misc Hits 087_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.019
WOODImpt_Misc Hits 088_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.034
WOODImpt_Misc Hits 089_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:01.280
WOODImpt_Misc Hits 090_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.340
WOODImpt_Misc Hits 091_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.137
WOODImpt_Misc Hits 092_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:01.665
WOODImpt_Misc Hits 093_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:01.918
WOODImpt_Misc Hits 094_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.166
WOODImpt_Misc Hits 095_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.144
WOODImpt_Misc Hits 096_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.683
WOODImpt_Misc Hits 097_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.826
WOODImpt_Misc Hits 098_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:04.966
WOODImpt_Misc Hits 099_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:02.771
WOODImpt_Misc Hits 100_SNDBTS_JI-E2.wav	Wood or Plastic Impact, Crash, Hit, Battle, Debris	96000	24	2	00:03.210
WOODImpt_Misc Hits 111_SNDBTS_JI-E2.wav	Wood or Plastic Crash, Impact, Hit, Debris	96000	24	2	00:01.797
WOODImpt_Misc Hits 112_SNDBTS_JI-E2.wav	Wood or Plastic Crash, Impact, Hit, Debris	96000	24	2	00:02.018
WOODImpt_Misc Hits 132_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.831
WOODImpt_Misc Hits 133_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.086
WOODImpt_Misc Hits 134_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.619
WOODImpt_Misc Hits 135_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.090

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Misc Hits 136_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.106
WOODImpt_Misc Hits 137_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.632
WOODImpt_Misc Hits 138_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.750
WOODImpt_Misc Hits 139_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.716
WOODImpt_Misc Hits 140_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.001
WOODImpt_Misc Hits 141_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.461
WOODImpt_Misc Hits 142_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.046
WOODImpt_Misc Hits 143_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:01.085
WOODImpt_Misc Hits 144_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Metal Axe hitting Wood, Splinter	96000	24	2	00:00.736
WOODImpt_Misc Hits 169_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.635
WOODImpt_Misc Hits 170_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.094
WOODImpt_Misc Hits 171_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.285
WOODImpt_Misc Hits 172_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:00.883
WOODImpt_Misc Hits 173_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.531
WOODImpt_Misc Hits 174_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.037
WOODImpt_Misc Hits 175_SNDBTS_JI-E2.wav	Wood, Hit, Impact, Smack, Crash, Wooden Door Hit	96000	24	2	00:01.077
WOODImpt_Plastic or Wood Impact, Crash, Hit, Drop,_SNDBTS_JI-E_01.wav	Plastic or Wood Impact, Crash, Hit, Drop, Rattle	96000	24	2	00:01.231
WOODImpt_Plastic or Wood Impact, Crash, Hit, Drop,_SNDBTS_JI-E_02.wav	Plastic or Wood Impact, Crash, Hit, Drop, Rattle	96000	24	2	00:01.977
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_01.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:01.074

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_02.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:00.818
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_03.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:01.214
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_04.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:00.898
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_05.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:00.825
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_06.wav	Plastic or Wood Impact, Hit, Shield Block, Attack	96000	24	2	00:00.971
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_07.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:00.986
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_08.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:00.848
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_09.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.418
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_10.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.339
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_11.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.075
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_12.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.416
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_13.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:02.360
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_14.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.405
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_15.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Crash, Debris	96000	24	2	00:01.957
WOODImpt_Plastic or Wood Impact, Hit, Shield Block,_SNDBTS_JI-E_16.wav	Plastic or Wood Impact, Hit, Shield Block, Attack, Rattling Decay	96000	24	2	00:01.513
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_01.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.041

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_02.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:02.273
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_03.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.423
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_04.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.316
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_05.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:02.543
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_06.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.881
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_07.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.363
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_08.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.565
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_09.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.288
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_10.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.888
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_11.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:00.991
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_12.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:00.825
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_13.wav	Wood Impact, Hit, Strike, Battle, Crash, Drop	96000	24	2	00:01.399
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_14.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.709
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_15.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Billet Drop	96000	24	2	00:01.602
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_16.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.078
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_17.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.889

Filename	Description	SampleRate	BitDepth	Channels	Duration
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_18.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.738
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_19.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.133
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_20.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.278
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_21.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.987
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2_22.wav	Wood Impact, Hit, Strike, Battle, Crash, Wood Drop	96000	24	2	00:01.809
WOODImpt_Wood Impact, Hit, Strike, Battle, Crash,_SNDBTS_JI-E2.wav	Wood Impact, Hit, Strike, Battle, Crash	96000	24	2	00:01.899